

What Happened 3 Seconds Ago? Inferring the Past with Thermal Imaging

THU-AM-060



Zitian Tang¹



Wenjie Ye¹



Wei-Chiu Ma²



Hang Zhao^{1,3}

¹Tsinghua University, IIIS ²MIT, CSAIL ³Shanghai Qi Zhi Institute

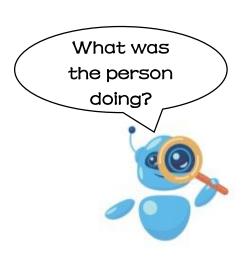






Motivation

Can you tell what the person was doing 3 seconds ago?





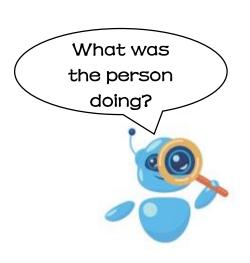
Motivation

Heat transfers to the object during human-object interaction



Motivation

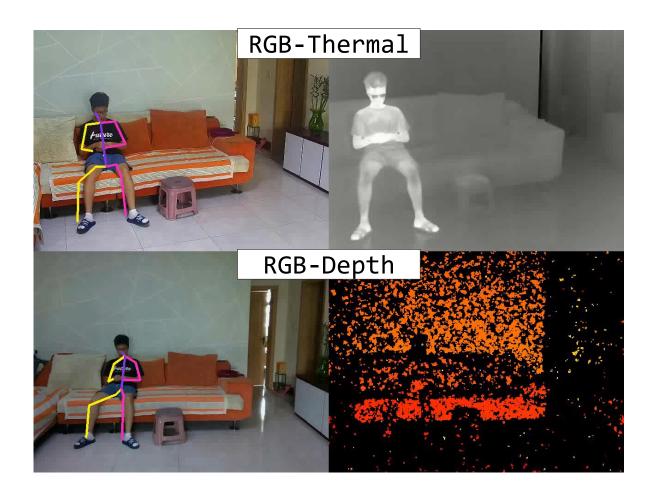
With a thermal image, the answer can be certain

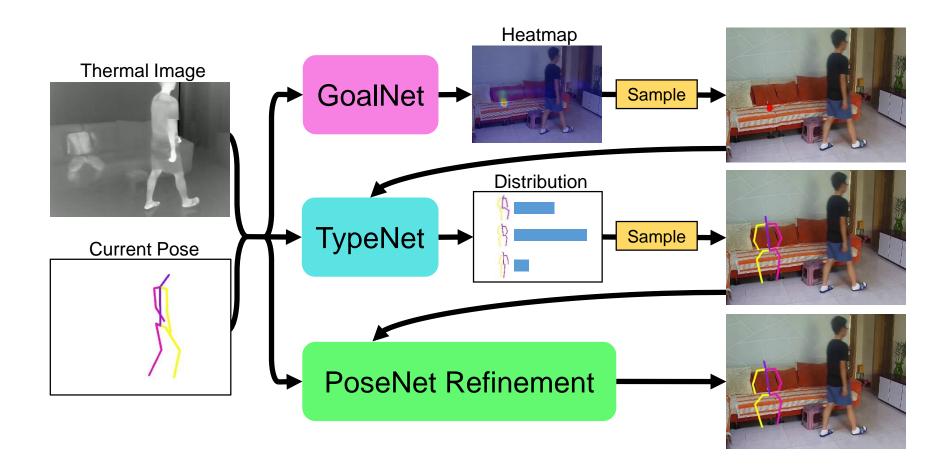


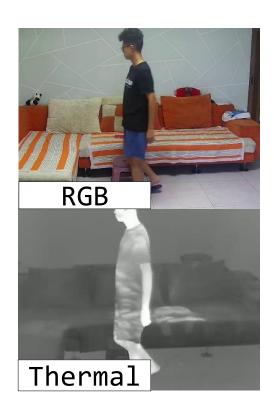


RGB-Thermal and RGB-Depth videos of indoor human motion with estimated human poses.

