

Learning Neural Proto-face Field for Disentangled 3D Face Modeling In the Wild

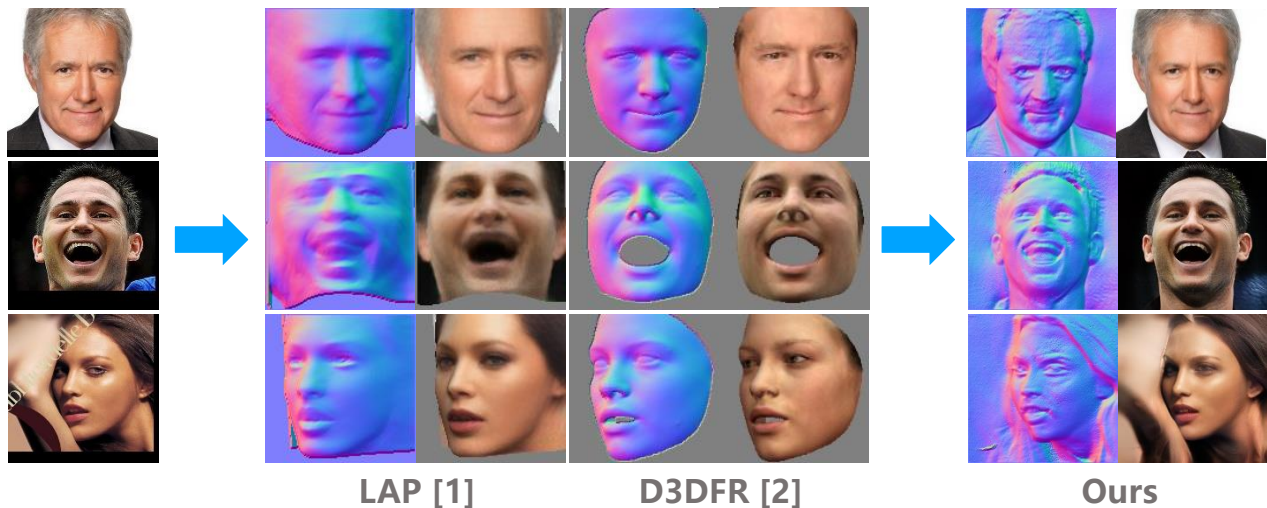
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TUE-AM-037



Existing 3D Face Modeling Methods

Graphics-renderer-based method



Our method recovers more high-quality and photo-realistic 3d face

[1] Zhang Z, Ge Y, Chen R, et al. Learning to Aggregate and Personalize 3D Face from In-the-Wild Photo Collection[C]//Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition. 2021: 14214-14224.

[2] Deng Y, Yang J, Chen D, et al. Disentangled and controllable face image generation via 3d imitative-contrastive learning[C]//Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition. 2020: 5154-5163.

Existing 3D Face Modeling Methods

Neural Rendering Method, e.g., NeRF-based Generative models

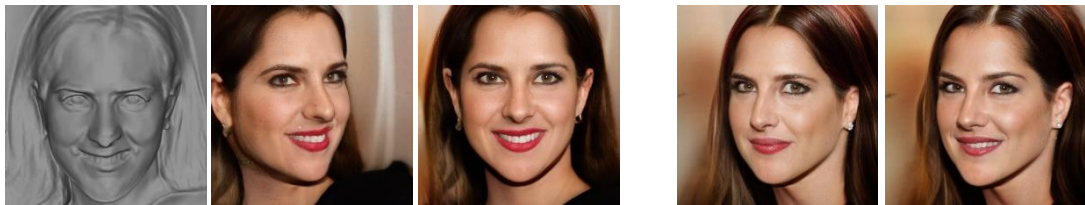
Reconstruction



Deformation



EG3D [3] + PTI [4]



