



Code is available

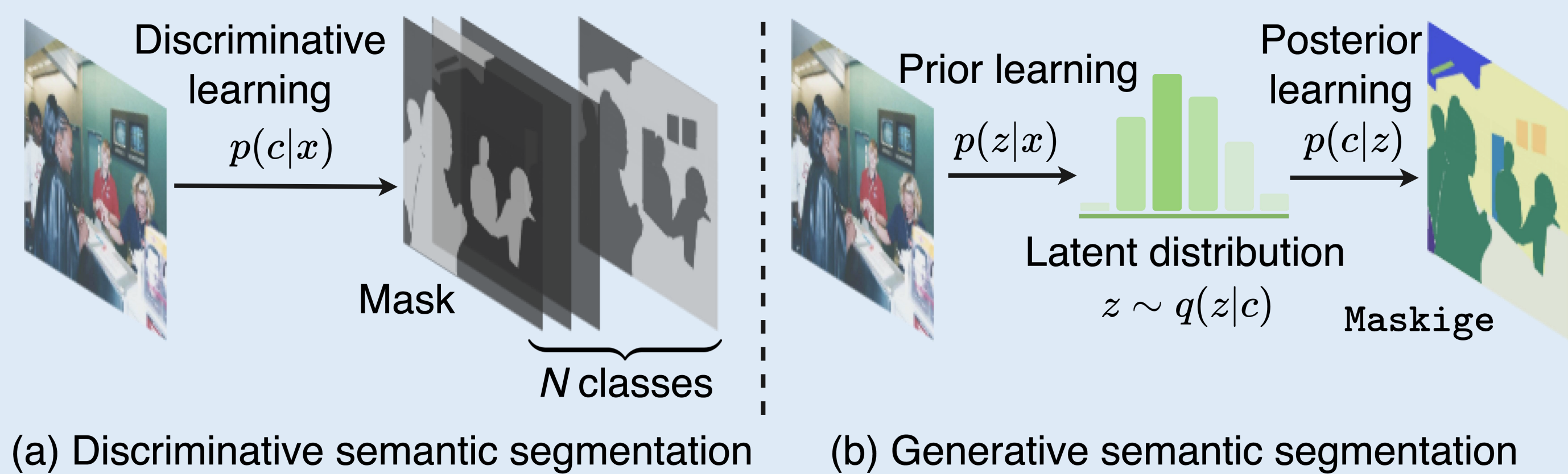
## Unleash the power of generative model for semantic segmentation

- Generative Semantic Segmentation (GSS) explores a novel route to achieve **visual perception on generative paradigm**.
- According to our GSS, the task of semantic segmentation is perceived as an **image generation** problem.
- New **state-of-the-art** performance on Cross-domain setting (the MSeg dataset). Competitive on the Cityscapes and ADE20K datasets.

## Discriminative learning v.s. Generative learning

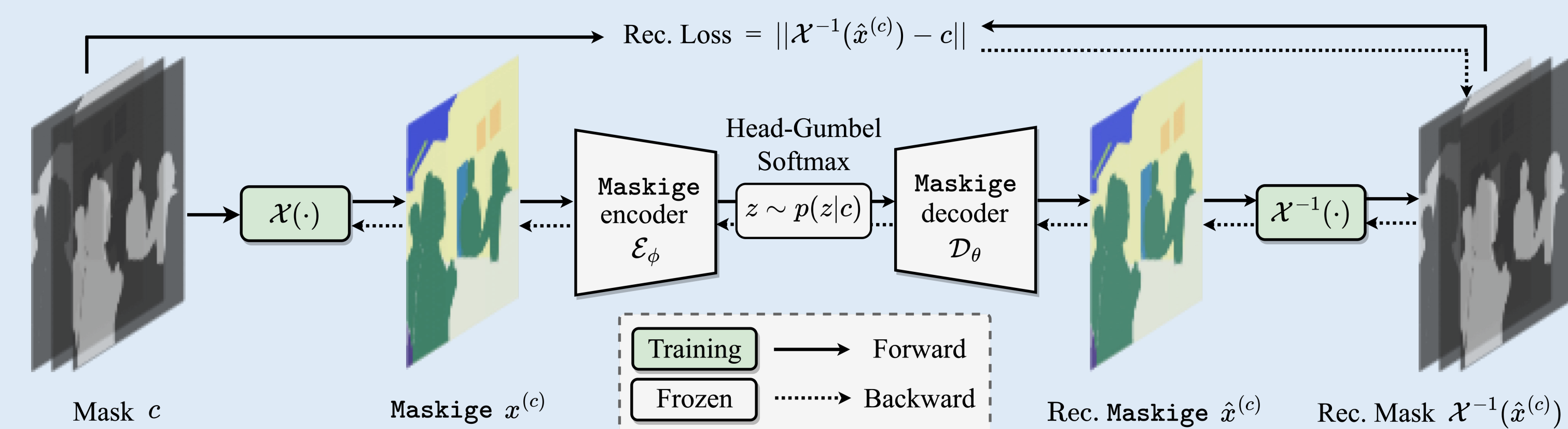
- Traditional discriminative learning methods directly optimize,
 
