



## A Hierarchical Representation Network for Accurate and Detailed Face Reconstruction From In-the-Wild Images

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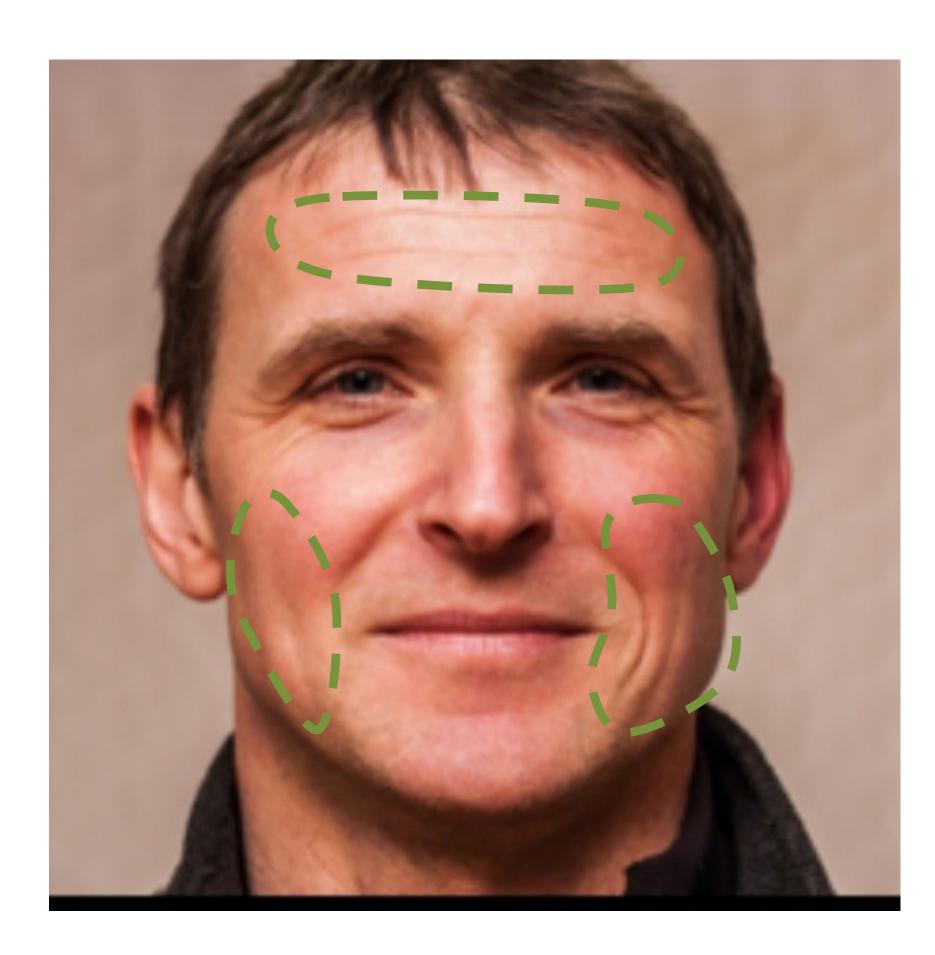


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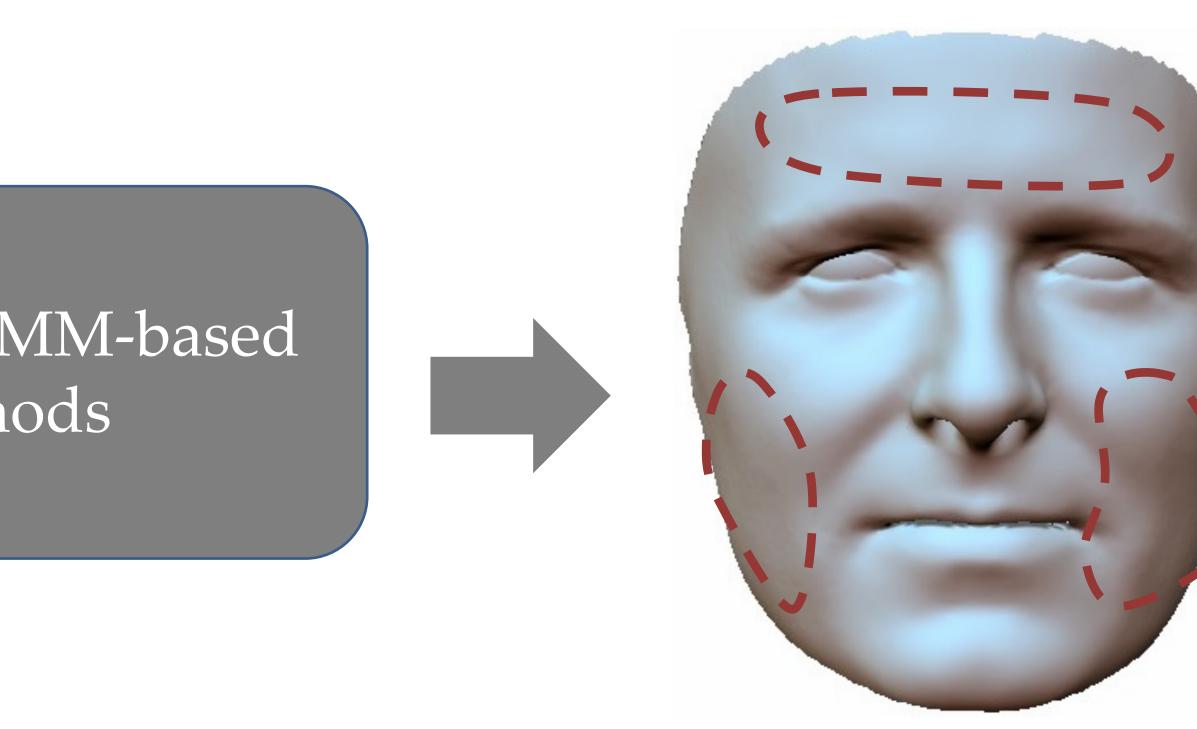




### Quick Preview



#### Traditional 3DMM-based FR methods



The result of traditional 3DMM-based face reconstruction method.