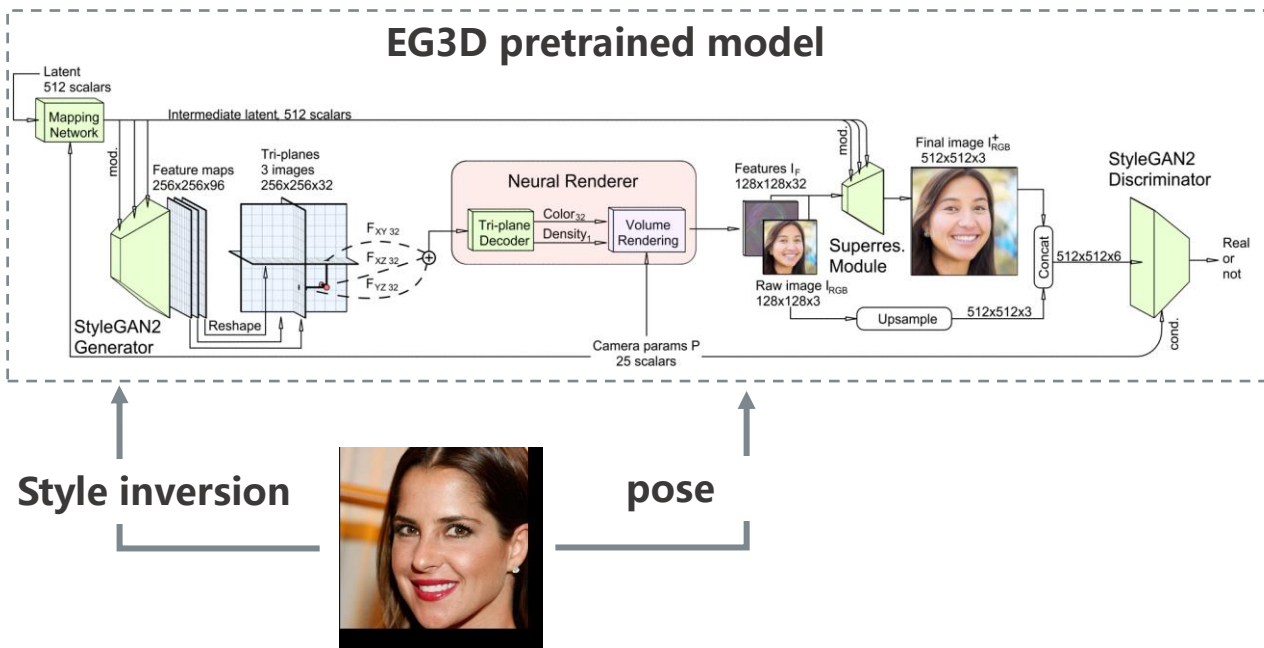
Ours

Our method is more robust to challenging conditions, and is able to perform disentangled face deformation in a controllable way.

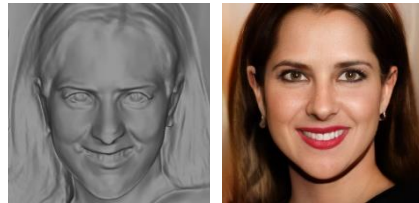
[3] Chan E R, Lin C Z, Chan M A, et al. Efficient geometry-aware 3D generative adversarial networks[C]//Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition. 2022: 16123-16133.

[4] Roich D, Mokady R, Bermano A H, et al. Pivotal tuning for latent-based editing of real images[J]. ACM Transactions on Graphics (TOG), 2022, 42(1): 1-13.

Preliminary



+ Pivotal tuning (PTI)

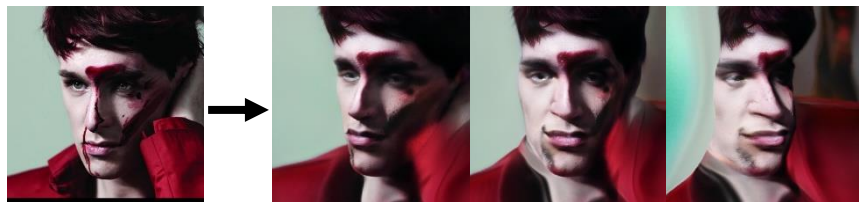


[3] Chan E R, Lin C Z, Chan M A, et al. Efficient geometry-aware 3D generative adversarial networks[C]//Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition. 2022: 16123-16133.

