





### 3D Highlighter: Localizing Regions on 3D Shapes via Text Descriptions

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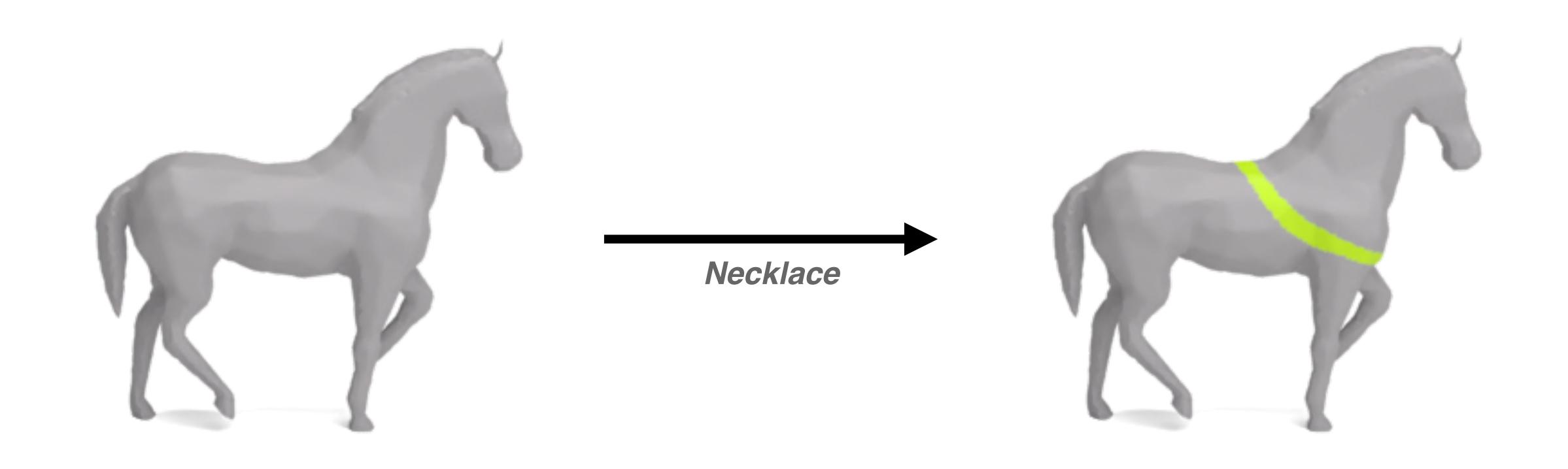








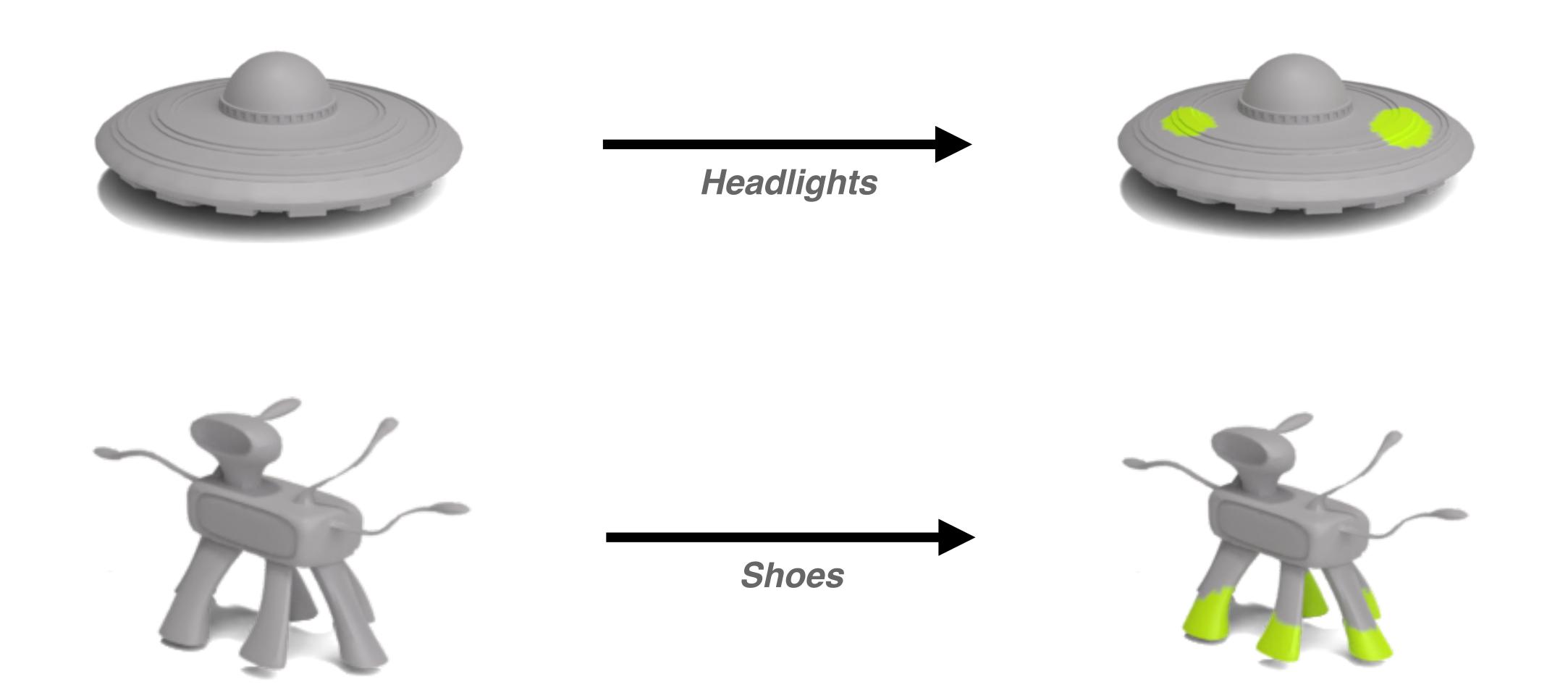
#### Where would you put a necklace on a horse?