$$\max_{\pi} \log p_{\pi}(c|x)$$
- In generative learning, each category owns a distinctive **color**. We turn segmentation mask into a special image, **maskige**.
- Then, our GSS optimizes its **evidence lower bound (ELBO)**,

$$\begin{aligned} \log p(c|x) &\geq \mathbb{E}_{q_{\phi}(z|c)} \left[ \log \frac{p(z, c|x)}{q_{\phi}(z|c)} \right] \\ &= \mathbb{E}_{q_{\phi}(z|c)} [\log p_{\theta}(c|z)] - D_{KL}(q_{\phi}(z|c), p_{\psi}(z|x)) \end{aligned}$$

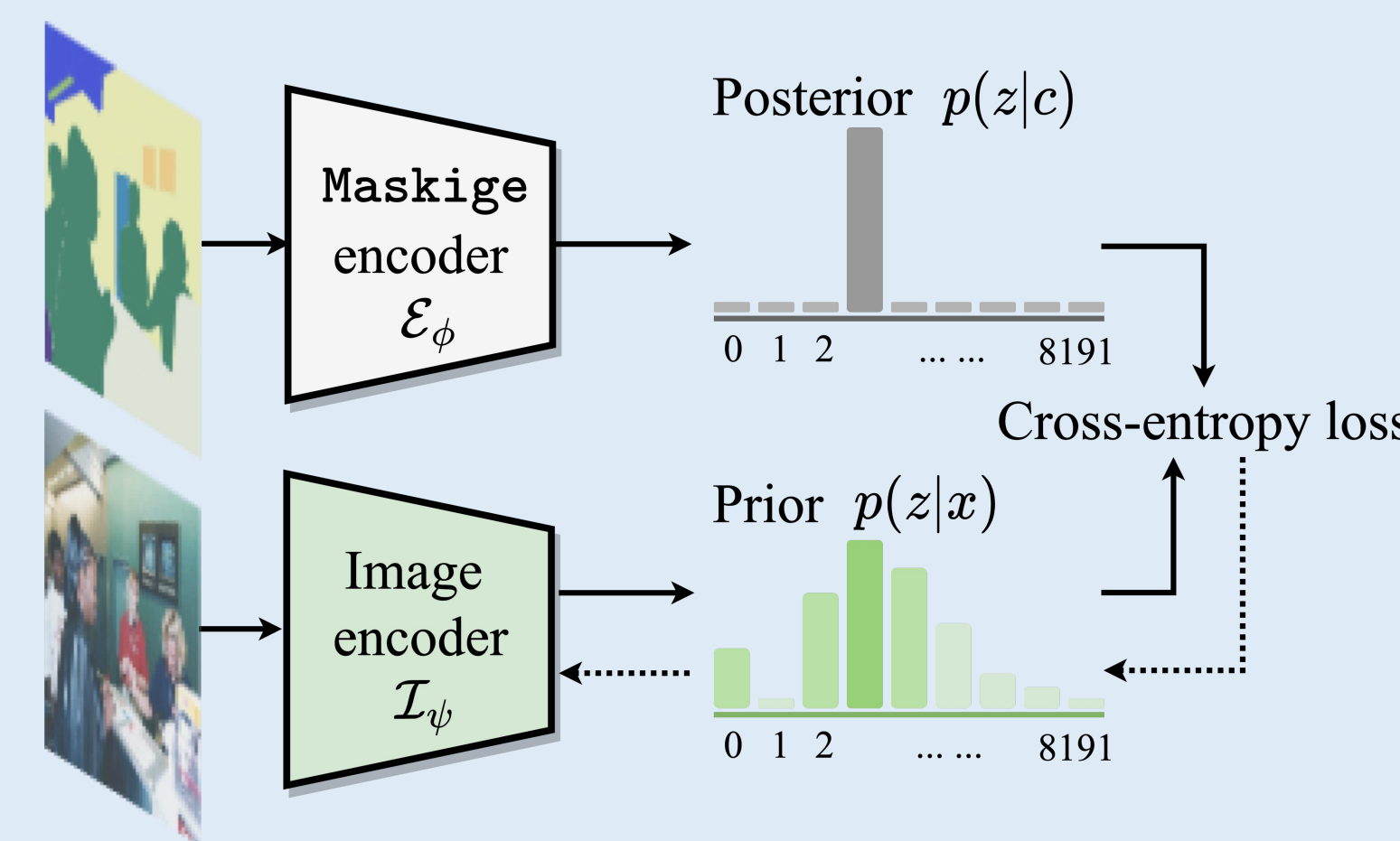


## How to train GSS in a generative way?

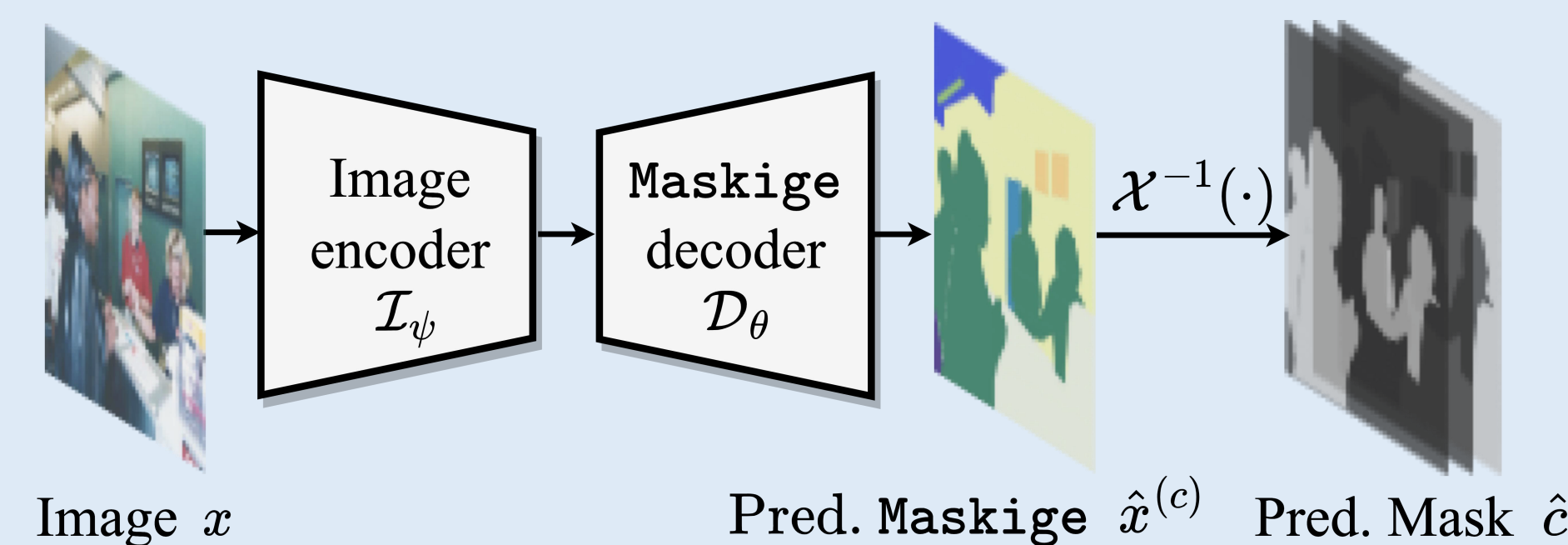
- **Stage I:** Effective posterior learning
  - Learn a mapping between mask and maskige (*i.e.*  $\mathcal{X}$  and  $\mathcal{X}^{-1}$ ).
  - Keep the  $\mathcal{E}_{\phi}$  and  $\mathcal{D}_{\theta}$  (DALL-E pretrained VQ-VAE) frozen.



- **Stage II:** Latent prior learning
  - Using a frozen  $\mathcal{E}_{\phi}$ , map the ground truth maskige to the posterior distribution  $p(z|c)$ .
