# **Selective Structured State-Spaces for Long-Form Video Understanding**

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Paper Tag: TUE-PM-216



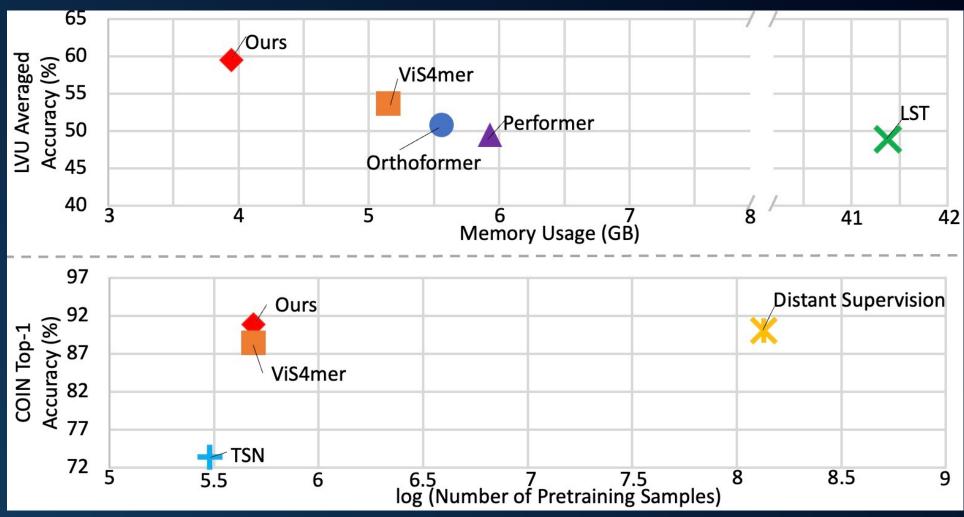


**Full Paper** 



### OVERVIEW

- We propose a <u>Selective S4 (S5)</u> model that leverages the global sequence-context information from S4 features to adaptively <u>choose</u> <u>informative tokens in a task- specific way</u>.
- We introduce a novel long-short masked contrastive learning approach (LSMCL) that enables our model to be tolerant to the mispredicted tokens and exploit longer duration spatiotemporal context by using shorter duration input videos, leading to improved robustness in the S5 model.
- We demonstrate that two proposed novel techniques (S5 model and LSMCL) are seamlessly suitable and effective for long-form video understanding, achieving the <u>state-of- the-art performance</u> on three challenging benchmarks.
- > Compared to vanilla video transformer, our work offers <u>10%</u> memory and <u>2.6x</u> throughput improvements when dealing with the same input.



Reference:

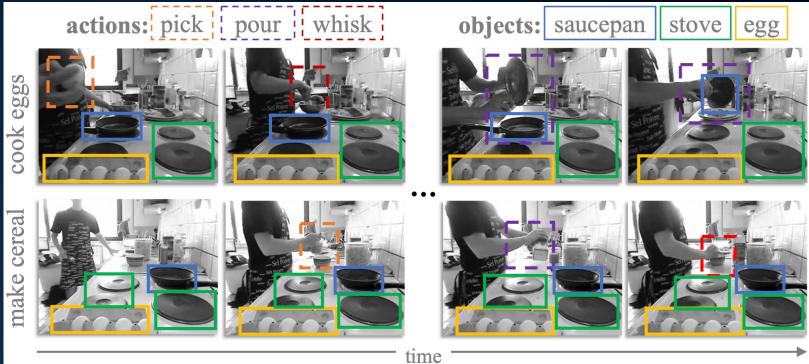
- 1. ViS4mer, LST: Long movie clip classification with state-space video models. ECCV 2022
- 2. Orthoformer: Long movie clip classification with state-space video models. NIPS 2021
- . Performer: Rethinking attention with performers. ICLR 2021
- 4. TSN: Comprehensive in structional video analysis: The coin dataset and performance evaluation. PAMI 2020
- 5. Distant Supervision: Learning to recognize procedural activities with distant supervision. CVPR 2022



### BACKGROUND







A snapshot of GRINGO from Amazon Studios, showing the complex content of long-form videos.

- **Effectiveness**: Modeling long-term spatiotemporal dependencies for richer representations in various tasks. 1.
- **<u>Efficiency</u>**: To achieve the high effectiveness, the memory and computational burden become more severe due to the large volume of input. 2.



These two videos heavily overlap in terms of objects (e.g., eggs, saucepan and stove), and actions (e.g., picking, whisking and pouring).