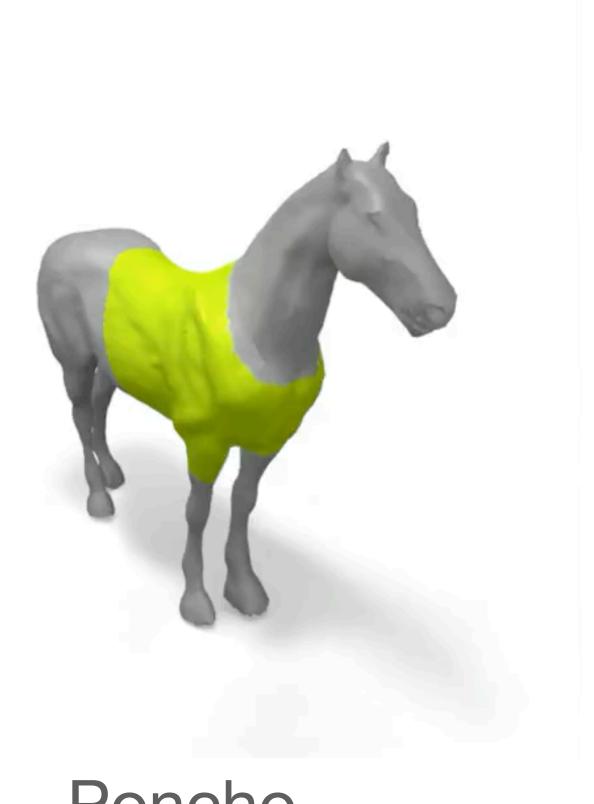
#### How about...