[4] Roich D, Mokady R, Bermano A H, et al. Pivotal tuning for latent-based editing of real images[J]. ACM Transactions on Graphics (TOG), 2022, 42(1): 1-13.

Motivation & Solution

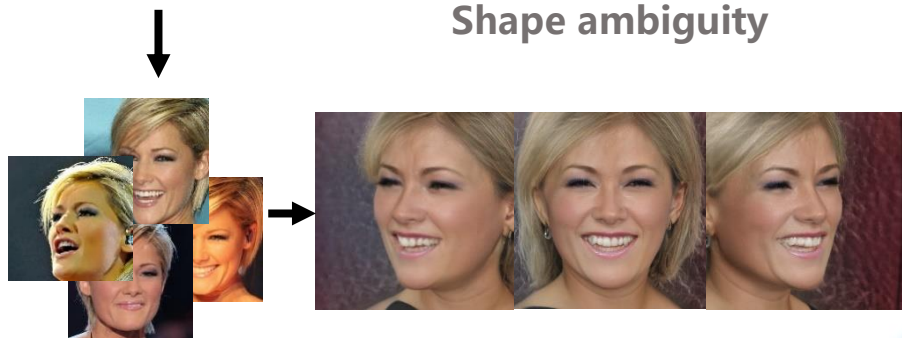
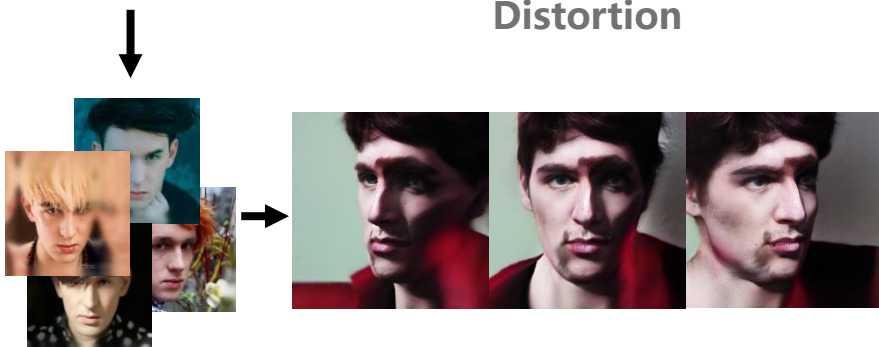
Neural rendering methods are sensitive to large pose, extreme appearance or shadow



Distortion



Shape ambiguity



We use photo collection to provide consistent multi-image prior for robust 3D face modeling