783 video clips, 10.4 hours



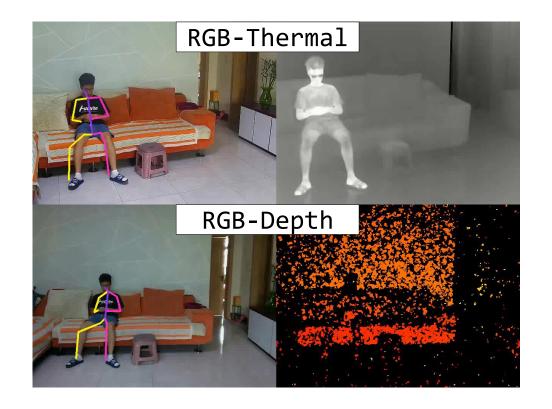








RGB-Thermal and RGB-Depth videos of indoor human motion



2 actors, 3 rooms in multiple view angles









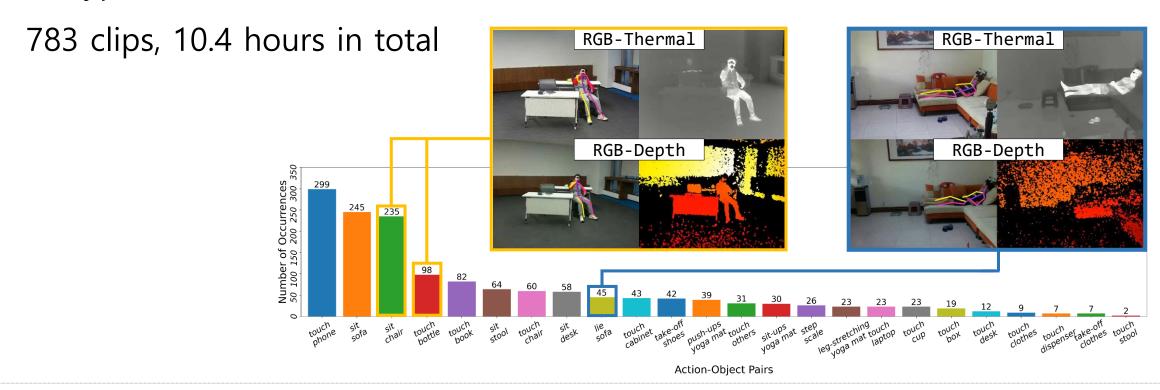






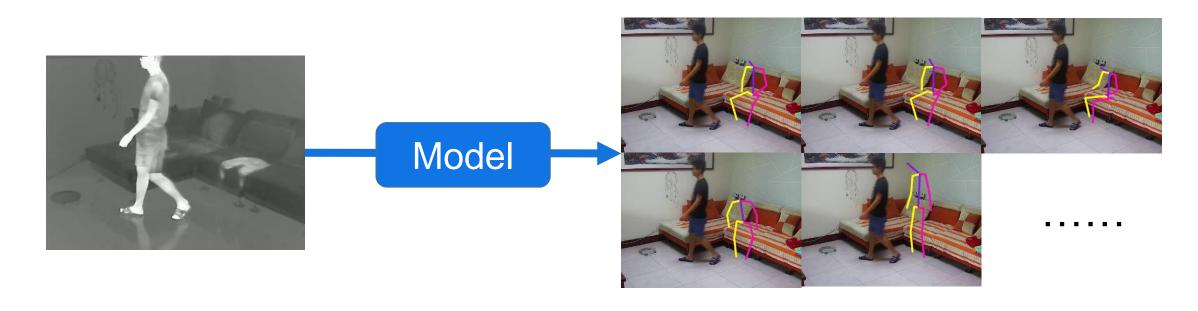
2 actors, 3 rooms in multiple view angles