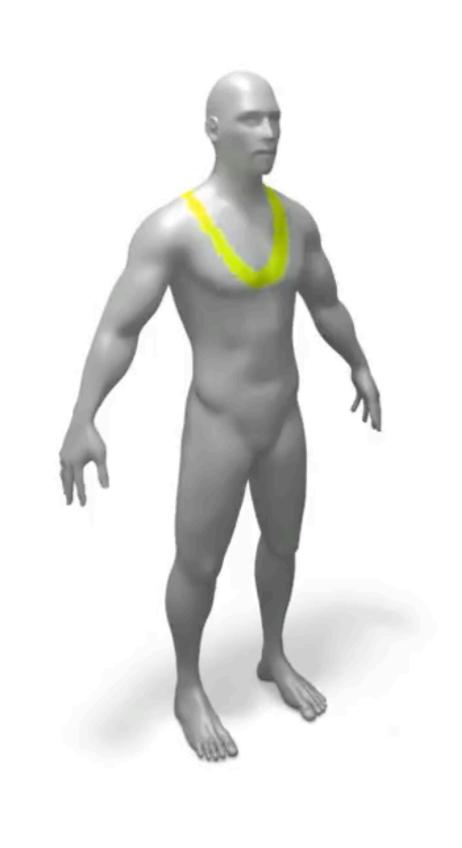


## 3D Highlighter localizes semantic regions on a shape using text as input

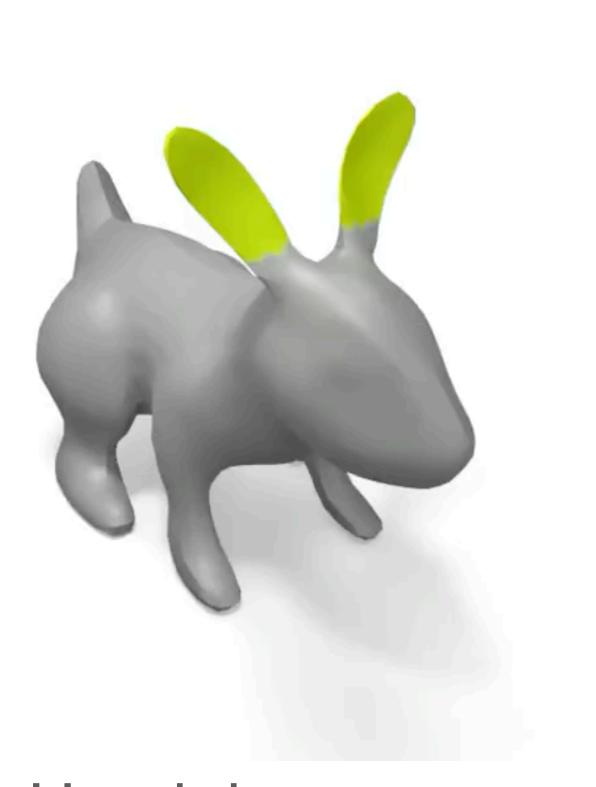




Poncho



Necklace



Headphones



#### https://threedle.github.io/3DHighlighter



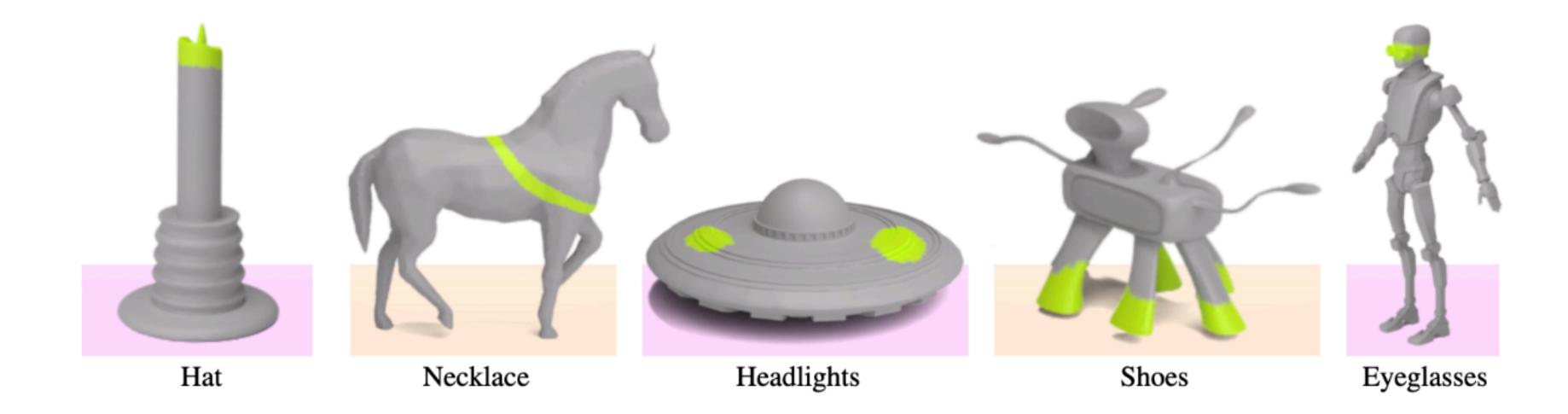


# 3D Highlighter: Localizing Regions on 3D Shapes via Text Descriptions

CVPR 2023 (Highlight)