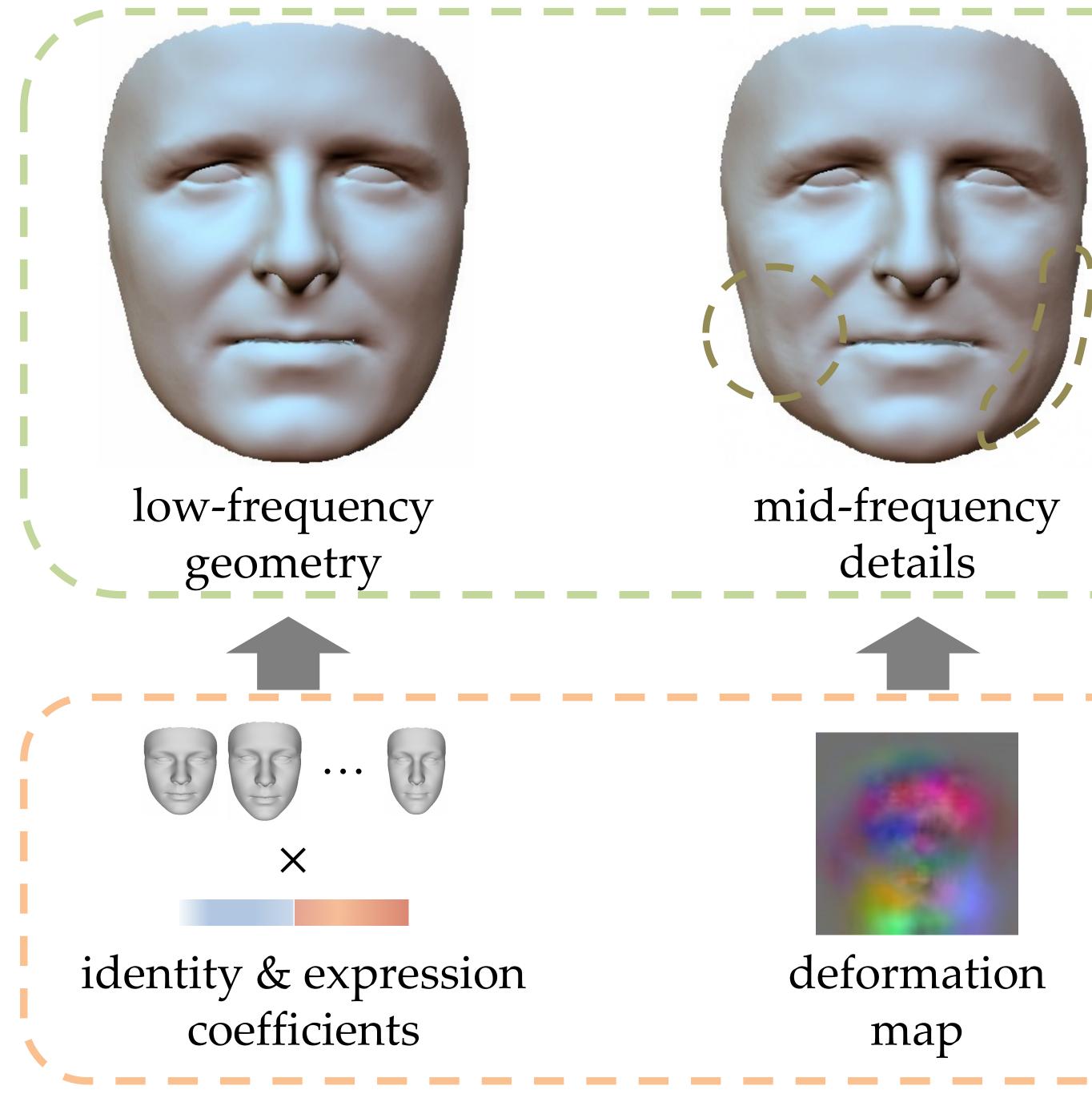




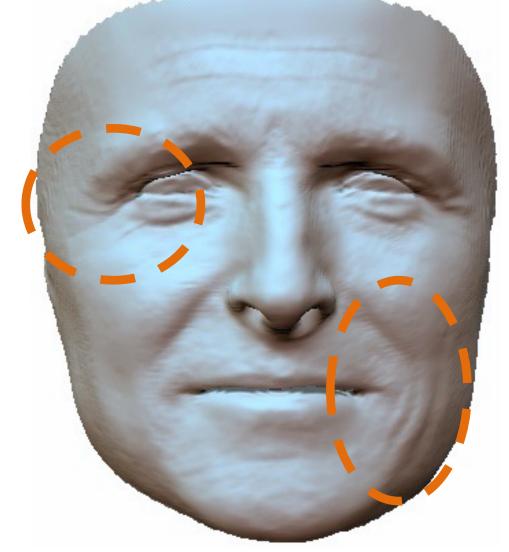


### Quick Preview

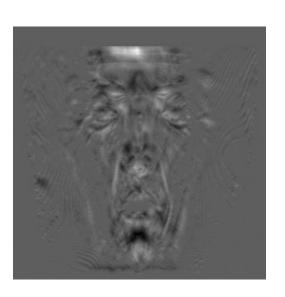




An illustration of the hierarchical modeling.



high-frequency details



displacement map



#### geometry disentanglement

#### hierarchical representation





### Quick Preview



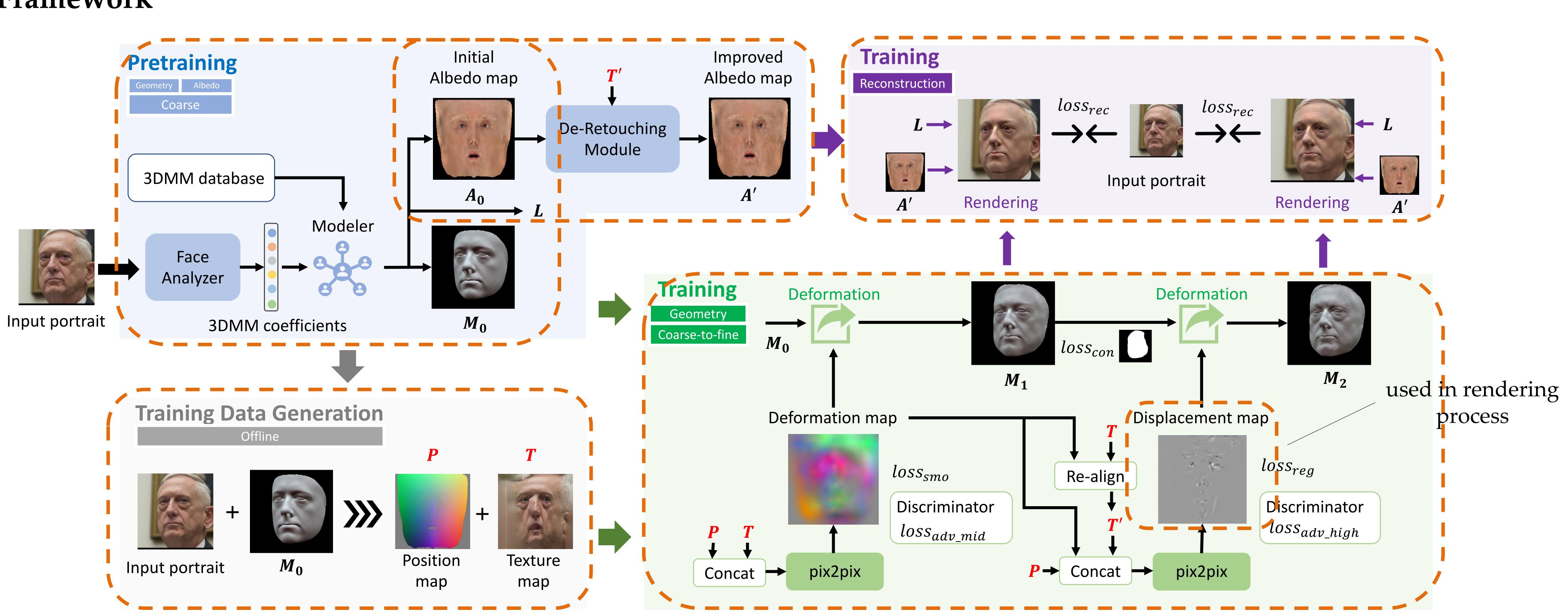
Some results of the proposed model HRN.







#### Framework



Overview of the proposed hierarchical representation network (HRN).