Summary of our approach

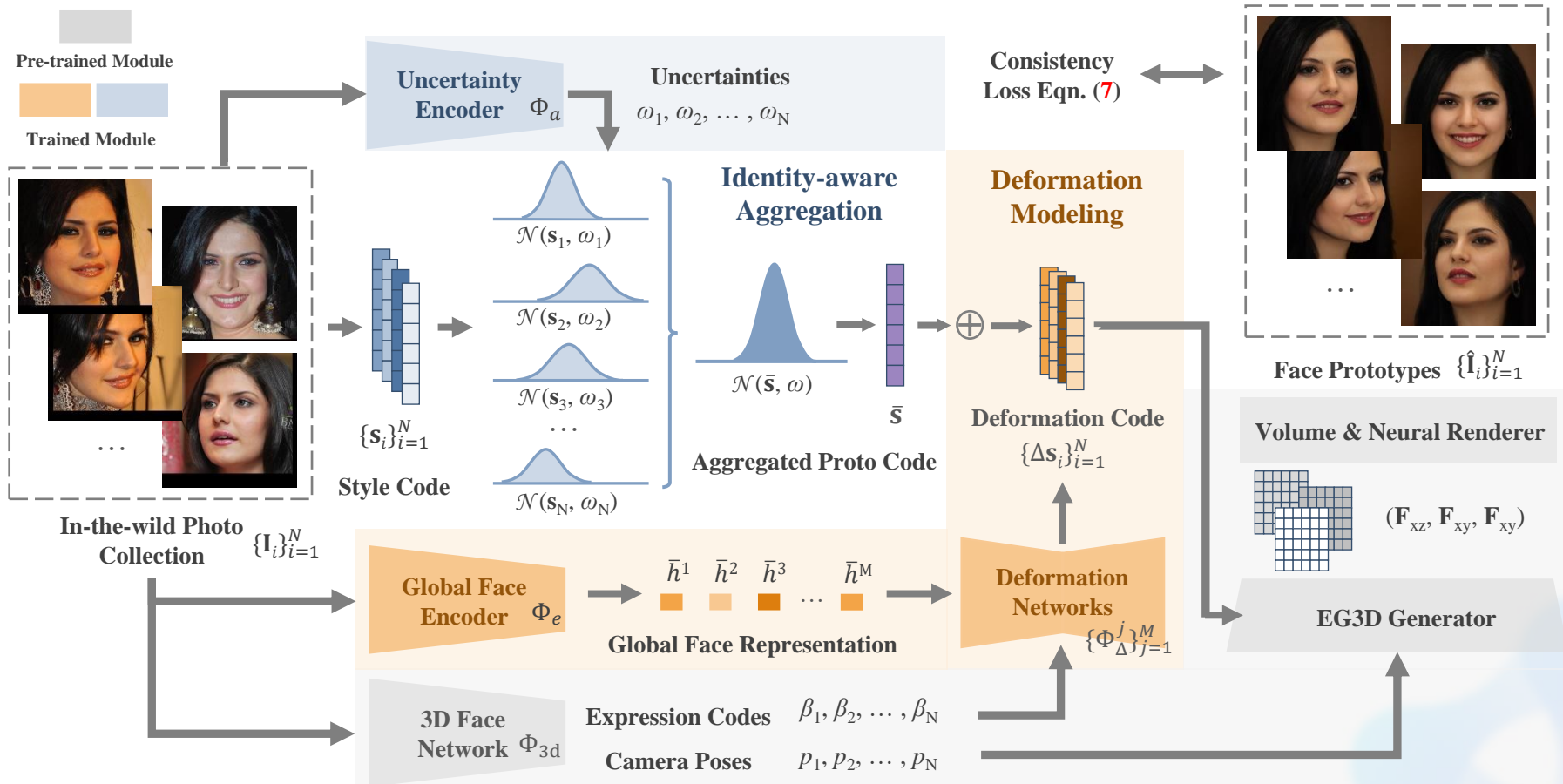
Neural proto-face field learning

1. Aggregating a 3D-consistent face shape from a photo collection.
2. Disentangling the deformation and identity of face prototype.

Neural proto-face field fitting

1. Warming up the neural proto-face field based on the photo collection to avoid overfitting.
2. Fitting one target image to recover personalized details.