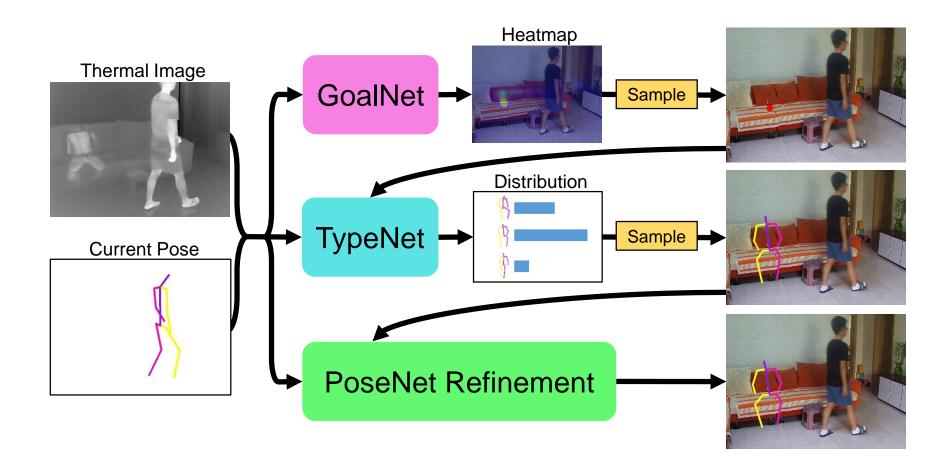
24 types of actions with annotated start and end time