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#### Motivation



#### Importance of semantic region localization

- Many tasks in 3D modeling need to be applied locally
- Automate tedious tasks like applying textures locally
- Localizing a semantic region with 3D
   Highlighter opens up many possibilities for semantically aware processing of 3D shapes





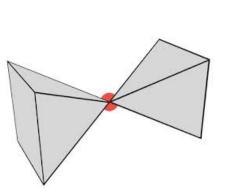
### Challenges of 3D Localization

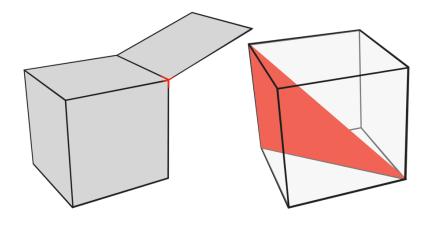


- No 3D supervision
- Interested in low-quality meshes in the wild (non-manifold, boundaries, self-intersections)
- III-defined localizations











#### Key Idea: Analysis via Synthesis



#### Extracting analytic information implicitly contained in the generative process

- Generative stylizations demonstrate global semantic understanding
- How can we formulate our problem to explicitly extract semantic properties?

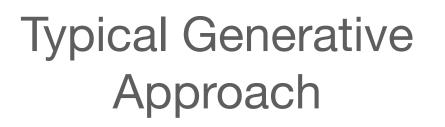


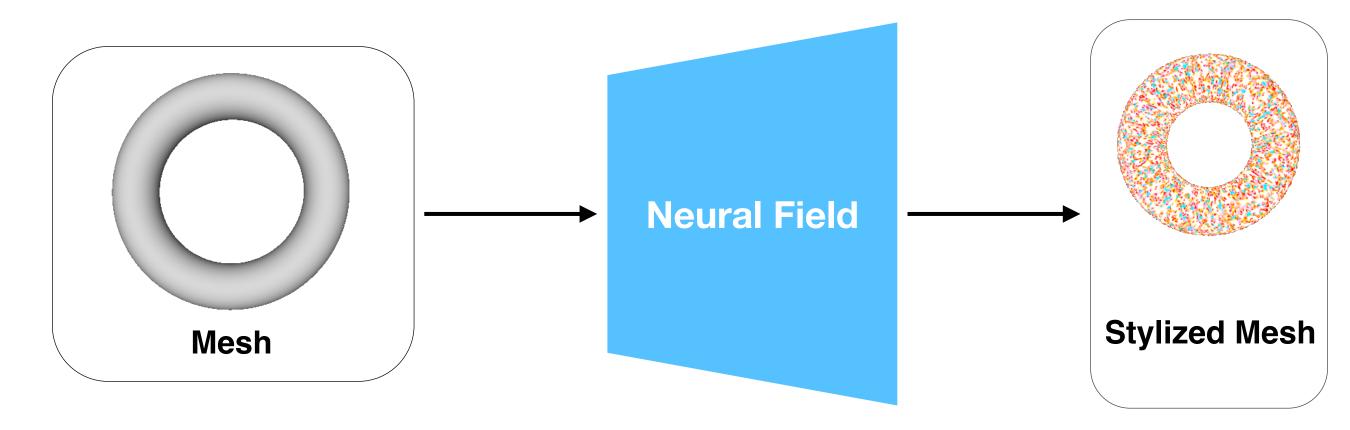
Text2Mesh, Michel et al. CVPR 2022



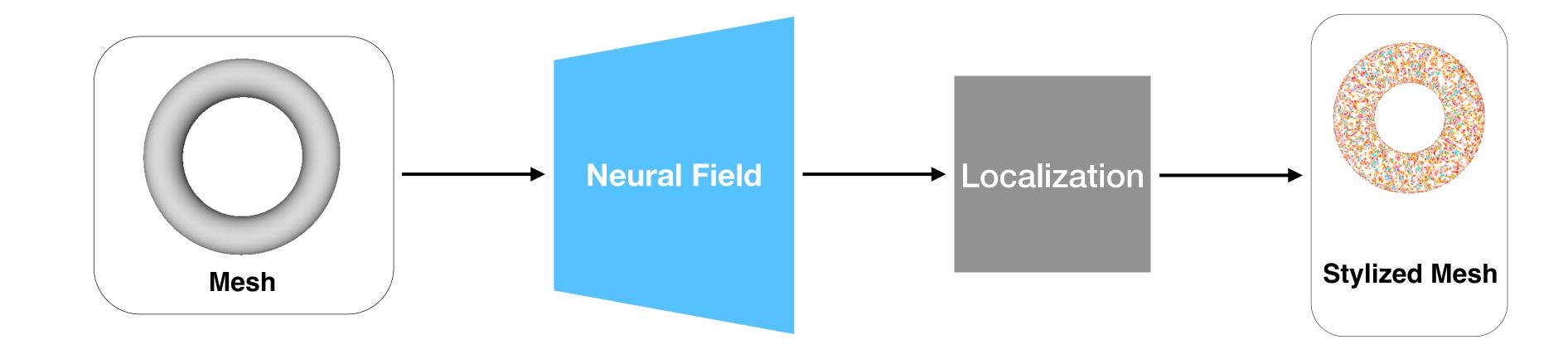
# Directly Perform the Analysis and Use for Synthesis







