



## Adaptive Annealing for Robust Geometric Estimation

THU-PM-126, June 22, 2023







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#### **M-Estimation**

• Minimization of robust cost:

$$\boldsymbol{\theta}^* := \underset{\boldsymbol{\theta}}{\operatorname{argmin}} \left\{ f(\boldsymbol{\theta}) = \sum_{i=1}^m \rho_\sigma \left( \| \mathsf{r}_i(\boldsymbol{\theta}) \| \right) \right\}$$

- Robust loss  $\rho_{\sigma}(\cdot)$  is parametrized by  $\sigma$ .
- Solved using Iteratively Reweighted least squares (IRLS).

$$w_i := w(\|\mathbf{r}_i(\boldsymbol{\theta}_k)\|) = \frac{\rho'(\|\mathbf{r}_i(\boldsymbol{\theta}_k))\|}{\|\mathbf{r}_i(\boldsymbol{\theta}_k)\|}$$
$$g(\boldsymbol{\theta}) = \sum_{i=1}^m w_i \|\mathbf{r}_i(\boldsymbol{\theta})\|^2$$
$$\boldsymbol{\theta}_{k+1} = \operatorname*{argmin}_{\boldsymbol{\theta}} g(\boldsymbol{\theta})$$

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(1)

### Graduated Non-Convexity (GNC)

- IRLS is sensitive to initialization ⇒ convergence to poor local minimum.
- GNC alleviates this problem.
- Minimize a sequence of costs,  $\rho_{\sigma}(\cdot)$ ,  $\sigma = \sigma_0 > \sigma_1 > \sigma_2 > \cdots > \sigma_{min}$ .
- $\rho_{\sigma_k}(\cdot)$  is easier to solve than  $\rho_{\sigma_{k+1}}(\cdot)$ .
- $\gamma_k = \frac{\sigma_{k+1}}{\sigma_k}$ , generally  $\gamma_k$  is chosen to be a constant  $\forall k$ .



Figure: Robust cost for varying  $\sigma$ 

#### Flowchart for GNC



#### Motivation: Effect of $\gamma$ on GNC



Figure: Line Fitting example

#### Motivation: Effect of $\gamma$ on GNC

GNC strategy	# of stages in GNC	Accuracy
Small $\gamma$ (fixed)	↑	↑
Large $\gamma$ (fixed)	$\downarrow$	$\downarrow$
Adaptive $\gamma$ [Ours]	$\downarrow$	$\uparrow$
Desirable	$\rightarrow$	←

Table: Impact of different annealing strategies. Our adaptive approach achieves high accuracy with fewer annealing stages.

# <u>DESIRABLE</u>: Best accuracy with least number of GNC stages.



Figure: Line Fitting example

### Adaptive strategy to find $\sigma_{k+1}$ ( $\equiv \gamma_k$ )



- Ensure the same basin of the minimum throughout the GNC schedule starting from the global minimum at  $\sigma = \infty$  till  $\sigma = \sigma_{min}$ .
- Achieved by tracking the positive (semi)definiteness of the Hessian matrix at the minimum throughout the annealing schedule.

#### Adaptive annealing ctd..

• Given the current solution  $x_k^*$ , choose  $\sigma_{k+1}$  as:

$$\sigma_{k+1} = \min_{\sigma \le \sigma_k} \left\{ \sigma \mid \lambda_{\min} \left( \mathsf{H}_{\mathsf{x}_k^*} \left( \sigma \right) \right) > \lambda_{\mathcal{T}} > \mathsf{0} \right\}$$
(2)

• Given the least squares cost's gradient  $(g_{LSQ})$  and Hessian  $(H_{LSQ})$ ,

$$H(\sigma) = \sum_{i=1}^{n} \left( -l_i \frac{g_{LSQ,i} g_{LSQ,i}^{\top}}{\|\mathbf{r}_i\|^2} + m_i H_{LSQ,i} \right),$$
(3)  
where  $l_i = \frac{\rho'(\|\mathbf{r}_i\|)}{\|\mathbf{r}_i\|} - \rho''(\|\mathbf{r}_i\|), \ m_i = \frac{\rho'(\|\mathbf{r}_i\|)}{\|\mathbf{r}_i\|}$ (4)

• Computation time of  $\lambda_{min}(H)$  depends only on d, where  $H \in \mathbb{R}^{d \times d}$ , irrespective of the problem type.

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#### Efficient computation of $\sigma_{k+1}$

- Practically,  $\lambda_{\min} \left( \mathsf{H}_{\mathsf{x}_k^*}(\sigma) \right)$  is an increasing function of  $\sigma$ .
- Perform binary search in σ space to obtain σ<sub>k+1</sub> ⇒ multiple computations of H(σ) ⇒ expensive when the no. of samples n is high.
- $\sigma$  enters the Hessian only through the terms  $l_i$  and  $m_i$ .
- Piecewise polynomial approximation to  $I_i$  and  $m_i$  to obtain the form of  $H(\sigma) = \frac{c}{\sigma^2} + D$ , where C and D are constant in piecewise constant intervals of  $I_i$  and  $m_i$ .
- Reduces the number of computations of C and D during the binary search making it efficient.

#### 3D Registration as an Illustration

Given correspondences  $\{a_i, b_i\}$  between two unaligned 3D scans, find the transformation R, t that aligns the scans.



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(5)

• The IRLS subproblem has the following form:

$$\min_{(\mathsf{R},\mathsf{t})} w_i \|\mathsf{a}_i - \mathsf{R}\mathsf{b}_i - \mathsf{t}\|^2$$

• This admits a closed form solution derived as a variant of *Umeyama's* [4].