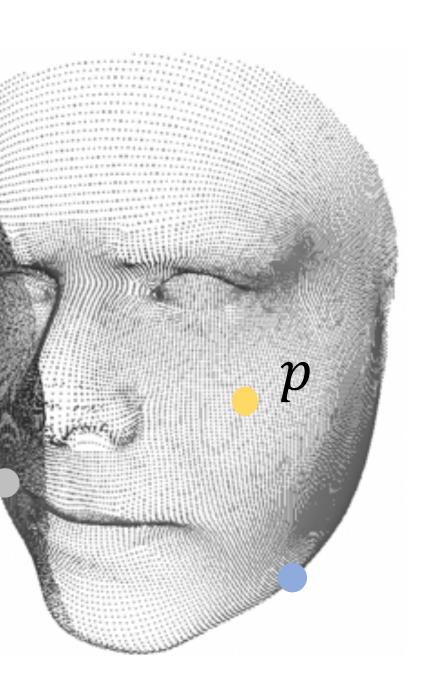
#### **Contour-aware Loss**

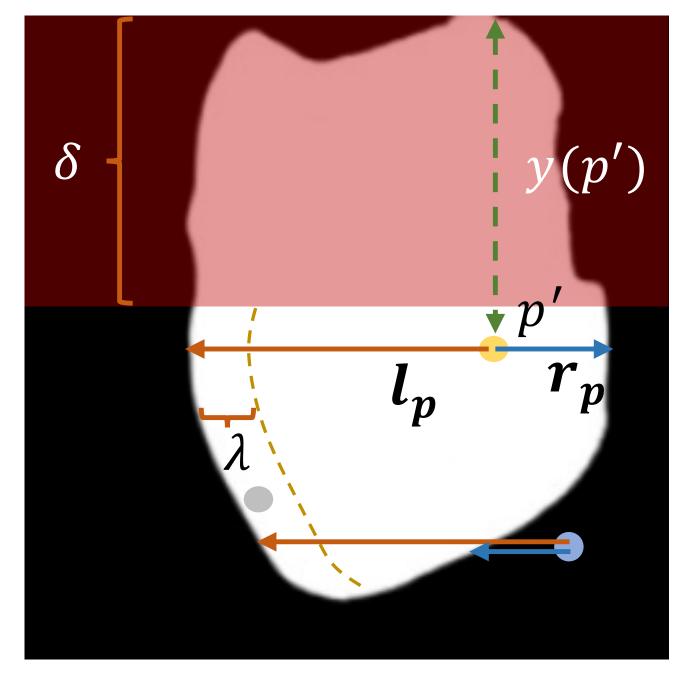


(a)

 $L_{con} = \frac{1}{N_p} \sum_{p \in M_1} (f(p) \mathbb{1}[y(p') > \delta]),$ 

 $f(p) = |h(\frac{\boldsymbol{l_p} \cdot \boldsymbol{r_p}}{max(||\boldsymbol{l_p}||, ||\boldsymbol{r_p}||)} + \lambda) - \lambda|,$ 

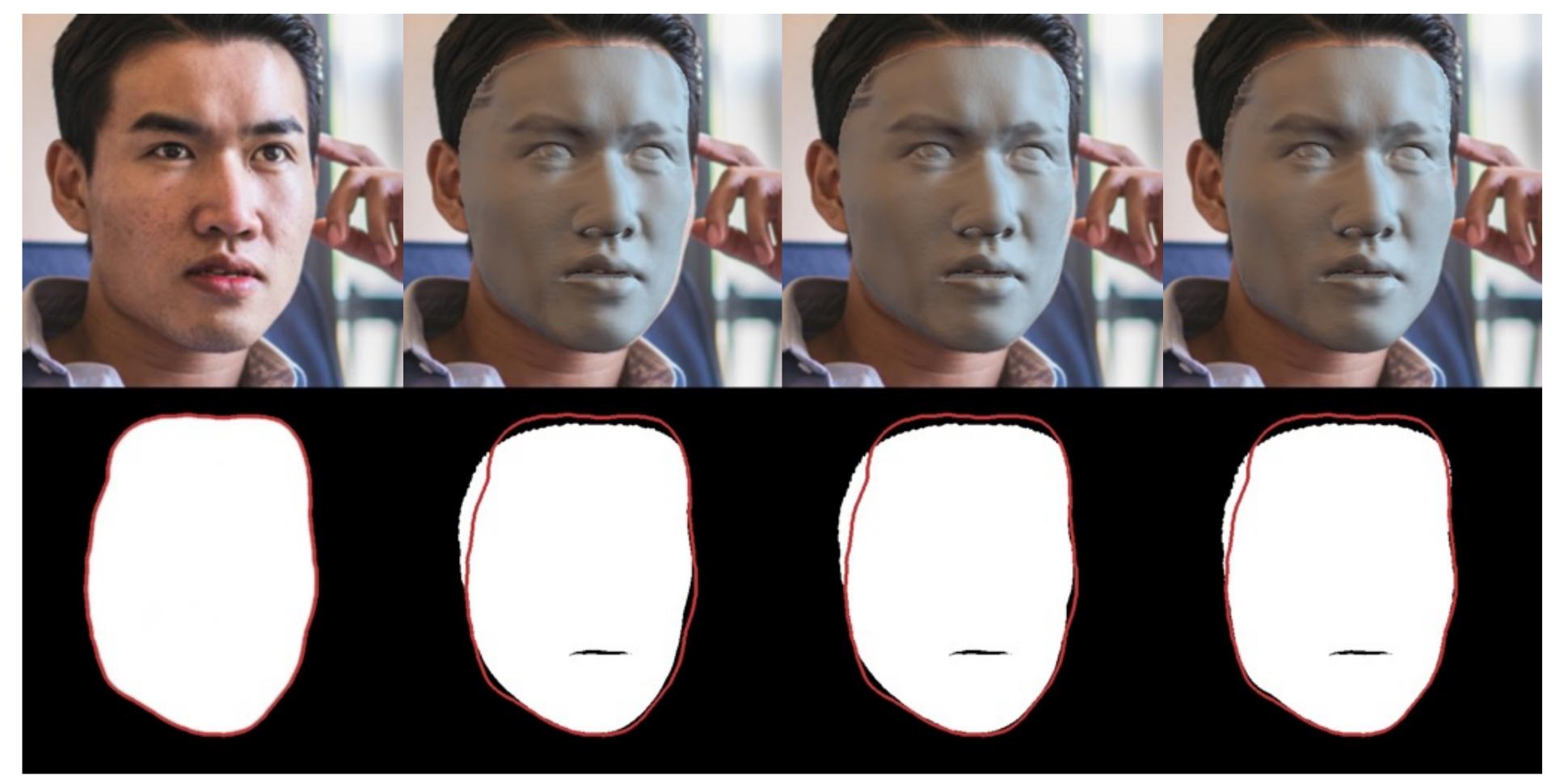




(b)

(c)

The details of the proposed contour loss.



(a) Input

(b) w/o Contour loss

Ablation study toward contour loss on FFHQ.



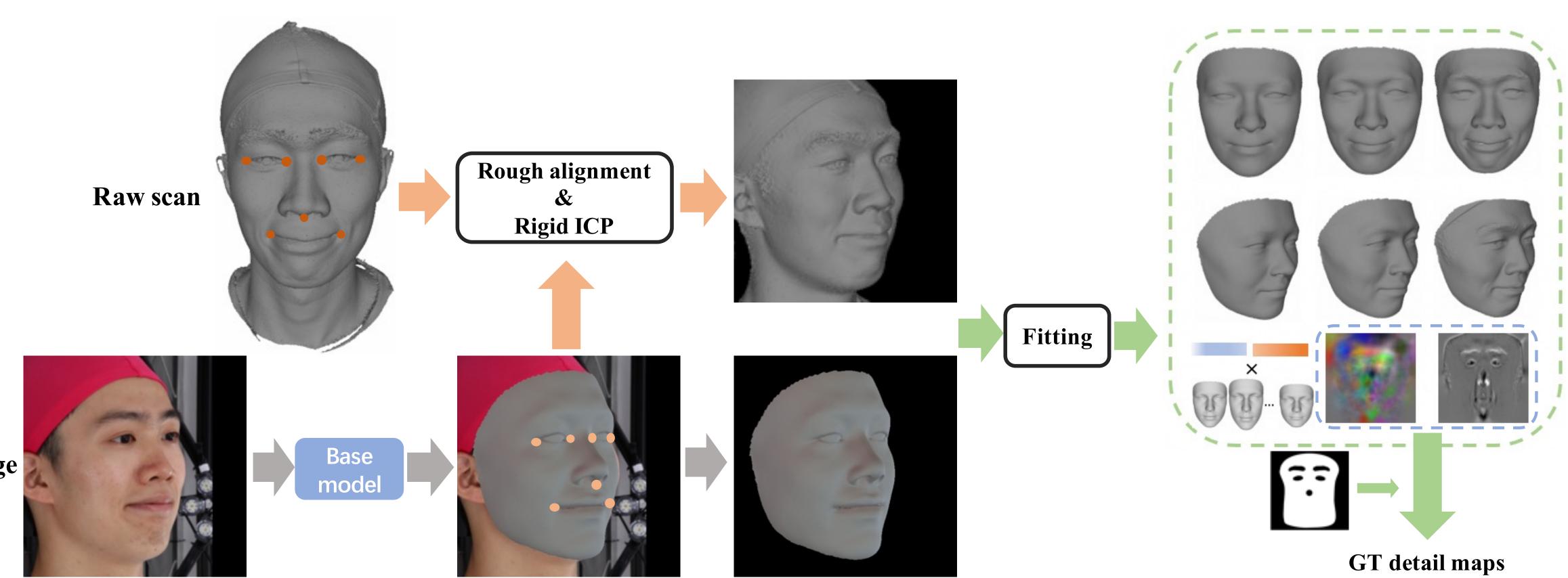
(c) BCE loss

(d) Ours





### **3D Priors of Facial Details**



Image

The pipeline of acquiring ground-truth deformation map and displacement map.