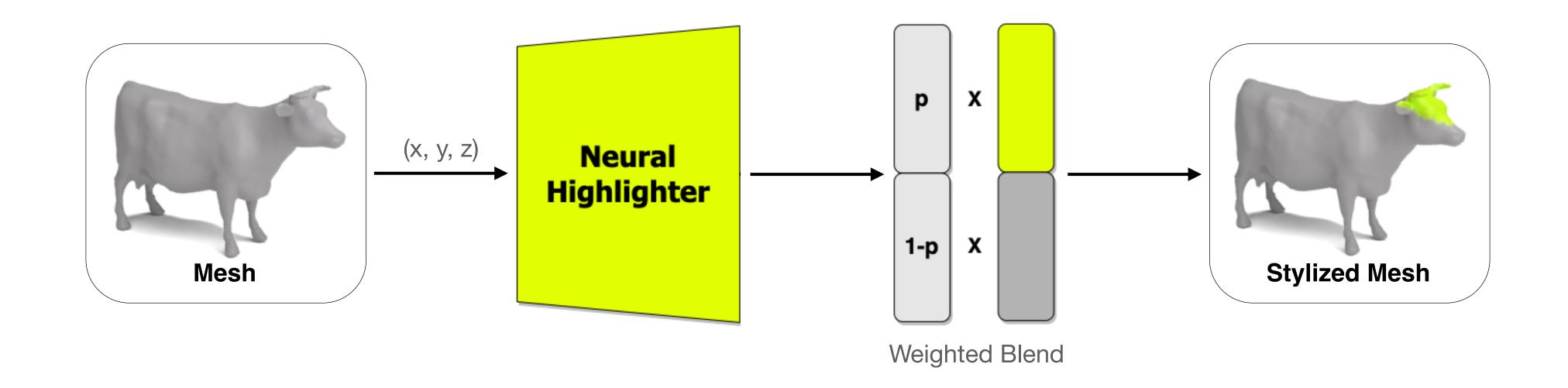
Our idea





### Our Neural Highlighter

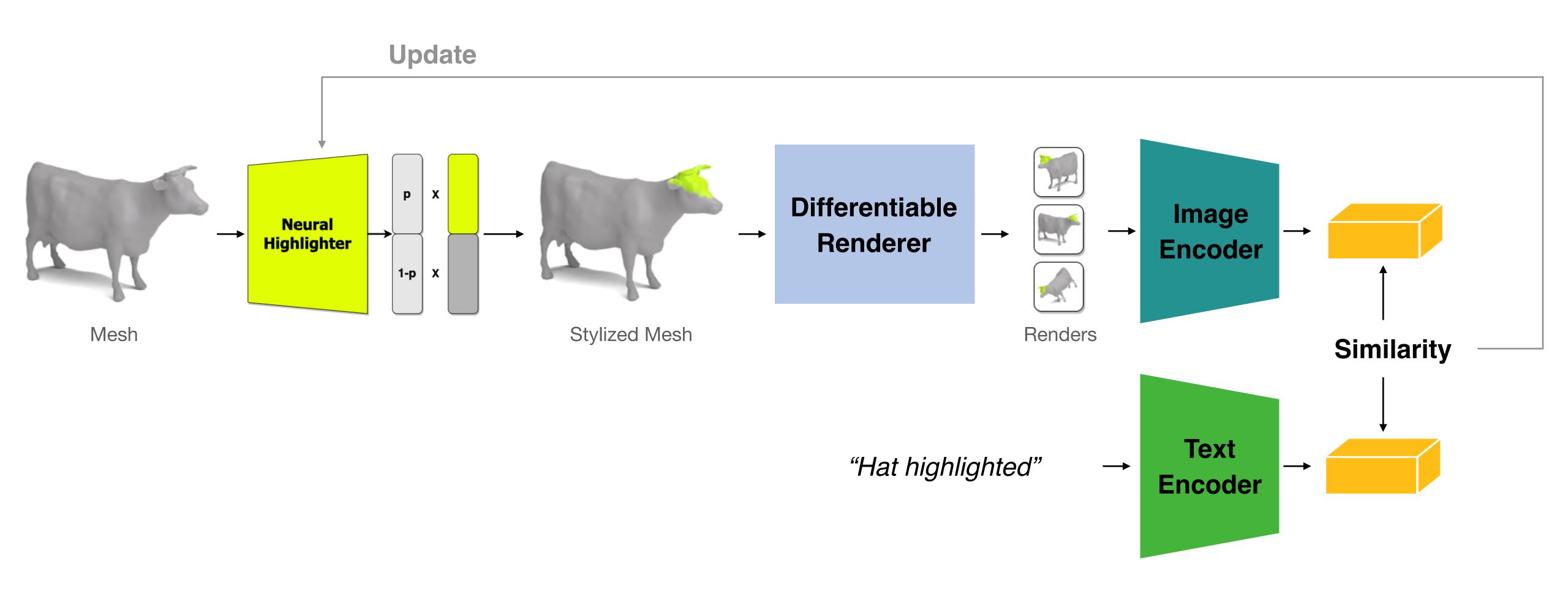






### How We Train the Neural Highlighter



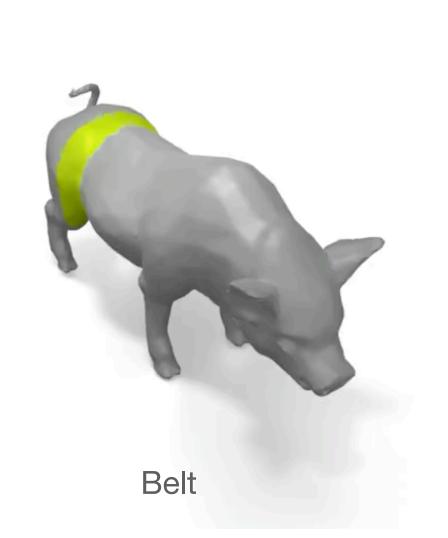