  - Train the  $\mathcal{I}_{\psi}$  to predict the prior distribution  $p(z|x)$  and align with  $p(z|c)$  using the Cross-entropy loss.



## Generative inference



## Experiments

Method	Pretrain	Backbone	Iteration	mIoU
- Discriminative modeling:				
FCN	1k	ResNet-101	80k	77.02
PSPNet	1k	ResNet-101	80k	79.77
DeepLab-v3+	1k	ResNet-101	80k	80.65
NonLocal	1k	ResNet-101	80k	79.40
CCNet	1k	ResNet-101	80k	79.45
Maskformer	1k	ResNet-101	90k	78.50
Mask2former	1k	ResNet-101	90k	80.10
SETR	22k	Swin-Large	80k	78.10
UperNet	22k	Swin-Large	80k	82.89
Mask2former	22k	Swin-Large	90k	<b>83.30</b>
Segformer	1k	MiT-B5	160k	82.25
- Generative modeling:				
UVIM†	22k	Swin-Large	160k	70.77
GSS-FF	1k	ResNet-101	80k	77.76
GSS-FT-W	22k	ResNet-101	80k	78.46
GSS-FF	22k	Swin-Large	80k	78.90
GSS-FT-W	22k	Swin-Large	80k	<b>80.05</b>

Table 1: Results on Cityscapes val split.