Approach

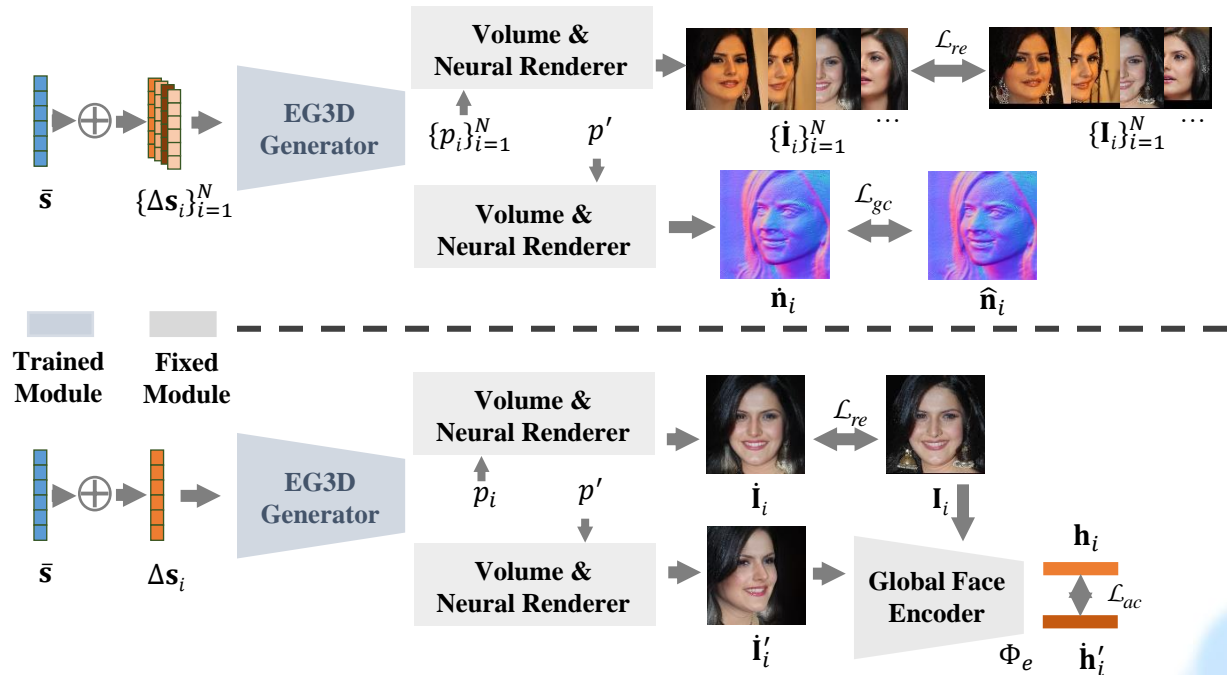


The consistent shape cues with lower uncertainty are maintained after aggregation