#### BACKGROUND

#### **Structured State-Spaces Sequence (S4) Model**

$$HiPPO: A_{n,k} = -\begin{cases} (2n+1)^{0.5}(2k+1)^{0.5}, & \text{if } n > k\\ n+1, & \text{if } n = k\\ 0, & \text{if } n < k \end{cases}$$

Reference:

- 1. Long Movie Clip Classification with State-Space Video Models, ECCV 2022
- 2. Efficiently Modeling Long Sequences with Structured State Spaces, ICLR 2022
- 3. Hippo: Recurrent memory with optimal polynomial projections, NIPS 2020

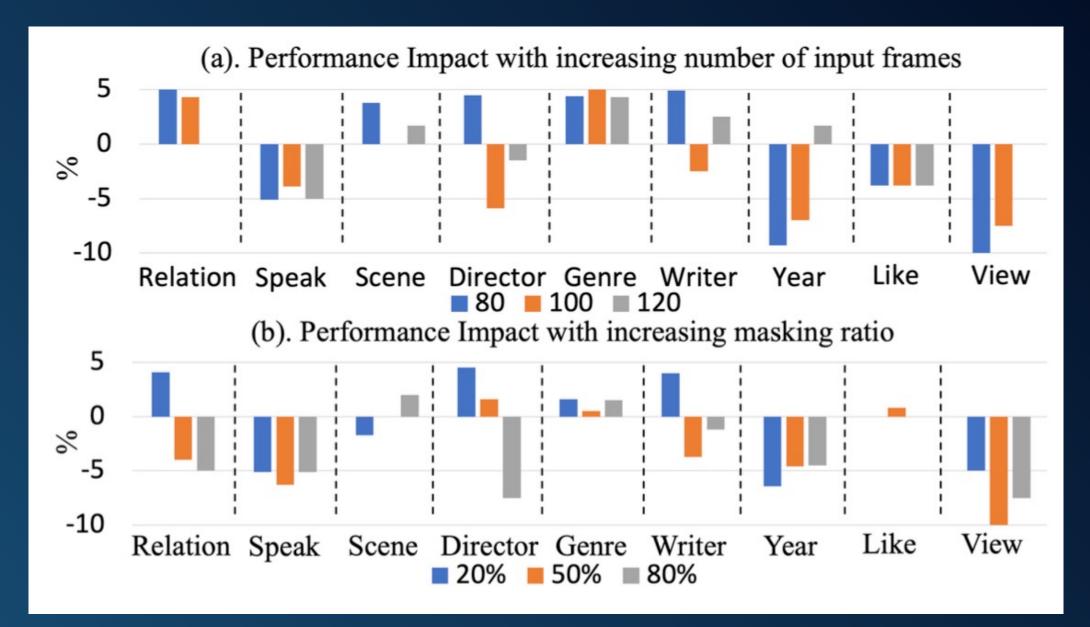


Sequence length (L), batch size (B), and hidden dimension (H). Tildes denote log factors.

	Self-attention	State-space
arameters	$\mathrm{H}^2$	$\mathrm{H}^2$
lemory	$B(L^2 + HL)$	BLH
raining		$BH(\tilde{H} + \tilde{L}) + B\tilde{L}H$
nference	$L^{2}H + LH^{2}$	$\mathrm{H}^2$

Long Movie Clip Classification with State-Space Video Models, ECCV 2022

#### MOTIVATION



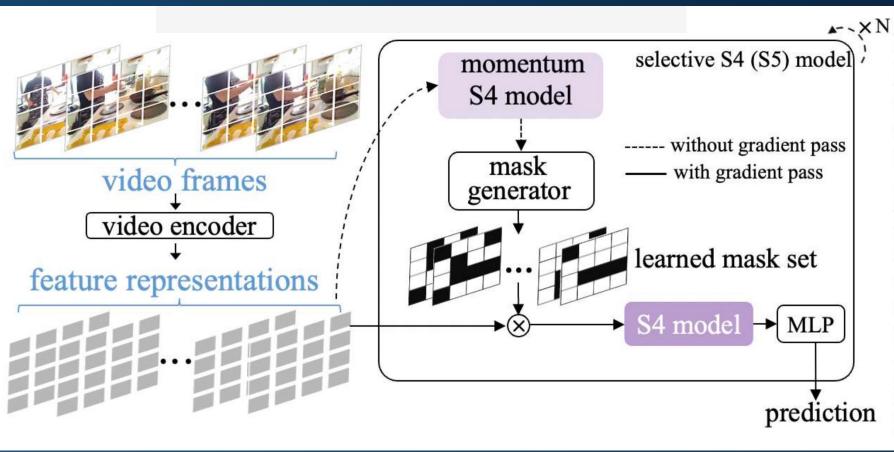
Performance gain/loss of ViS4mer on LVU dataset with different settings of input frames and random masking ratio, where we conclude: (a). The performance is not substantially improved with increasing number of input frames. (b) Random masking strategy cannot effectively reduce redundant tokens.