Method	Pretrain	Backbone	Iteration	mIoU
- Discriminative modeling:				
FCN	1k	ResNet-101	160k	41.40
CCNet	1k	ResNet-101	160k	43.71
DANet	1k	ResNet-101	160k	44.17
UperNet	1k	ResNet-101	160k	43.82
DeepLab-V3+	1k	ResNet-101	160k	45.47
Maskformer	1k	ResNet-101	160k	45.50
Mask2former	1k	ResNet-101	160k	47.80
OCRNet	1k	ResNet-101	160k	43.25
Segformer	1k	MiT-B5	160k	<b>50.08</b>
SETR	22k	ViT-Large	160k	48.28
- Generative modeling:				
UVIM†	22k	Swin-Large	160k	43.71
GSS-FF	22k	Swin-Large	160k	46.29
GSS-FT-W	22k	Swin-Large	160k	<b>48.54</b>

Table 2: Results on ADE20K val split. UVIM† is reproduced by us on PyTorch. GSS-FF is free for train in Stage I, while GSS-FT-W need.

Method	Backbone	Iteration	VOC	Context	CamVid	WildDash	KITTI	ScanNet	h. mean
- Discriminative modeling:									
CCSA	HRNet-W48	500k	48.9	-	52.4	36.0	-	27.0	39.7
MGDA	HRNet-W48	500k	69.4	-	57.5	39.0	-	33.5	46.1
MSeg	HRNet-W48	500k	70.7	42.7	<b>83.3</b>	62.0	67.0	48.2	59.2
MSeg	HRNet-W48	160k	63.8	39.6	73.9	60.9	65.1	43.5	54.9
MSeg	Swin-Large	160k	78.7	47.5	75.1	<b>66.1</b>	<b>68.1</b>	49.0	61.7
- Generative modeling:									
GSS-FF	HRNet-W48	160k	64.1	37.1	72.3	59.3	62.0	40.6	52.6
GSS-FT-W	HRNet-W48	160k	65.2	38.8	75.2	62.5	66.2	43.1	55.2
GSS-FF	Swin-Large	160k	78.7	45.8	74.2	61.8	65.4	46.9	59.5
GSS-FT-W	Swin-Large	160k	<b>79.5</b>	<b>47.7</b>	75.9	65.3	68.0	<b>49.7</b>	<b>61.9</b>

Table 3: Results on Cross-domain setting (MSeg test split).

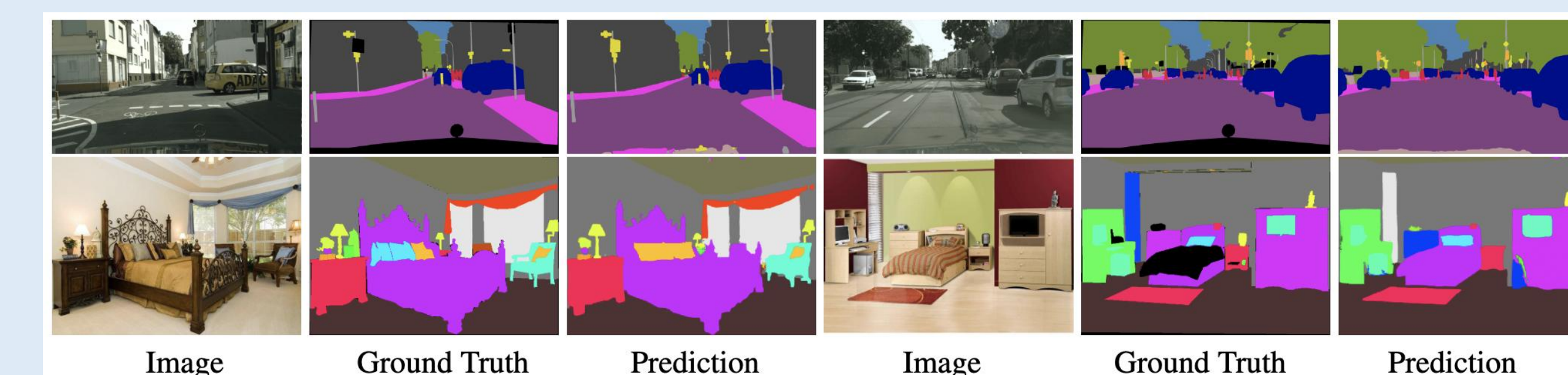


Figure 1: Qualitative results on Cityscapes and ADE20K