# Results on Diverse Combinations of Meshes and Prompts







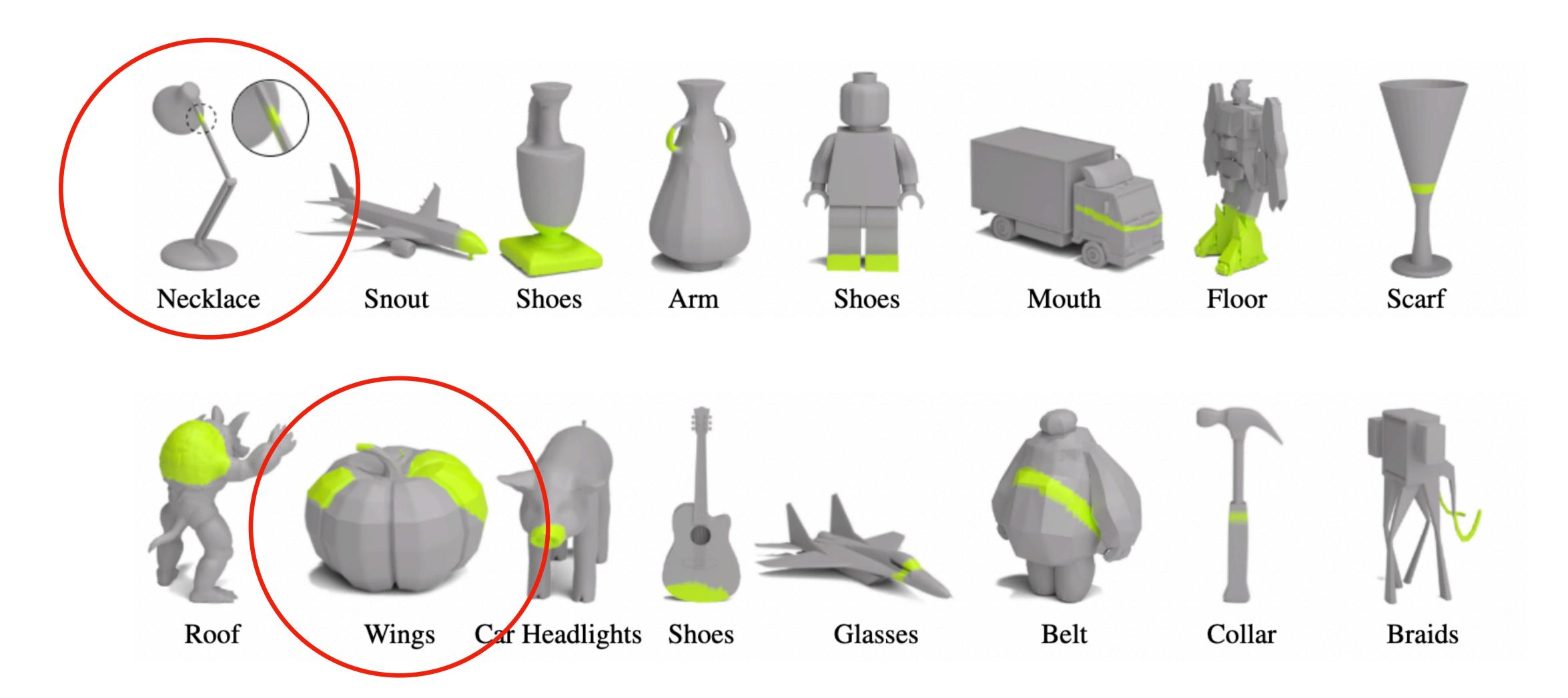


Hair



# Results on Diverse Combinations of Meshes and Prompts



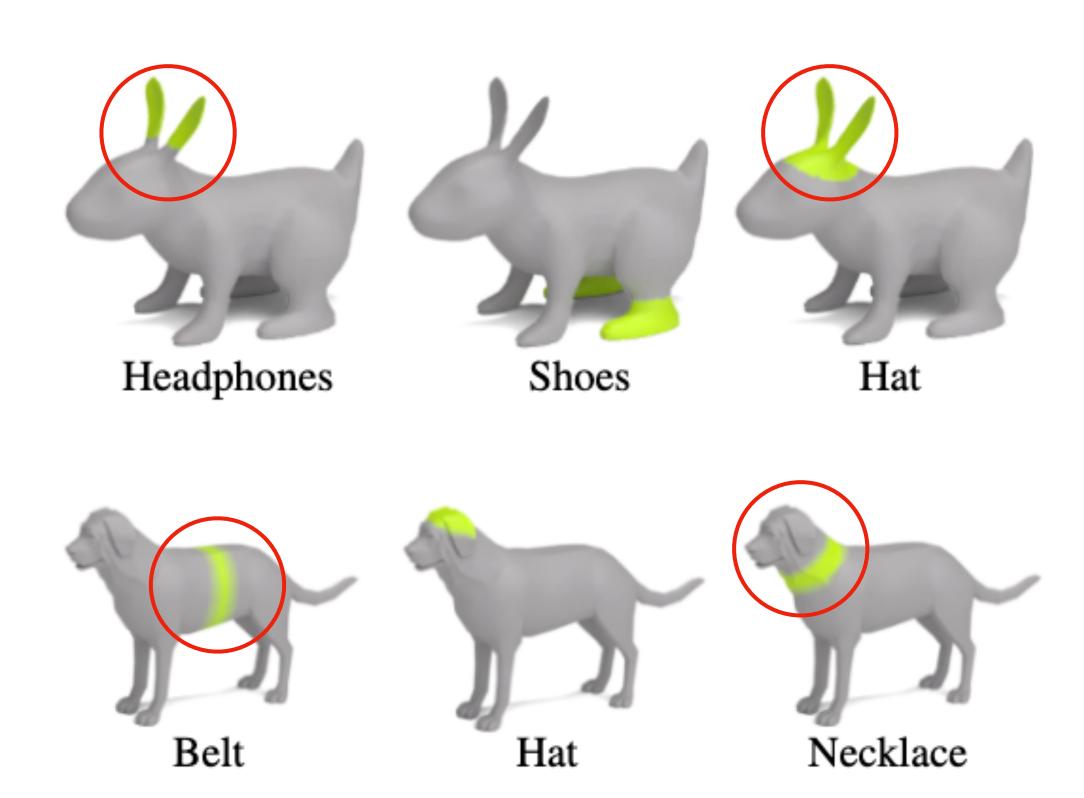




### Multi-target and Geometric Signal



- 3D Highlighter can localize different regions on the same mesh
- Geometry of waist (belt) and neck (necklace) is nearly identical
- 3D Highlighter places belt and necklace on different regions
- Demonstrates global semantic understanding