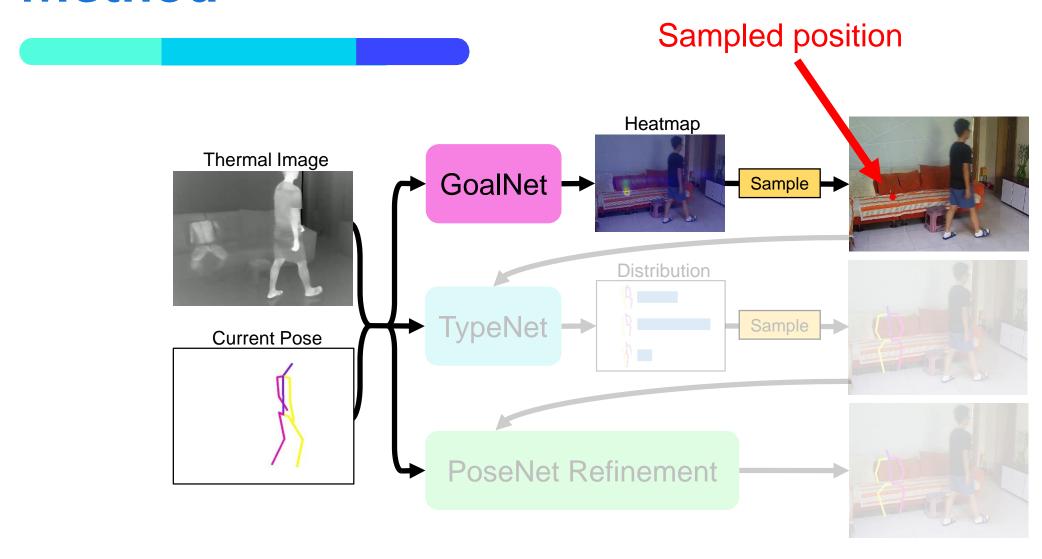


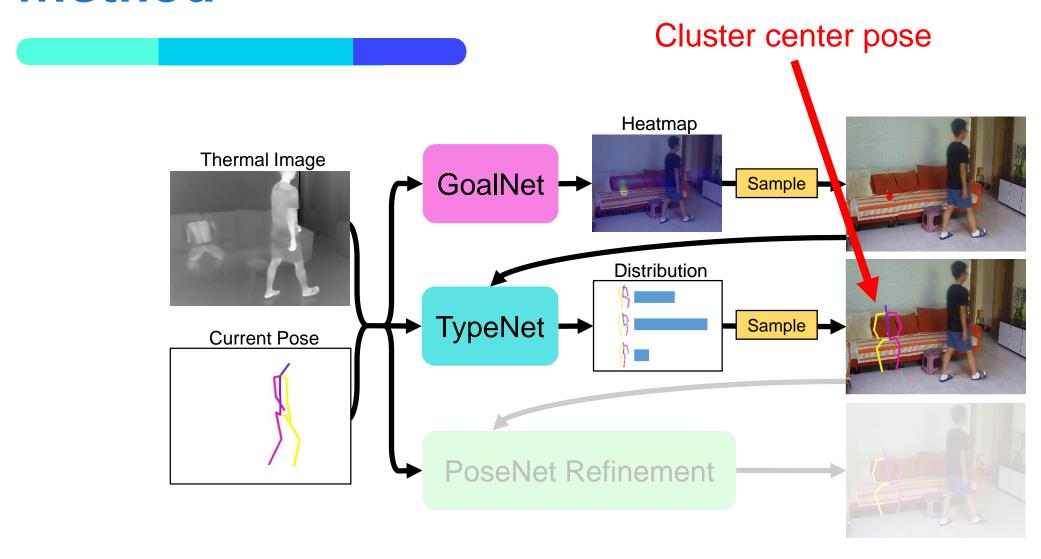
Past human pose estimation

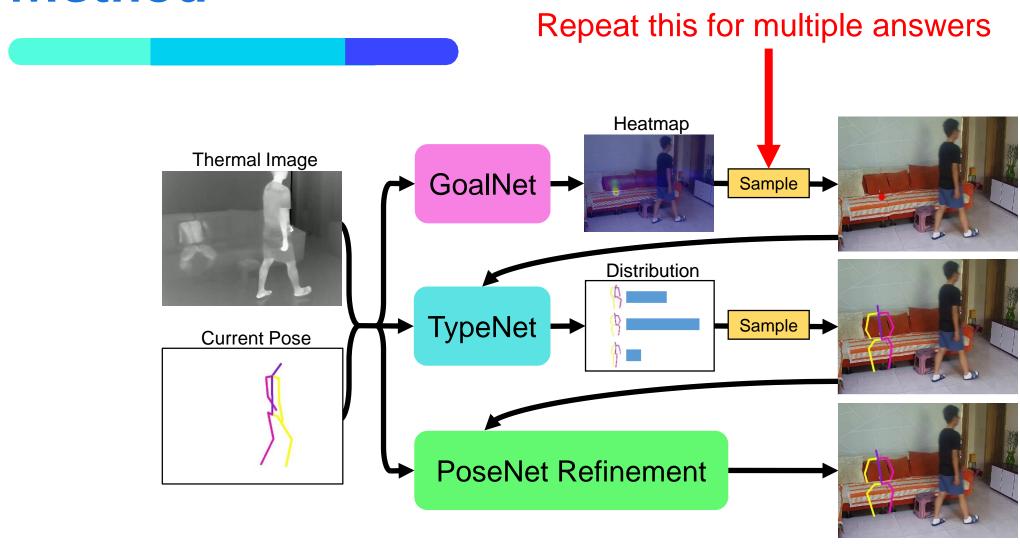
Given an indoor thermal image with a person in it, generates M (= 30) possible poses of the person N (= 3) seconds ago.











Evaluation metrics

Mean Per Joint Position Error (MPJPE)

Evaluates the top-k (= 1,3,5) generated poses. Measures their differences to the ground truth.

Negative Log-likelihood (NLL)

Likelihood of the ground truth.

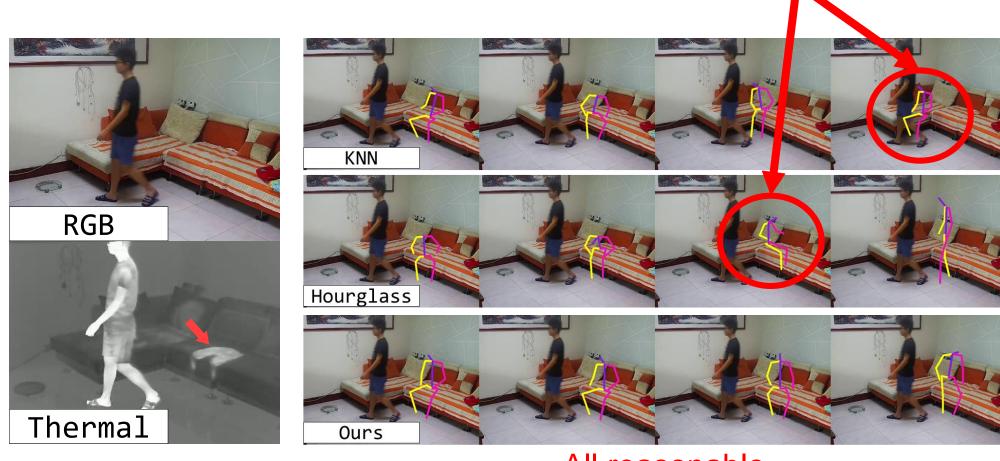
Semantic Score

The ratio of generated poses that are compatible with the scene affordance.