(a) Input Ablation study toward 3D priors on FFHQ.

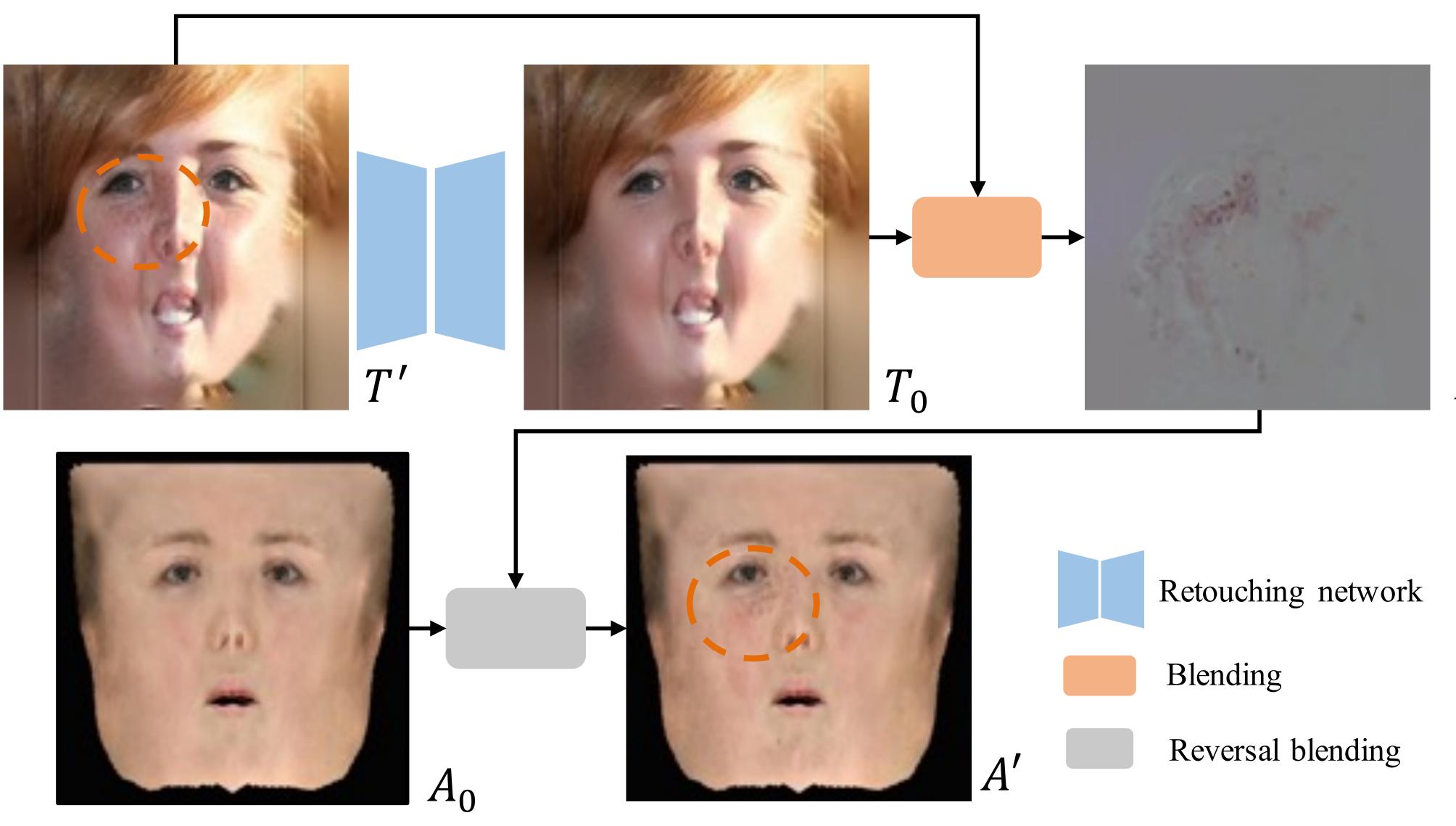


#### (b) w/o 3D priors (c) Ours

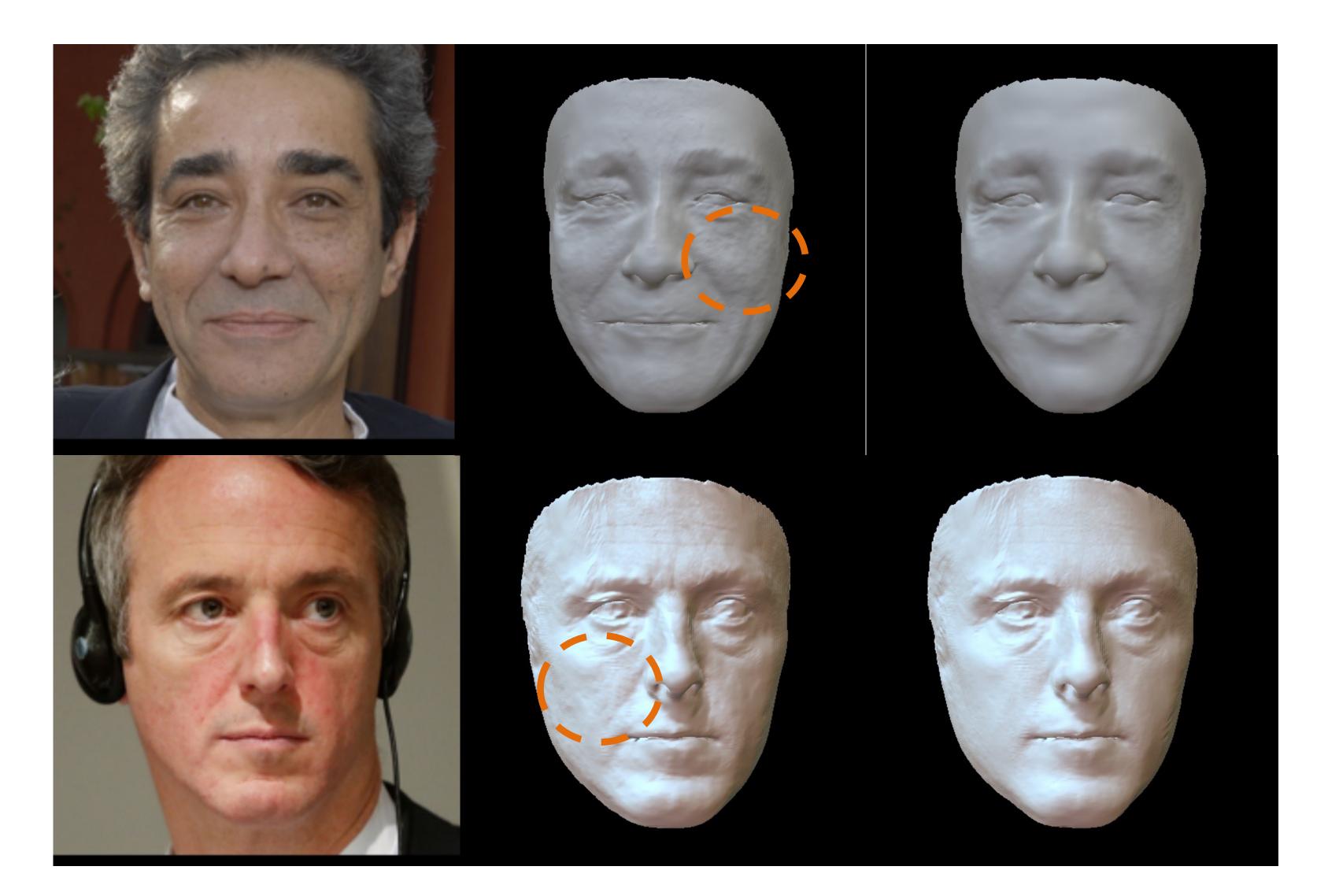




### **De-retouching Module**



The details of the de-retouching module.