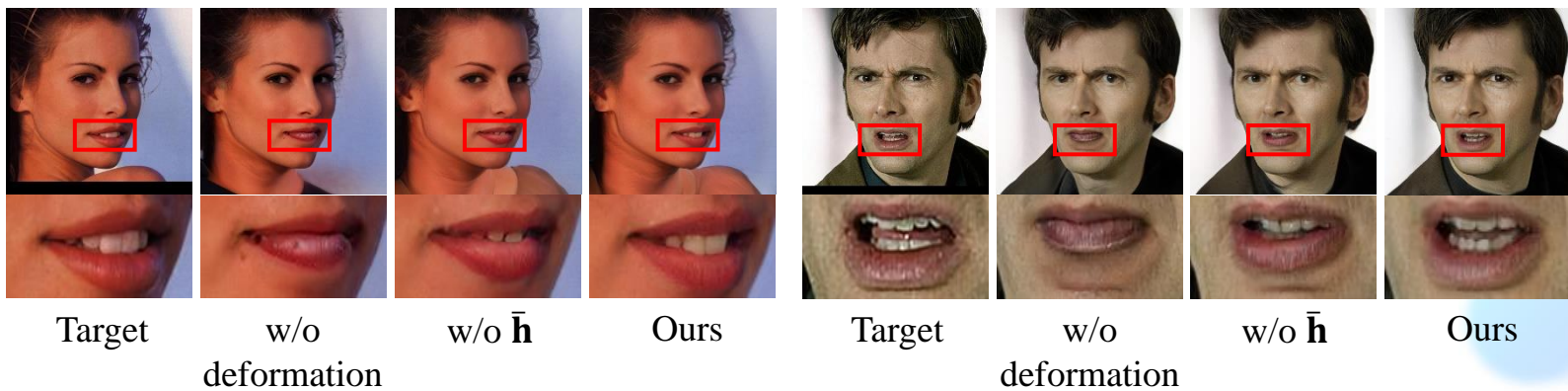
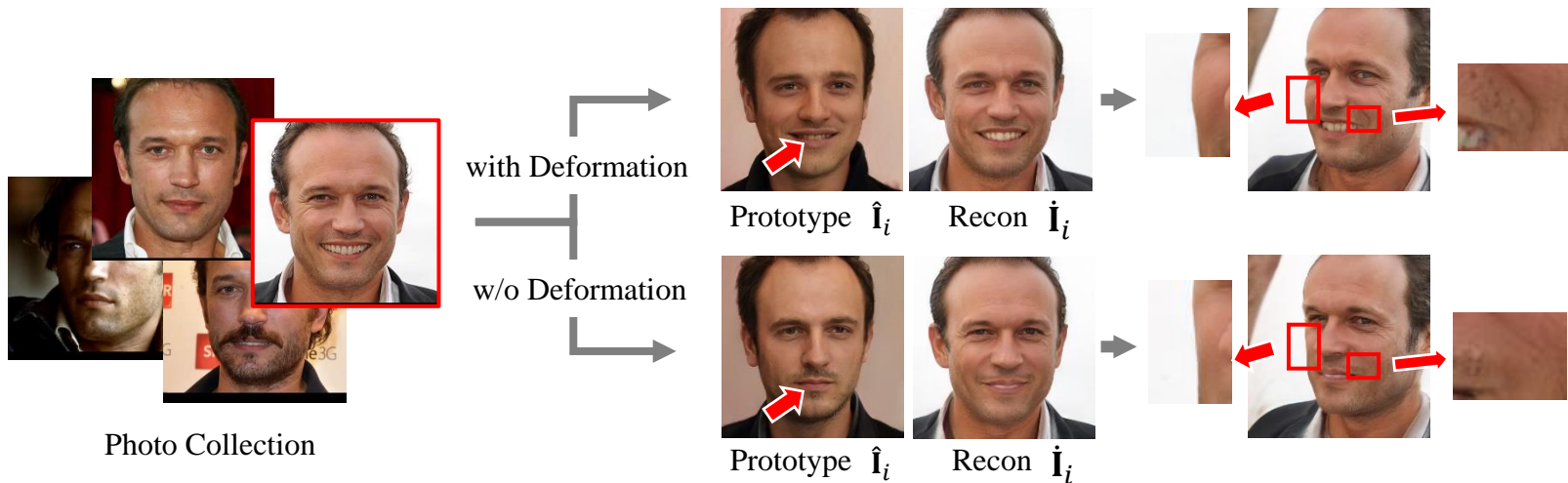
Approach

Neural proto-face field fitting

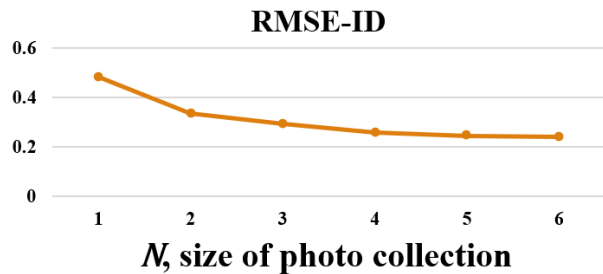
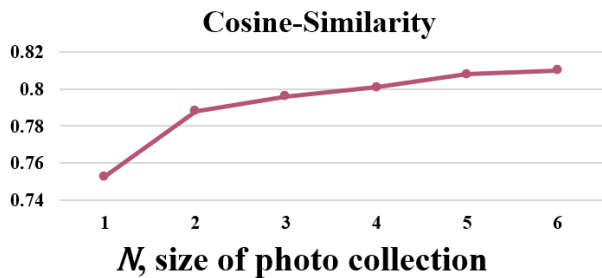
1. Warming up the neural proto-face field generator based on the image set and geometry consistency loss to avoid overfitting.
2. Fitting one target image under reconstruction loss and appearance consistency.