Compare with KNN and one-stage Hourglass baselines

Method		MPJPE		NLL	Semantic
	Top 1	Top 3	Top 5	1 (22	Score(%)
KNN	19.26	24.53	28.44	N/A	61.94
Hourglass	23.80	27.99	31.03	136.23	67.05
Ours	18.33	22.25	25.25	103.75	82.11

Not compatible with the affordance



All reasonable

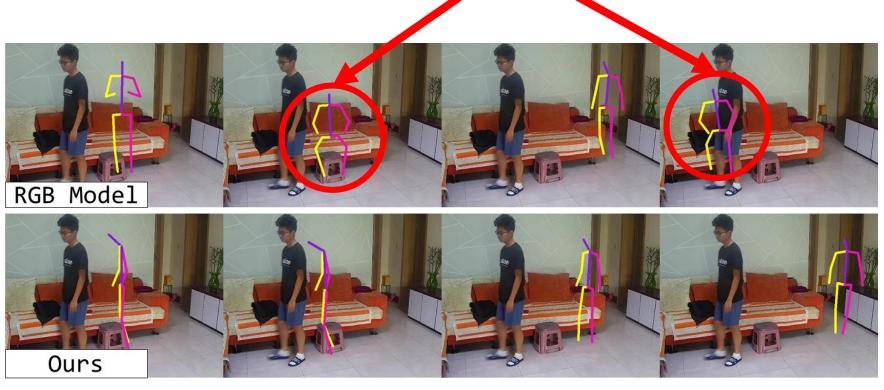
Compare with different input modalities

Input		MPJPE		NLL	Semantic
	Top 1	Top 3	Top 5	1 (22	Score(%)
RGB	22.06	27.21	31.12	105.03	87.56
Thermal	18.33	22.25	25.25	103.75	82.11
T w/o pose	19.62	24.00	27.27	104.38	80.55









Impossible

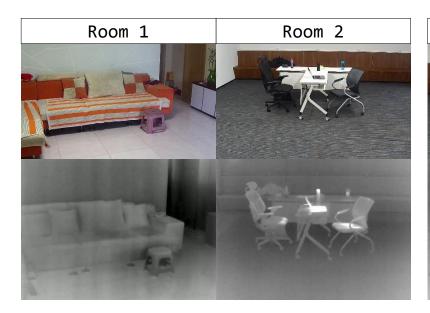
Not interact with anything

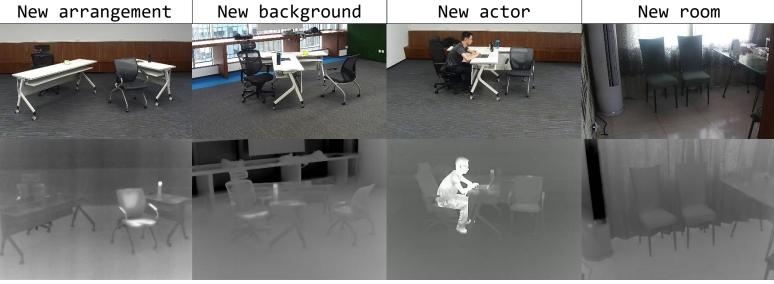
Correlation between thermal mark intensity and time





Held-out data for generalization test





Changed Factor	Modality	MPJPE			NLL	Semantic Score(%)
		Top 1	Top 3	Top 5		
Arrangement	RGB	21.27	26.38	30.42	107.10	93.69
	Thermal	20.41	25.10	28.36	105.37	89.56
Background	RGB	25.07	30.02	33.47	111.67	83.80
	Thermal	19.85	24.24	27.83	107.82	81.49
Actor	RGB Thermal	24.37 24.60	29.20 28.92	32.77 31.98	114.87 114.26	91.21 81.33
Room	RGB	35.05	42.00	47.11	121.14	19.55
	Thermal	23.05	27.59	31.16	112.84	36.88

Conclusion

A novel task: past human pose estimation with thermal images

Thermal-IM dataset: RGB-Thermal-Depth videos about indoor human motion

A model tackling the task

Outperforms the baselines

Thermal imaging makes the problem easy

Thermal model generalizes well across environment's appearance





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