(a) Input Ablation study toward de-retouching module on FFHQ.

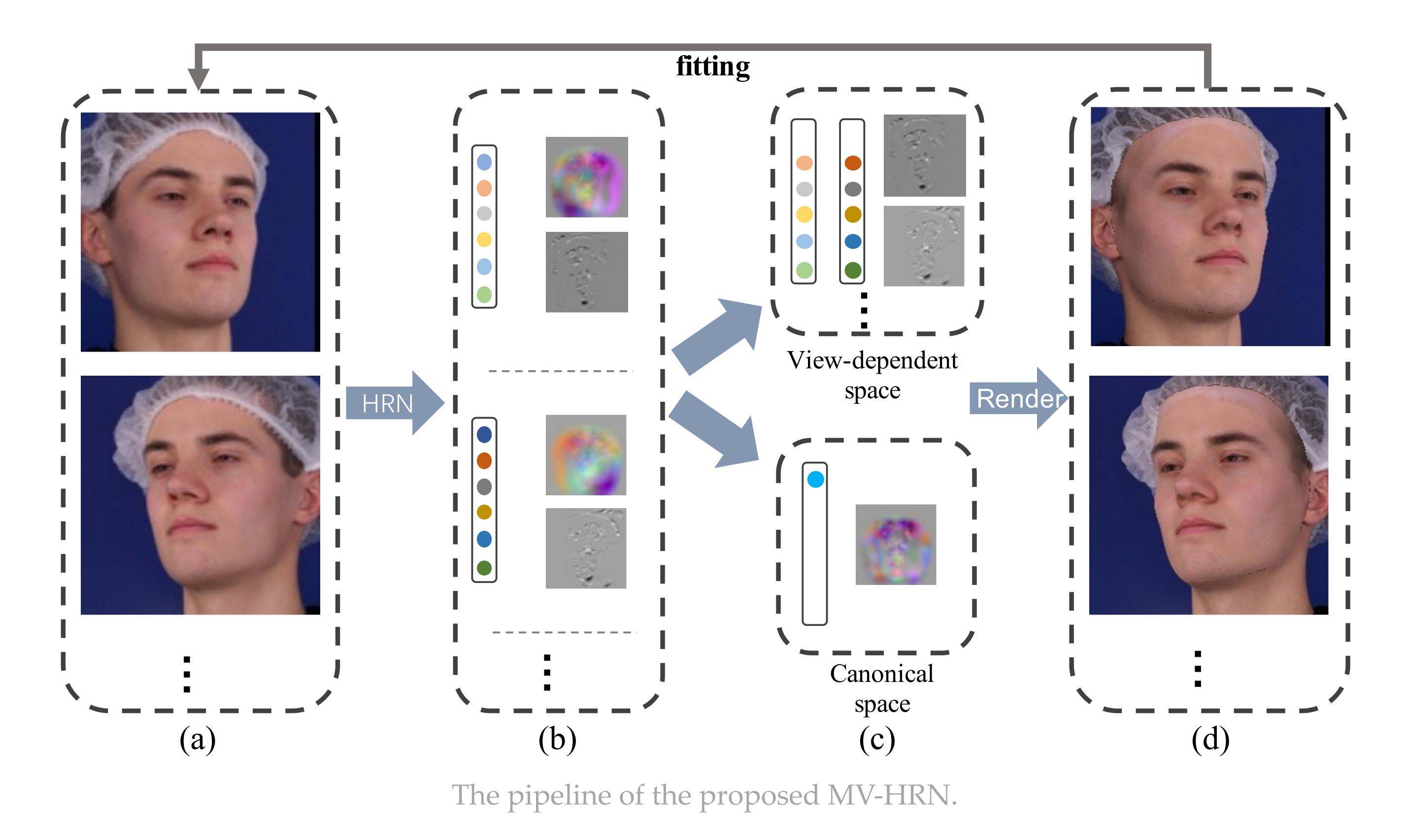


# (b) w/o De-retouching (c) Ours





#### **Multi-view HRN**









#### **FaceHD-100 Dataset**



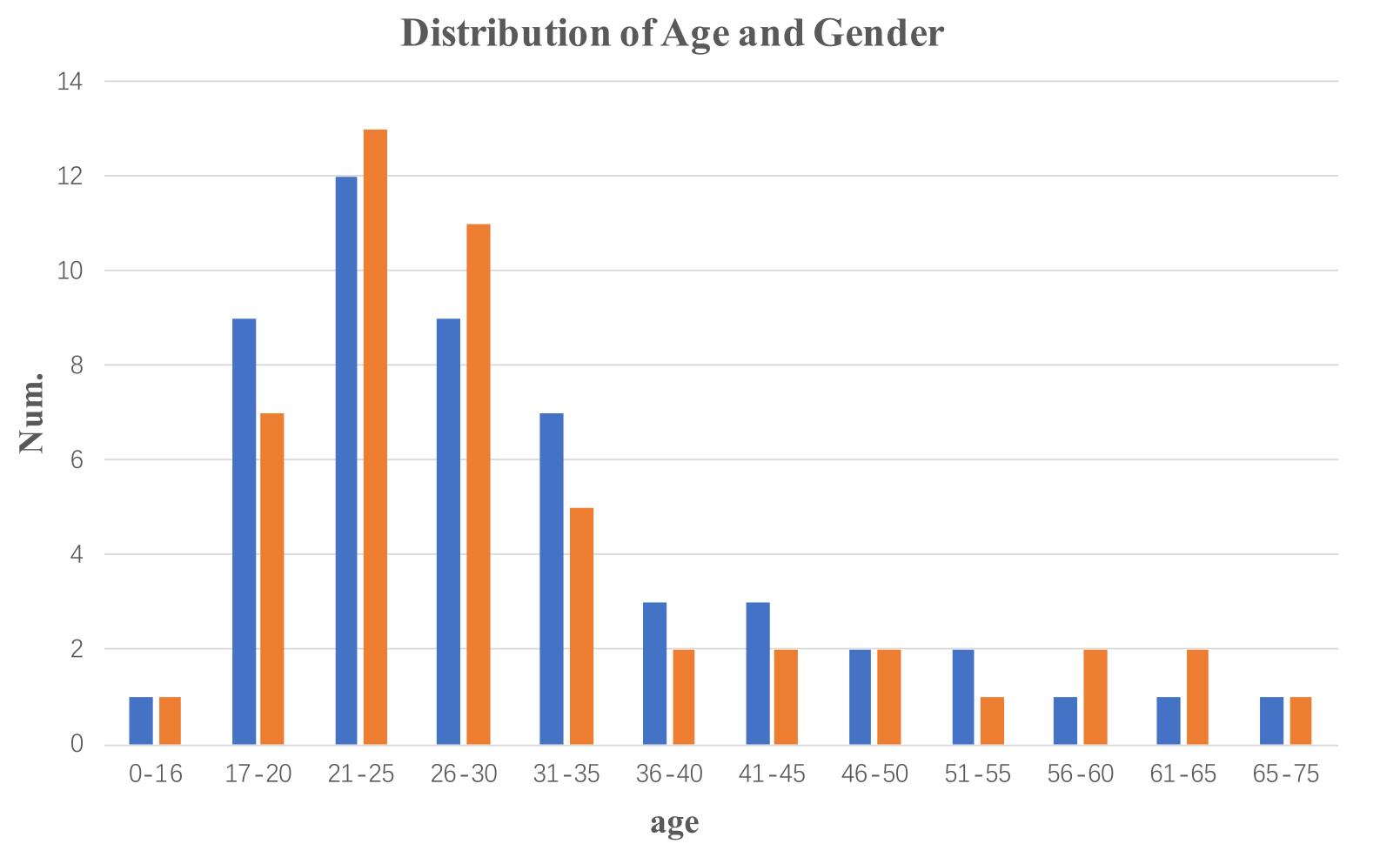
(a) 9-view images

(b) Mesh

An example from the FaceHD-100 dataset.