Ablation study: the deformation modeling



Ablation study: photo collection & fitting



Ablation study: uncertainty modeling & losses



- The uncertainty modeling significantly improves the identity preservation



collection

Ours

w/o uncertainty, avg pooling



- The appearance consistency loss recovers better texture details



Target

Ours

w/o L_{ac}

Target

Ours

w/o L_{ac}

Comparison with state-of-the-art methods



Target

Ours

LAP

PhyDIR

D3DFR

DECA



Target

Ours

EG3D + PTI

Target

Ours

EG3D + PTI



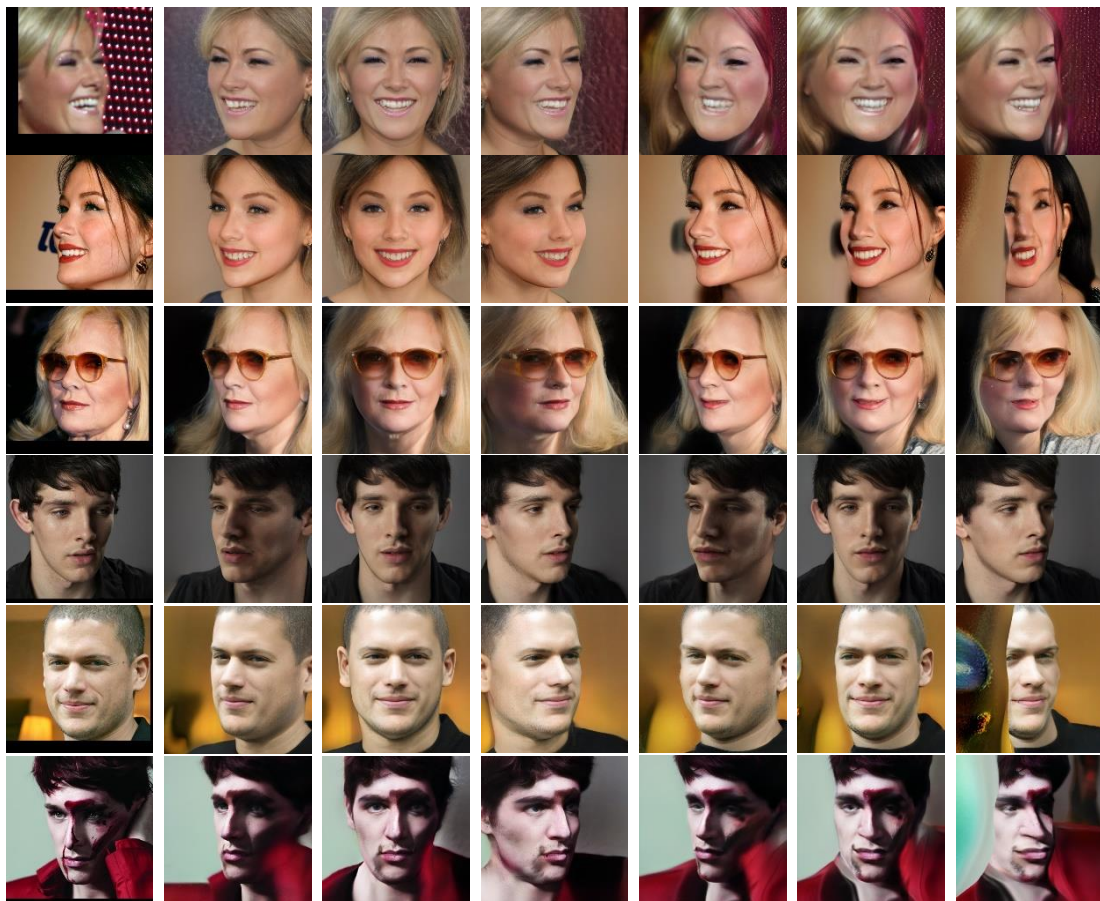
Ours

EG3D + PTI

PhyDIR

HeadNeRF

Comparison with state-of-the-art methods



Target

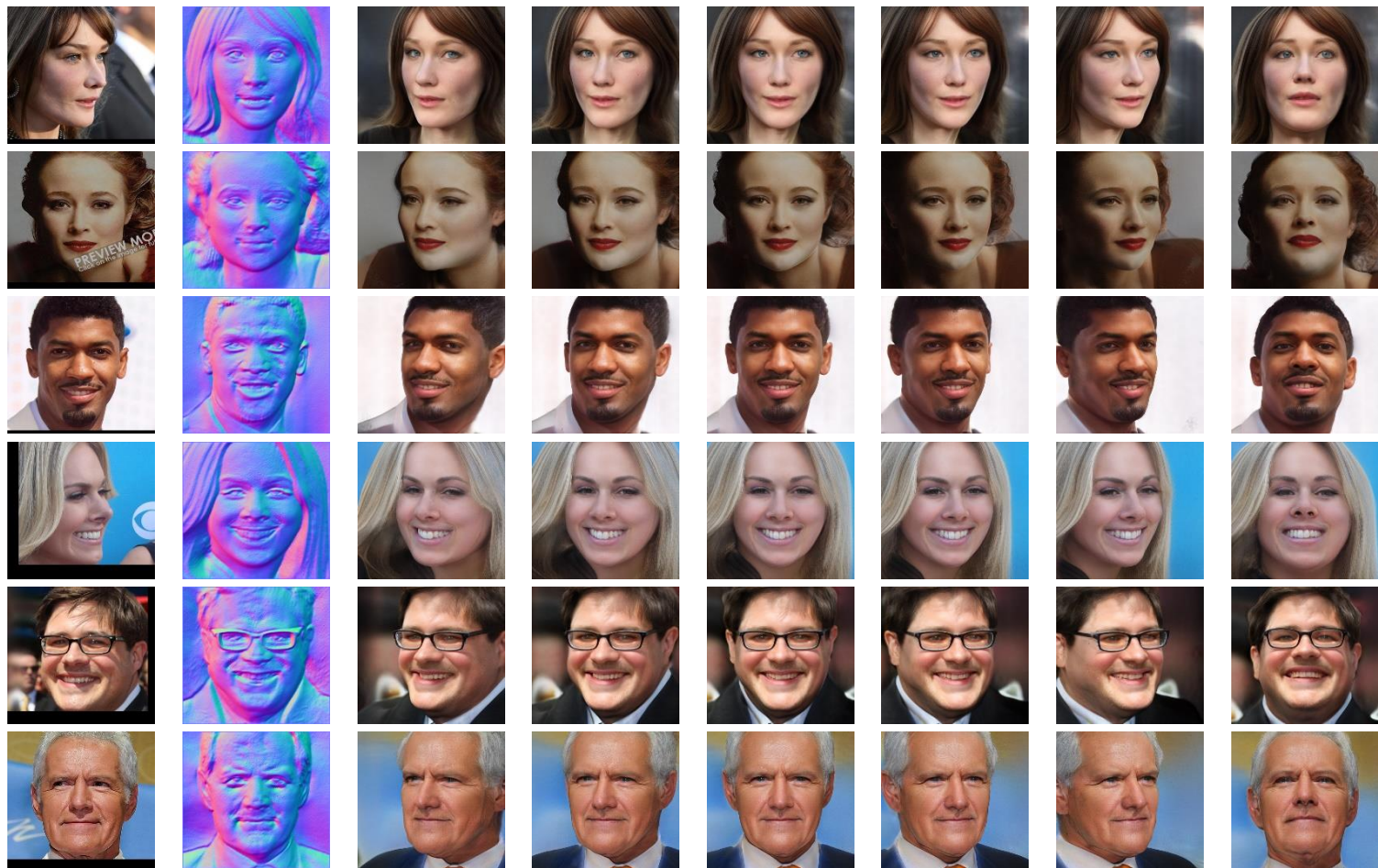
Ours

EG3D + PTI



HeadNeRF

More results on challenging conditions



Thanks for watching our presentation