#### METHOD

#### **Selective Structured State-Spaces Sequence (S5) Model**



MG is trained for a classif cation task on  $\mathbb{C} = \{C_1, C_2, \cdots C_{ST}\}, where ST is the total number of tokens.$  $MG(x_{S_4}) = p(c|x_{S_4}) \in [0,1], so that \sum_{c=C_4}^{c=C_{ST}} p(c|x_{S_4}) = 1$ 

We apply Gumbel SoftMax with Straight-Through tricks in the Mask Generator, and the gradient for each selected token can be written as:

 $x_{S_{A}} = \widehat{S_{4}} \left( x_{input} \right)$ 

 $Mask = MG(x_{S_A})$ 

 $\hat{x}_{input} = x_{input} \otimes Mask$ 

 $x_{output} = MLP(S_4(\hat{x}_{input}))$ 

Where  $\widehat{S_4} = m\widehat{S_4} + (1 - m)S_4$ ,

m is the momentum,

MG indicates Mask Generator,

Layer Norm is incorporated in Each Projection

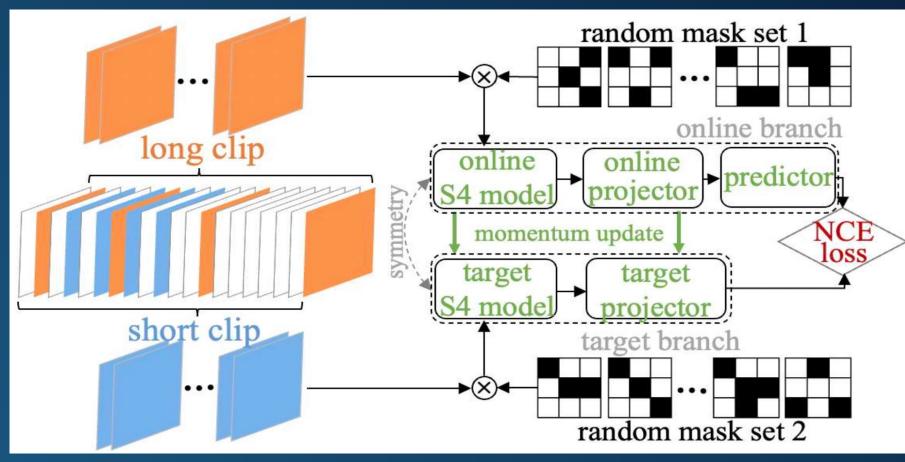


 $G \approx \nabla_{MG} \frac{\exp(\log p(c|x_{S_4}) + g(c)/\rho)}{\sum_{c'=C_4}^{c'=C_{ST}} \exp(\log p(c'|x_{S_4}) + g(c')/\rho)}$ 



#### METHOD

#### **Long-Short Masked Contrastive Learning**



In Batch B:  $f_q$ : query encoder  $f_k$ : key encoder *short clips*: long clips: Long and short clips can alternatively become queries and keys  $f_q = mf_q + (1-m)f_k$ Given: q =

 $\mathcal{L}_{LSMCL} =$ 



$$X_S = \{x_S^1, x_S^2, \cdots x_S^B\}$$
$$X_L = \{x_L^1, x_L^2, \cdots x_L^B\}$$

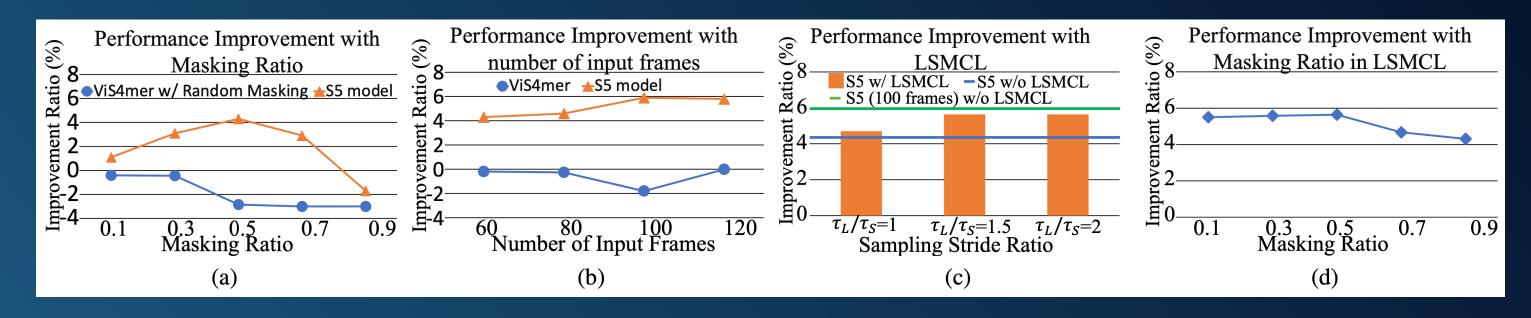
$$\sum_{i} f_{q}(\mathcal{R}_{mask}(x_{S},\eta)), k = f_{k}(\mathcal{R}_{mask}(x_{L},\eta))$$