(c) Textured mesh

(d) Texture details



The age and gender distribution of the FaceHD-100 dataset.

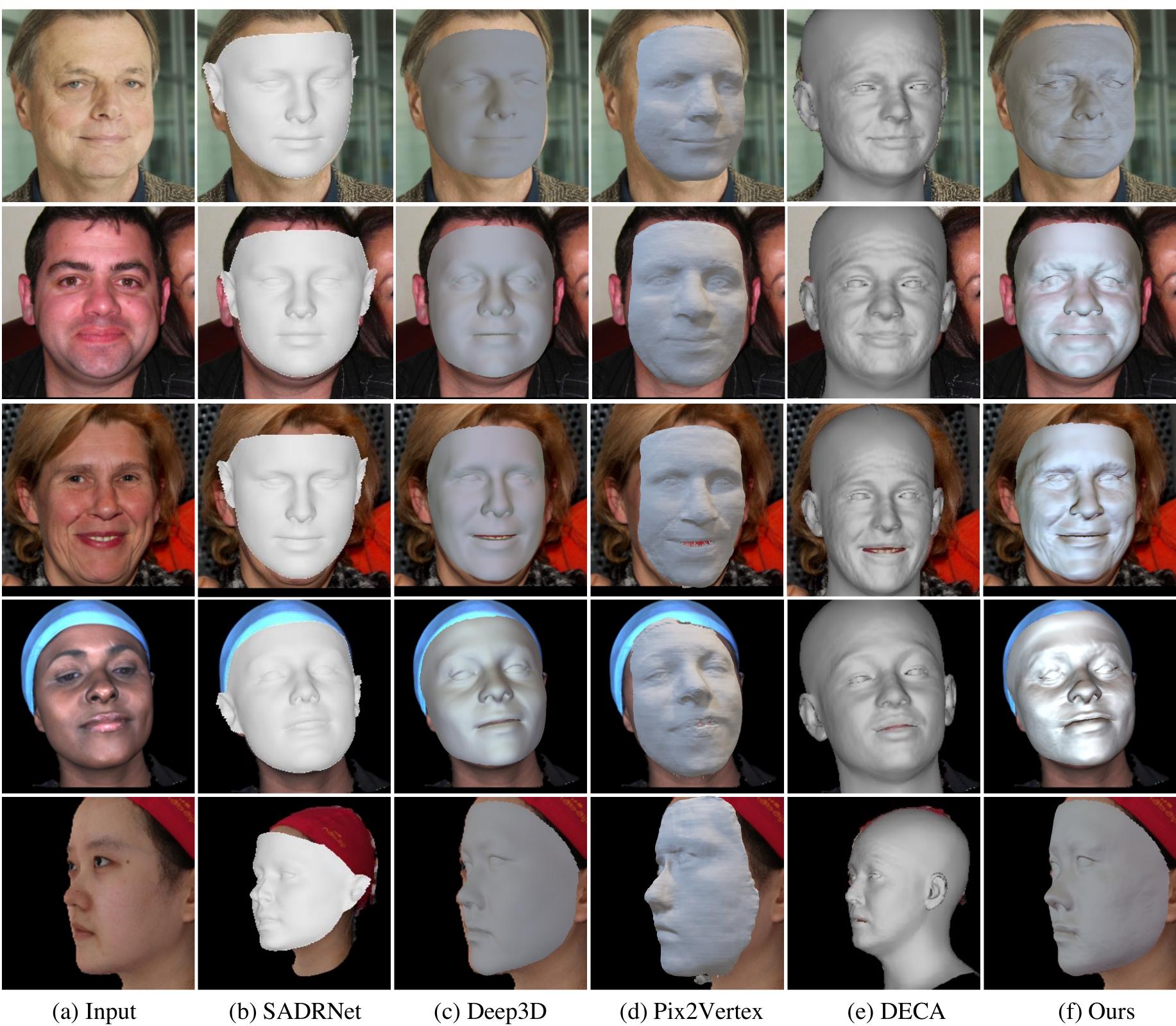


∎ male ∎ female





### **Comparison with SOTAs (single-view)**



(a) Input

(b) SADRNet

The single-view qualitative comparison.

#### Table 1. Single-view quantitative comparison. REALY-F and REALY-S denote frontal-view and side-view reconstruction on **REALY** benchmark respectively.

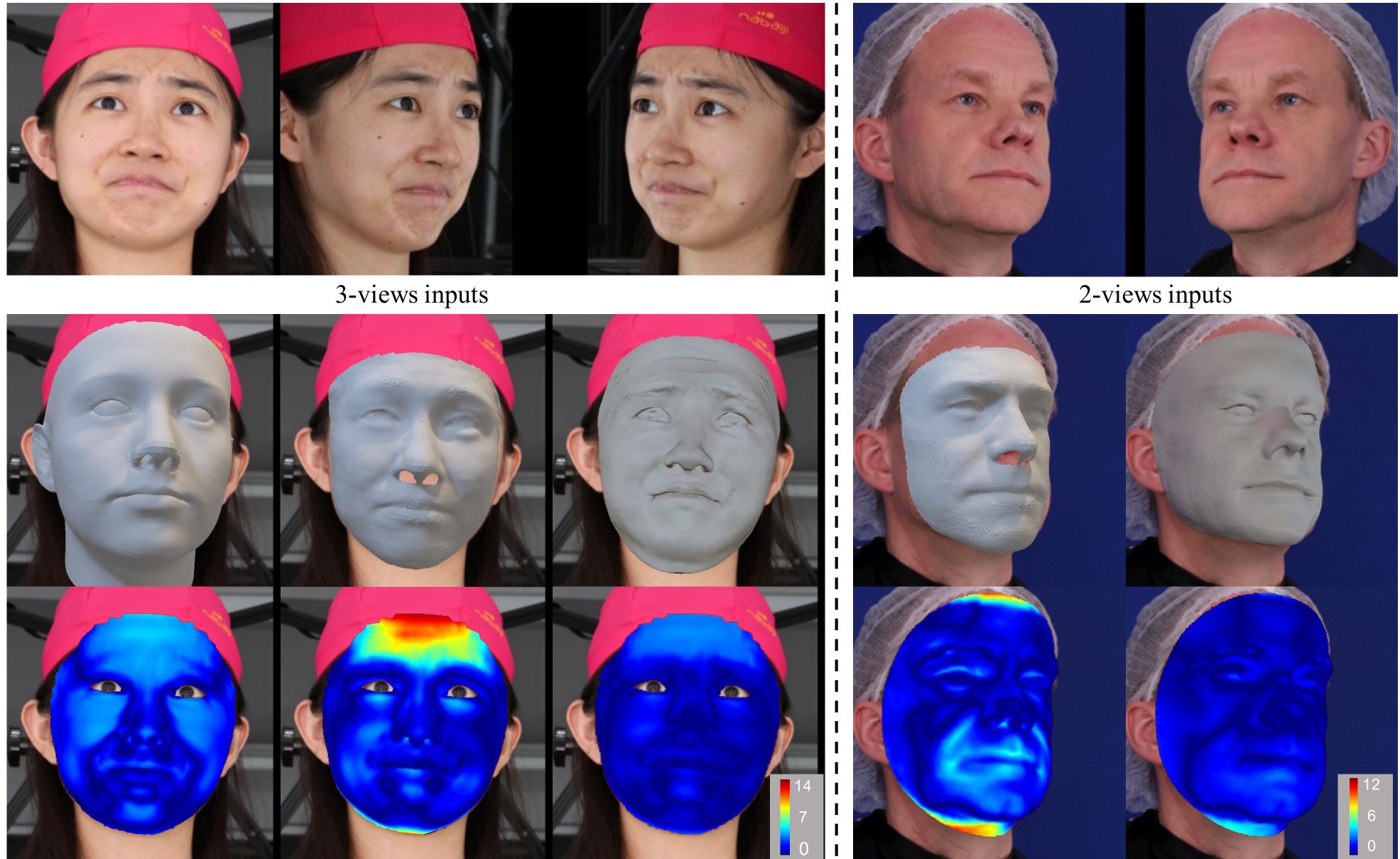
Methods	FaceSca CD (mm)	ape-wild MNE (rad)	FaceSc CD (mm)	ape-lab MNE (rad)	REALY-F NMSE (mm)	REALY-S NMSE (mm)
Deep3D	3.8	0.092	5.28	0.118	1.657	1.691
MCGNet	3.22	0.077	4.00	0.093	1.774	1.787
PRNet	3.47	0.123	3.56	0.126	2.013	2.032
SADRNet	7.12	0.123	6.75	0.133	1.913	1.958
DECA	3.31	0.089	4.69	0.108	2.210	2.261
3DDFA-V2	3.00	0.080	3.60	0.096	1.926	1.943
Ours	2.91	0.065	3.67	0.087	1.537	1.468