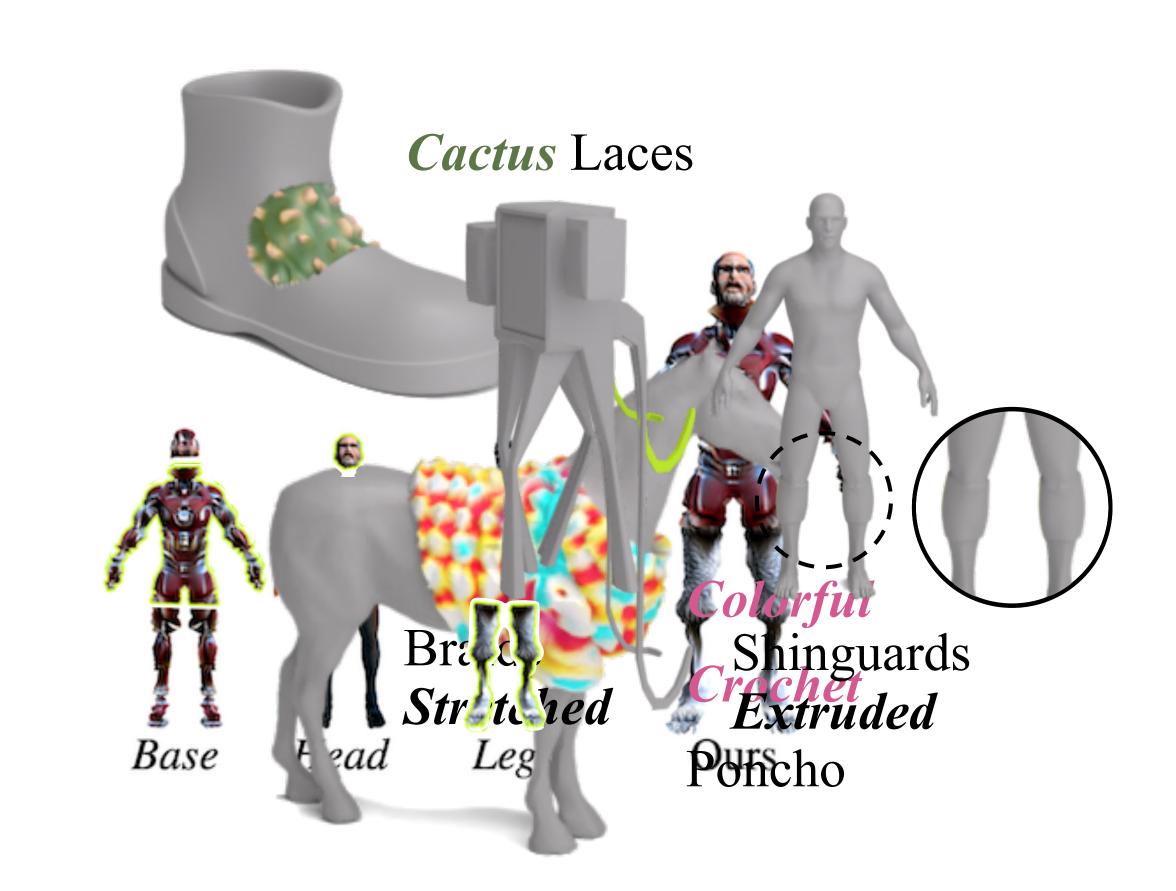
### Applications of 3D Highlighter



Localized editing

Local edit composition

Geometric edits





#### Summary



- Mesh localization via pre-trained 2D model No 3D supervision or 3D datasets
- Intuitive control over localization region using text
- Works on low quality meshes
- Uses synthesis as a means for extracting underlying analysis
- Paper and code are publicly available: <a href="https://github.com/threedle/3DHighlighter">https://github.com/threedle/3DHighlighter</a>



Thanks for listening!



"Né**tlat**ce"