$$\sum_{i} -\log \frac{\exp(q^{i^{T}}k^{i}/\rho)}{\exp(q^{i^{T}}k^{i}/\rho) + \sum_{j\neq i}\exp(q^{i^{T}}k^{j}/\rho)}$$

*m* is the momentum,  $\rho$  is the temperature hyperparameter

## RESULTS

Mask	С	ontent (†)			Use					
Generator	Relation	Speak	Scene	Director	Genre	Writer	Year	Like	View	
No Mask (ViS4mer [29])	57.14	40.79	67.44	62.61	54.71	48.80	44.75	0.26	3.63	
Random	54.81	38.22	67.44	63.60	54.97	47.00	42.70	0.25	4.00	
Single TX	57.85	40.79	68.66	63.98	55.12	48.85	43.46	0.26	3.82	]
Single TX <sub>S4</sub>	$\boldsymbol{60.54}$	<b>41.21</b>	69.83	66.43	57.55	49.47	44.15	0.25	3.51	<b>↓</b> + <b>3</b> .4
Stacked TXs	59.51	41.21	69.83	64.91	55.12	51.83	47.55	0.25	3.42	]
Stacked TXs <sub>S4</sub>	<b>61.98</b>	41.75	70.94	67.34	59.16	51.83	47.55	0.24	3.42	<b>↓</b> +2.5
Linear	54.81	40.28	67.44	63.90	54.97	48.17	42.77	0.26	3.95	
Linear <sub>S4</sub>	61.98	41.75	69.88	66.40	58.80	50.60	47.70	0.25	3.51	<b>↓4</b> +6.7





**(**')

# RESULTS

Model		Content (↑)				Metadata (↑)				User (↓)		GPU Usage	
		Relation	Speak	Scene	Director	Genre	Writer	Year	Like	View	$(GB)(\downarrow)$		
Obj. T4mer [67]	]	54.76	33.17	52.94	47.66	52.74	36.30	37.76	0.30	3.68	N	N/A	
Performer [11]		50.00	38.80	60.46	58.87	49.45	48.21	41.25	0.31	3.93	5.	5.93	
Orthoformer [49	)]	50.00	38.30 66.27		55.14	55.79	47.02	43.35	0.29	3.86	5.	5.56	
VideoBERT [53	]	52.80	52.80 37.90 54.90		47.30	51.90 38.50		36.10	0.32	4.46	N	N/A	
LST [29]	52.38		37.31	62.79	56.07	52.70	52.70 42.26 39.16		0.31	3.83 4		41.38	
ViS4mer [29]		57.14	40.79	67.44	62.61	54.71	48.80	44.75	0.26	3.63	5.	5.15	
Ours <sub>60 frames</sub>	nes <b>61.98</b>		41.75	69.88	66.40	58.80	50.60	47.70 0.25 3.51		3.85			
Ours <sub>60 frames+LSMCL</sub> 61.98		61.98	41.75	72.53	66.40	61.34	50.60	47.70	<b>7.70</b> 0.24 3.51 3		3.	3.85	
		66.71	41.78	73.28	66.64	63.65	50.60	47.85	0.25	3.51	3.	3.95	
Ours <sub>100 frames+LSMCL</sub>		67.11	42.12	73.49	67.32	65.41 51.27		47.95	0.24 3.51		3.95		
Method	P.T	. Dataset	Dataset P.T. Samples		Accuracy	Method		P.T. Dataset		P.T. Sample		Accuracy	
TSN [57]	Kir	<b>_</b>		73.40	VideoGraph [28]		Kinetics-400		306K		69.50		
D-Sprv. [39]	Ho	wTo100M 136M		90.00	Timeception [27]		Kinetics-400		306K		71.30		
ViS4mer [29]		netics-600 495K		88.41	GHRM [73]		Kinetics-400		306K		75.50		
Ours		netics-600 495K		90.42	D-Sprv. [39]		HowTo100M		136M		89.90		
						ViS4mer [29]		Kinetics				85.10*	
Ours <sub>+LSMCL</sub>		netics-600	495K		90.81	Ours		Kinetics		495K		90.14	
							ACL	Kinetics-600		495K		90.70	







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