







## **Rigidity-Aware Detection** for 6D object Pose Estimation



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### The problem



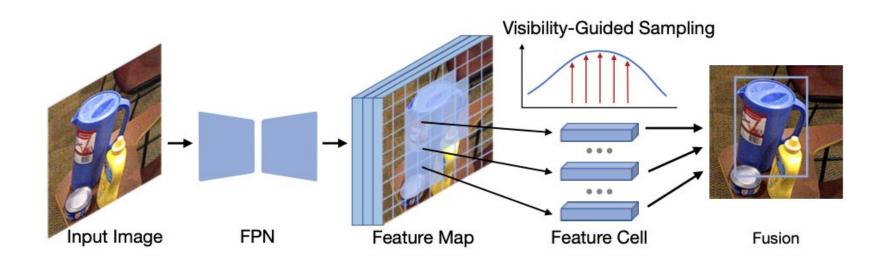




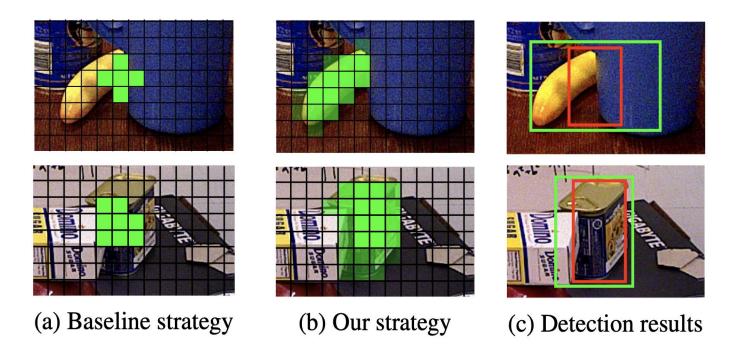




#### The overall architecture

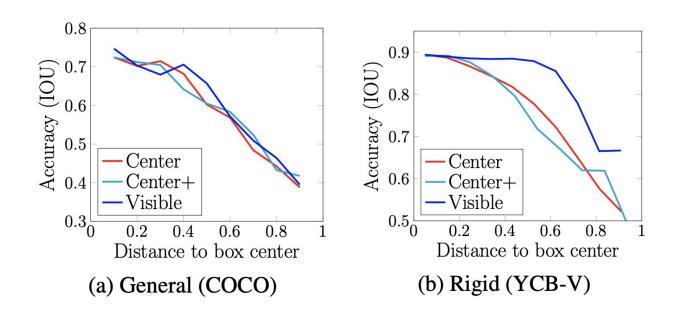


#### The sampling strategy is the key



: Our strategy : Basline strategy

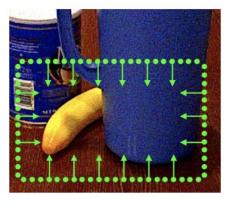
#### Analysis of rigidity in object detection



### Visibility-guided sampling



(a) Initial seeds



(b) Seeds growing



(c) Distance map

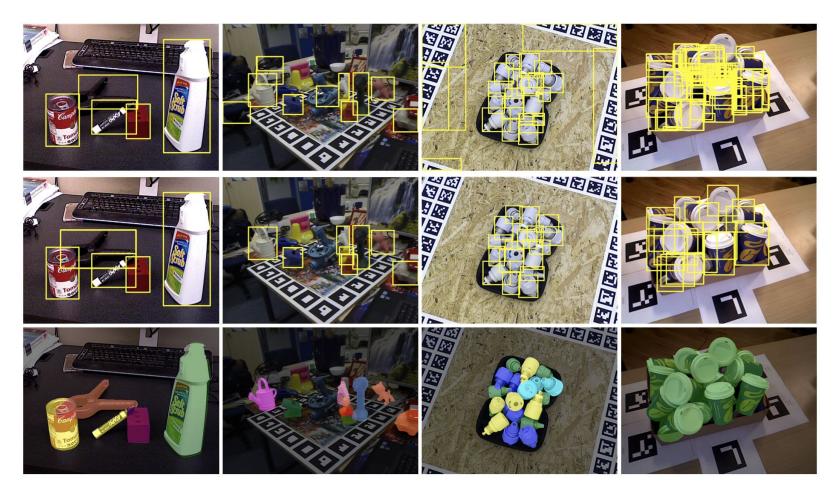
#### Fusion during inference



(a) The standard strategy



(b) The proposed strategy



# Thanks

Code



				Method	Real	Data	Avg.			
				PFA+Ours		RGB	0.658			
				PFA [15]		RGB	-			
				SurfEmb [9]		RGB	0.650			
Mathad	Deel	Data		CosyPose [23]		RGB	0.570		VCD	
Method	Real	Data	LN			RGB	0.472	HB*	YCB	Avg.
<b>PFA+Ours</b>		RGB	0.7	PFA+Ours	<b>√</b>	RGB	0.704	0.840	0.648	0.658
PFA [15]		RGB	0.6	PFA [15]	1	RGB	-	-	0.614	-
SurfEmb [9]		RGB	0.6	SurfEmb [9]	<b>√</b>	RGB	0.677	0.791	0.647	0.650
CosyPose [23]		RGB	0.6	CosyPose [23]	1	RGB	0.637	0.656	0.574	0.570
CDPNv2 [26]		RGB	0.6		1	RGB	0.529	0.722	0.390	0.472
PFA+Ours	<b>√</b>	RGB	0.7			RGBD	0.762	0.840	0.806	0.704
PFA [15]	$\checkmark$	RGB	0.6			RGBD	0.702	-	0.748	_
SurfEmb [9]	$\checkmark$	RGB	0.6	SurfEmb [9]		RGBD	0.758	0.791	0.711	0.677
CosyPose [23]	$\checkmark$	RGB	0.6	CDPNv2+ICP [26]		RGBD	0.736	0.656	0.821	0.637
CDPNv2 [26]	$\checkmark$	RGB	0.6				,	0.722	0.532	0.529
PFA+Ours		RGBD	0.7	PFA+Ours	<b>√</b>	RGBD	0.787	0.869	0.826	0.762
PFA [15]		RGBD	0.7		<b>√</b>	RGBD	-	-	0.804	-
SurfEmb [9]		RGBD	0.7	Surizino [7]	<b>√</b>	RGBD	0.773	0.866	0.799	0.758
CDPNv2+ICP [26]		RGBD	0.0	CIR [50]	<b>√</b>	RGBD	0.741	0.712	0.733	0.734
				Cosyl oscilci [25]	<b>√</b>	RGBD	0.698			
PFA+Ours	$\checkmark$	RGBD		CDPNv2+ICP [26]	✓	RGBD	0.568	0.869	0.888	0.787
PFA [15]	$\checkmark$	RGBD	0.7	<sup>7</sup> 51	-	3	-	1-1	0.823	-