



# Unite and Conquer: Plug & Play Multi-Modal Synthesis using Diffusion Models

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## Why do we need this?

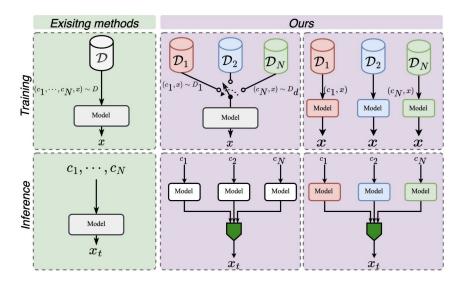
- Generating photos satisfying multiple constraints require paired data consisting of all modalities (i.e., conditions) and their corresponding output
- We propose a diffusion-based solution for image generation under the presence of multimodal priors without paired data.
- Our method is easily scalable and can be incorporated with off-the-shelf models to add additional constraints.

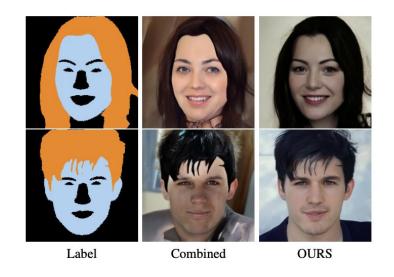


# How is it different?



- > Existing methods require training a model with all conditions.
- > Our method just needs one at a time
- Sampling strategy that interpolates unconditional domains

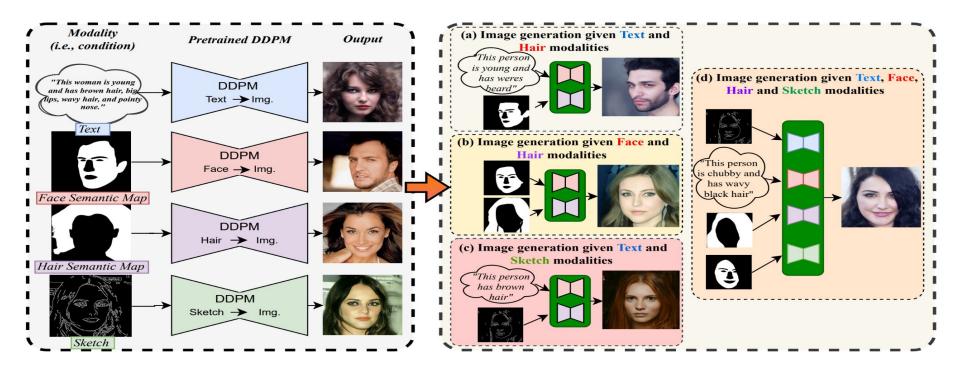








#### What does it do?







## How does it work?

Reverse sampling in a diffusion model can be written as,

$$z_{t-1} \leftarrow rac{1}{\sqrt{1-eta_t}} (z_t - eta_t s_ heta(z_t, x, t)) + \sigma_t^2 oldsymbol{\eta} \quad oldsymbol{\eta} = \mathcal{N}(\mathbf{\dot{0}}, oldsymbol{I})$$

 $\blacktriangleright$  Here  $s_{\theta}$  is the score function describing the diffusion process,  $\epsilon_{\theta}$  is the prediction of diffusion U-Net

$$s_{\theta}(z_t, t) = 
abla_x \log P(z_t|x) = rac{\epsilon_{\theta}(z_t, x, t)}{\sqrt{1 - \overline{lpha}_t}}$$

The effective unconditional density of the image space we are trying to model can be decomposed as a combination of multiple subspaces united by generalized product of experts.

$$P(z) = \prod_{i=1}^{N} P_{\delta_i}^{a_i}(z|\phi) \qquad P(z|\mathbf{X}) = \frac{P(z)}{P(\mathbf{X})} \prod_{i=1}^{N} P(x_i|z) \approx KP(z) \frac{\prod_{i=1}^{N} P^{w_i}(z|x_i)}{\prod_{i=1}^{N} P^{w_i}(z)}$$

Utilizing this, the effective score becomes

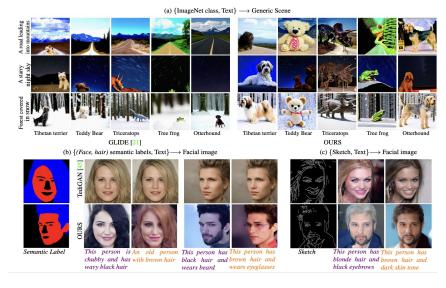
$$\epsilon_c = \sum_{i=1}^N w_i \epsilon_i(z_t, x_i, t) - \left(\sum_{i=1}^N w_i - 1\right) \sum_{j=1}^N a_j \epsilon_j(z_t, \phi, t). \qquad w_i \ge 1$$





### Applications of our method

- Generating a composite scene consisting of a text based background and an ImageNet class by combining a pretrained text based generator and ImageNet class generator
- Generating faces satisfying semantic constraints and text descriptions

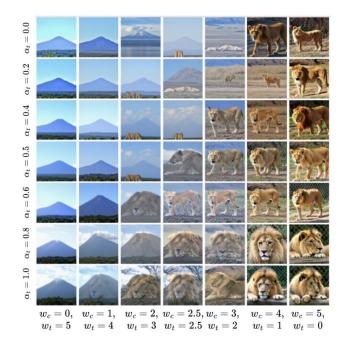






# **Cross domain Interpolation**

- Interpolation by varying strengths of unconditional model and conditions.
- > Unite and Conquer can achieve any level of contextual interpolation across domains







Thank you!