#### Results: Synthetic Data

Dataset	FGR	SE3Reg	TEASER++	GNCp	FGR	SE3Reg	TEASER++	GNCp
	[8]	[1]	[6]	(Ours)	[8]	[1]	[6]	(Ours)
	1	Vlean Rota	tion Errors (deg	;)↓	Mea	n Translati	ion Errors ( $ imes$ 10	_3)↓
armadillo	0.89	1.12	13.87	0.79	16.68	48.06	106.59	9.27
bunny	0.93	1.27	13.63	0.81	14.53	46.76	152.33	9.18
buddha	1.22	1.32	22.32	1.02	18.97	45.57	148.82	11.09
dragon	0.88	1.05	13.05	0.76	15.89	47.21	119.91	9.08

Table: Mean rotation and translation errors on synthetic datasets (N = 10000, high noise level) for 50% outliers.

Dataset	Success % ↑	$MRE\downarrow$	MTE ( $ imes 10^{-2}$ ) $\downarrow$	Time (ms)
FGR [8]	93.1	2.92	2.96	10
GORE [2]	93.3	2.87	2.86	2
SE3Reg [1]	93.0	2.60	2.59	3
TEASER++ [6]	94.2	2.40	2.28	7
GNCp (Ours)	94.1	2.26	2.26	8

Table: Evaluation on ModelNet dataset [5]. MRE: Mean Rotation Error (in degrees), MTE: Mean Translation Error (in metres). Our method has the least mean errors.

#### **Results: Real Data**

Dataset	Success % ↑					Time (in ms.)↓			
	FGR	SE3Reg	TEASER++	GNCp	FGR	SE 3R eg	TEASER++	GNCp	
3D Match	[8]	[1]	[6]	(Ours)	[8]	[1]	[6]	(Ours)	
MIT lab	72.7	75.3	71.4	77.9	71.4	21.6	8216	7.4	
h om e1	93.6	92.9	92.9	96.1	54.6	14.6	3964	5.6	
h om e2	79.3	78.8	78.8	81.7	47.1	12.2	5555	6.0	
hotel1	93.8	93.8	94.7	95.1	54.1	16	4416	6.4	
hotel2	88.5	89.4	86.5	91.3	52.4	15.1	3969	7.6	
hotel 3	85.2	87.0	85.2	88.9	56.6	15.1	5849	6.3	
kit ch en	95.3	92.7	96.0	96.6	45.1	15.4	1978	6.0	
study	79.8	82.5	86.0	84.6	55.2	16.2	3195	8.9	
KITTI	73.5	84.7	-	85.6	195	40	-	13	

#### Table: Results on 3D Match dataset [7], KITTI [3] datasets.

D at a set	Mean Rotation Errors (deg) $\downarrow$					Mean Translation Errors (m)↓			
	FGR	SE3Reg	TEASER++	GNCp	FGR	SE 3R eg	TEASER++	GNCp	
3D Match	[8]	[1]	[6]	(Ours)	[8]	[1]	[6]	(Ours)	
MIT lab	13.46	12.48	14.64	9.18	0.42	0.44	0.63	0.33	
hom e1	5.91	6.21	8.74	4.21	0.19	0.19	0.29	0.15	
home2	20.48	19.56	16.24	20.46	0.38	0.32	0.38	0.38	
hotel1	6.95	7.13	7.14	6.63	0.18	0.18	0.18	0.18	
hotel 2	14.93	14.48	14.64	15.34	0.33	0.32	0.45	0.36	
hotel 3	23.38	20.98	13.43	20.81	0.46	0.40	0.38	0.40	
kitchen	4.91	5.48	4.60	4.29	0.12	0.14	0.14	0.11	
study	16.05	12.97	15.17	10.88	0.51	0.43	0.57	0.35	
KITTI	0.94	0.88	-	0.74	0.38	0.32	-	0.29	



#### Comparison with fixed $\gamma$ annealing

Dataset	Small	$\gamma$ (Fixed)	Large	$\gamma$ (Fixed)	Adaptive $\gamma$ (Ours)		
	5%	#Stages	5%	#Stages	5%	#Stages	
MIT lab	89.3	14	80.4	7	89.3	6.5	
home1	94.8	14	84.3	7	94.8	6.1	
home2	99.3	14	95.8	7	99.3	5.4	
hotel1	97.9	14	94.7	7	97.9	5.8	
hotel2	100	14	98.8	7	100	5.9	
hotel3	95.7	14	87	7	95.7	6.7	
kitchen	97.7	14	94	7	97.7	5.4	
study	90.9	14	75.5	7	90.9	7.9	

Table: Comparison of different annealing schemes for instances with < 50% outliers. S% refers to the percentage of instances reaching global minimum.

Our method: Accuracy of 'small  $\gamma$ ' annealing + Number of stages of 'large  $\gamma$ ' annealing.

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#### Conclusion

- Using parametric loss functions in a GNC framework mitigates convergence to poor local minima caused due to IRLS.
- Fixed factor ( $\gamma$ ) annealing has a poor accuracy-speed tradeoff.
- Proposed adaptive annealing (GNC) approach by tracking the positive definiteness (*i.e.*, local convexity) of the Hessian.
- State-of-the-art results on 3D Registration are demonstrated using adaptive GNC.

Acknowledgments:

Chitturi Sidhartha and Lalit Manam are supported by the Prime Minister's Research Fellowship, Government of India. This research was supported in part by a Core Research Grant from the Department of Science and Technology, Government of India.

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