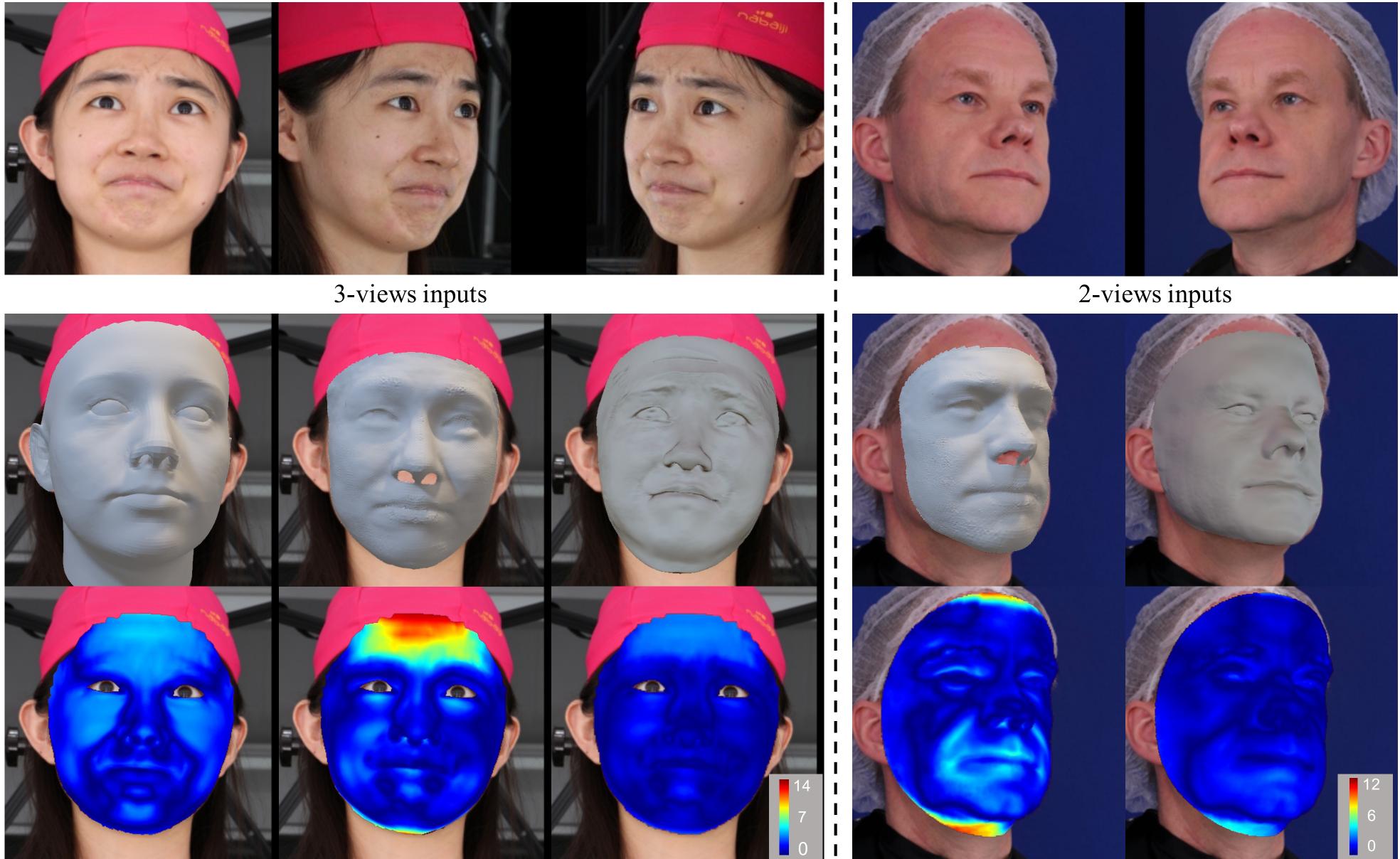






### **Comparison with SOTAs (multi-view)**





(a) MVFNet

(b) DFNRMVS

The multi-view qualitative comparison on FaceScape and ESRC datasets .

(c) Ours

(d) DFNRMVS

(e) Ours

Table 2. Multi-view quantitative comparison. We only report MVFNet performance on FaceScape because its released model cannot process two-view inputs.

	FaceSe	cape (3 vi	ews)	ESRC (2 views)		
Methods	Median (mm)	Mean (mm)	Std (mm)	Median (mm)	Mean (mm)	Std (mm)
<b>MVFNet</b>	1.76	2.12	1.66	N.A.	N.A.	N.A.
DFNRMVS	1.79	2.41	2.61	1.59	2.13	2.29
Ours	1.13	1.51	1.79	1.29	1.69	1.72

Methods	2 views	3 views	4 views	5 views	naive version (5 views)
Ours	1.17	1.13	1.11	1.10	1.23

