Super-Resolution Neural Operator Min Wei, Xuesong Zhang Beijing University of Posts and Telecommunications

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Introduction

- Treating images as implicit functions.
- Learning a implicit function space shared by different instances.
- Neural Operator learn mappings between implicit function spaces.



What is Neural Operator (NO)?

• Neural Operator (NO) was proposed for discretization invariant solutions of PDEs via operator learning by the following abstract form:

 $(\mathbf{L}_a u)(x) = f(x), \quad x \in D,$ $u(x) = 0, \quad x \in \partial D,$

- NO seeks a feasible operator $\mathcal{G}: \mathcal{A} \to \mathcal{U}, a \mapsto u$, directly mapping the coefficient to the solution within an acceptable tolerance.
- And it can be formulated as follows:

$$z_0(x) = \mathcal{L}(x, a(x)),$$

$$z_{t+1}(x) = \sigma(W_t z_t(x) + (\mathcal{K}_t(z_t; \Phi))(x)),$$

$$u(x) = \mathcal{P}(z_T(x)),$$

Why NO in SR?

Current limitations in recent implicit function works:

- MLP's *spectral bias* results in limited performance when decoding highfrequency components.
- A local shared function is hard to capture *global correlations*.

NO provides a mathematical framework that can direct neural network design to maintain the continuum in the spatial domain.

NO's kernel integrals can explicitly capture the global relationship constraining the underlying solution function.

Super-Resolution Neural Operator (SRNO)



Super-Resolution Neural Operator (SRNO)

• Lifting: concatenate the weighted features to reduce the blocky artifacts.

$$z_0(x) = \mathcal{L}(\mathbf{c}, \{s_l \cdot E_{\psi}(a(\hat{x}_l)), \delta_l(x)\}_{l=1}^4),$$

• Kernel integral: employ the Galerkin-type attention operator with a linear complexity $O(n_{h_f}d_z^2)$.

V.S.

$$(\mathcal{K}(z))(x) = \int_{\Omega} K(z(x), z(y)) z(y) dy$$
$$\approx \sum_{i=1}^{n_{h_f}} K(z(x), z_i) z_i, \quad \forall x \in \Omega_{h_f},$$

where

$$K(z(x), z_i) = \frac{\exp\left(\frac{\langle W_q z(x), W_k z_i \rangle}{\sqrt{d_z}}\right)}{\sum_{j=1}^{n_{h_f}} \exp\left(\frac{\langle W_q z_j, W_k z_i \rangle}{\sqrt{d_z}}\right)} W_v.$$

$$((\mathcal{K}(z))(x))_{j} = \sum_{l=1}^{d_{z}} \langle k_{l}, v_{j} \rangle q_{l}(x)$$
$$\approx \sum_{l=1}^{d_{z}} \left(\int_{\Omega} k_{l}(y) v_{j}(y) \mathrm{d}y \right) q_{l}(x), \quad \forall x \in \Omega_{h_{f}}.$$

Dynamic basis update



Qualitative result







Qualitative result



Quantitative result

Method	In-distribution			Out-of-distribution					
Method	×2	$\times 3$	$\times 4$	×6	$\times 12$	$\times 18$	$\times 24$	$\times 30$	
Bicubic	31.01	28.22	26.66	24.82	22.27	21.00	20.19	19.59	
EDSR-baseline [21]	34.55	30.90	28.94	-	-	-	-	-	
EDSR-baseline-MetaSR [5,11]	34.64	30.93	28.92	26.61	23.55	22.03	21.06	20.37	
EDSR-baseline-LIIF [5]	34.67	30.96	29.00	26.75	23.71	22.17	21.18	20.48	
EDSR-baseline-LTE [18]	34.72	31.02	29.04	26.81	23.78	22.23	21.24	20.53	
EDSR-baseline-SRNO (ours)	34.85	31.11	29.16	26.90	23.84	22.29	21.27	20.56	
RDN-MetaSR [5,11]	35.00	31.27	29.25	26.88	23.73	22.18	21.17	20.47	
RDN-LIIF [5]	34.99	31.26	29.27	26.99	23.89	22.34	21.31	20.59	
RDN-LTE [18]	35.04	31.32	29.33	27.04	23.95	22.40	21.36	20.64	
RDN-SRNO (ours)	35.16	31.42	29.42	27.12	24.03	22.46	21.41	20.68	

Table 1. Quantitative comparison on DIV2K validation set (PSNR (dB)). The best performance are bolded. EDSR-baseline trains separate models for the three in-distribution scales. The rest methods use a single model for all scales, and are trained with continuous random scales uniformly sampled in $\times 1-\times 4$.

	In-distribution		Out-of-distribution		In-distribution			Out-of-distribution			
Method	$\times 2$	$\times 3$	$\times 4$	×6	$\times 8$	$\times 2$	$\times 3$	$\times 4$	×6	$\times 8$	
		Set5				Set14					
RDN [41]	38.24	34.71	32.47	-	-	34.01	30.57	28.81	-	-	
RDN-MetaSR [5, 11]	38.22	34.63	32.38	29.04	26.96	33.98	30.54	28.78	26.51	24.97	
RDN-LIIF [5]	38.17	34.68	32.50	29.15	27.14	33.97	30.53	28.80	26.64	25.15	
RDN-LTE [18]	38.23	34.72	32.61	29.32	27.26	34.09	30.58	28.88	26.71	25.16	
RDN-SRNO (ours)	38.32	34.84	32.69	29.38	27.28	34.27	30.71	28.97	26.76	25.26	
	B100				Urban100						
RDN [41]	32.34	29.26	27.72	-	-	32.89	28.80	26.61	-	-	
RDN-MetaSR [5, 11]	32.33	29.26	27.71	25.90	24.83	32.92	28.82	26.55	23.99	22.59	
RDN-LIIF [5]	32.32	29.26	27.74	25.98	24.91	32.87	28.82	26.68	24.20	22.79	
RDN-LTE [18]	32.36	29.30	27.77	26.01	24.95	33.04	28.97	26.81	24.28	22.88	
RDN-SRNO (ours)	32.43	29.37	27.83	26.04	24.99	33.33	29.14	26.98	24.43	23.02	

Table 2. Quantitative comparison on benchmark datasets (PSNR (dB)). The best performances are in bold. RDN trains separate models for the three in-distribution scales. The rest methods use a single model for all scales, and are trained with continuous random scales uniformly sampled in $\times 1-\times 4$.

https://github.com/2y7c3/Super-Resolution-Neural-Operator



Code is available