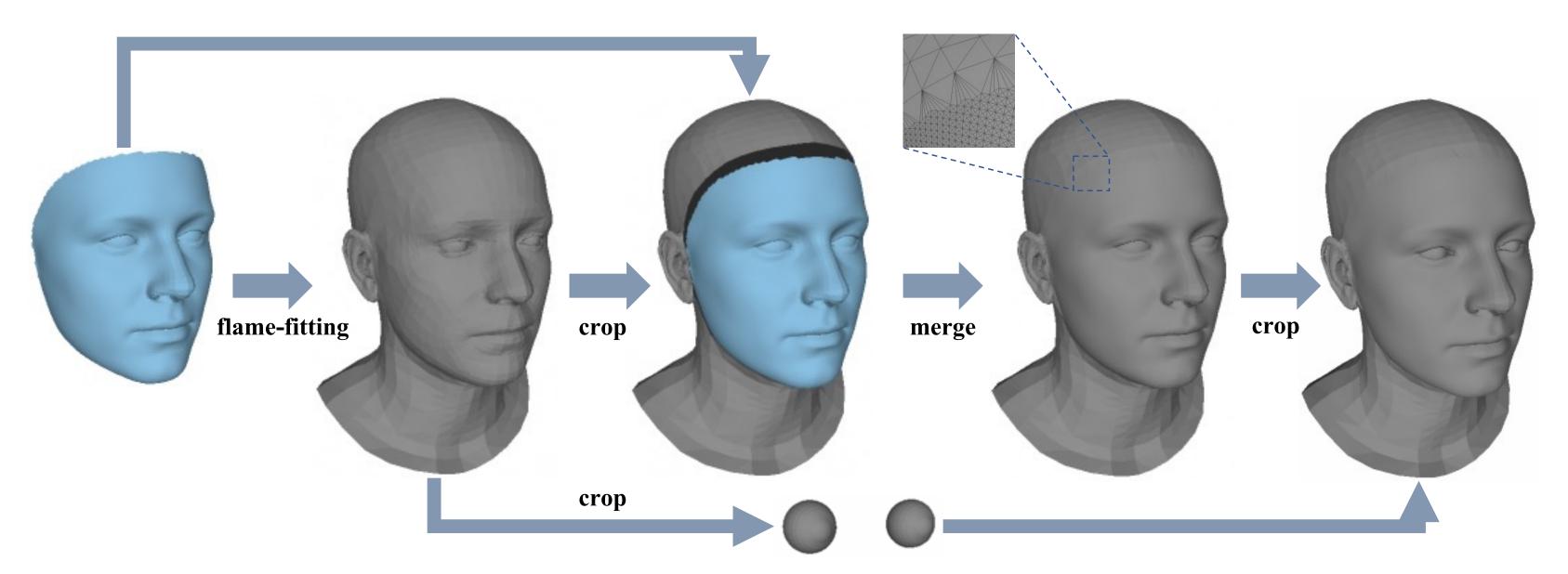
Table 4. Quantitative ablation study toward sparse-view reconstruction on FaceScape. Only median distance(mm) is reported.



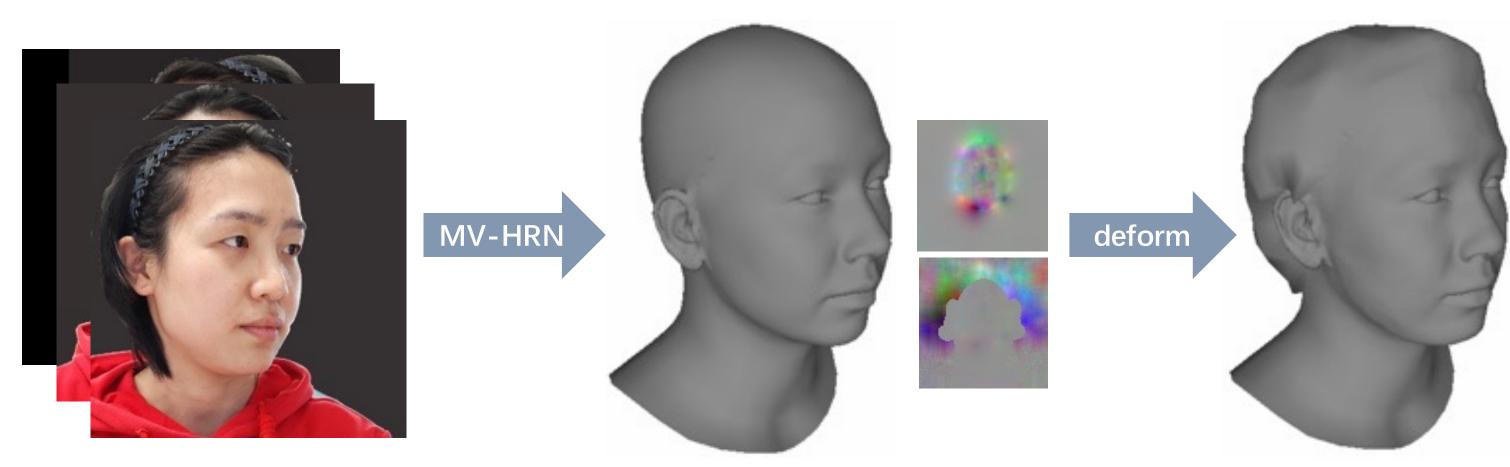




### Extention work (head reconstruction)



The pipeline of generating a new head model from BFM and FLAME.



(a)

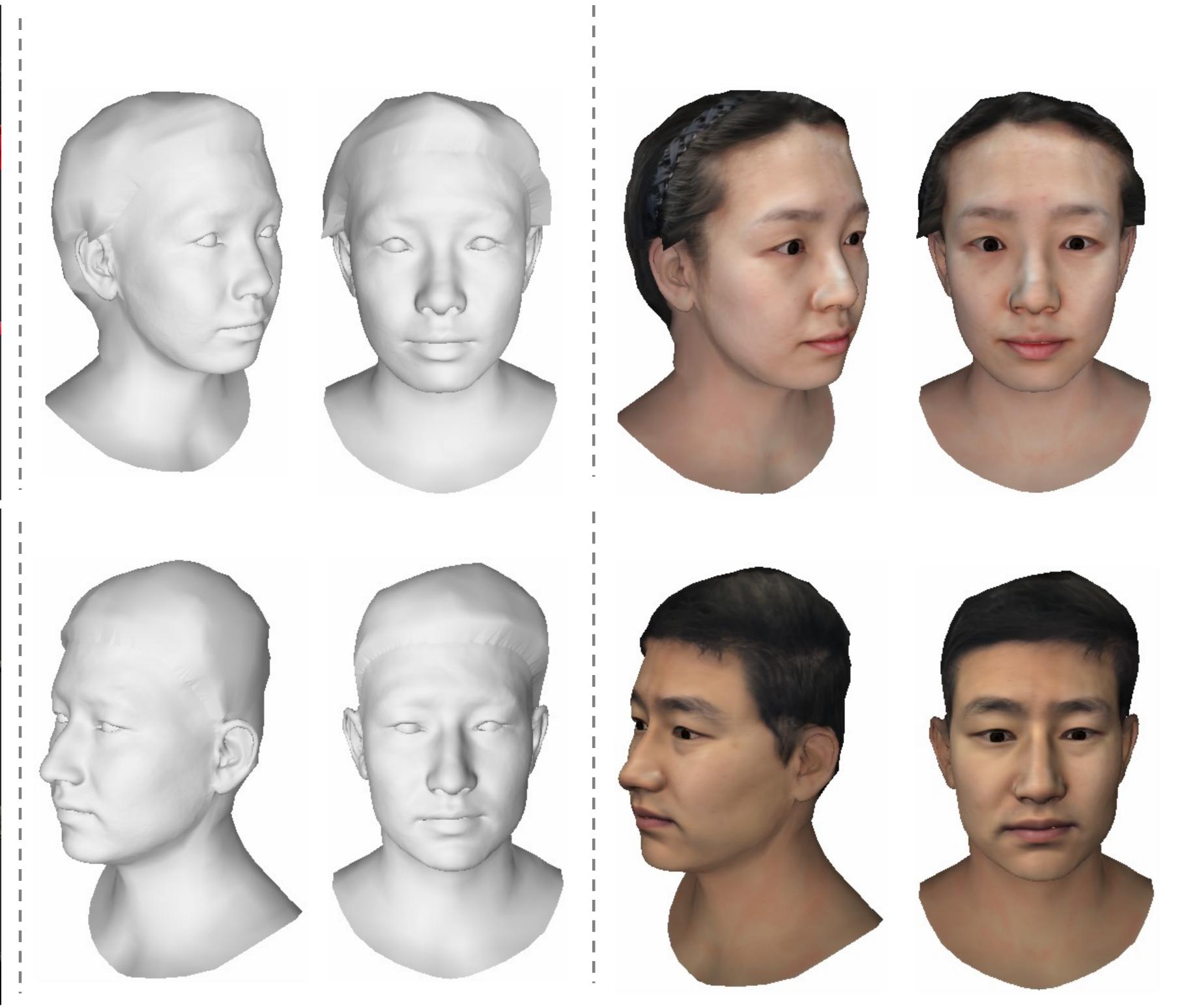
(b)

Simplified head reconstruction process.





(a) 3-view images



(b) Predicted mesh

Some head reconstruction results of our method on selfie data.



(c) Textured mesh





# Thanks!



