



KOÇ
UNIVERSITY



Training Generative Image Super-Resolution Models by Wavelet-Domain Losses Enables Better Control of Artifacts



Cansu Korkmaz



A. Murat Tekalp



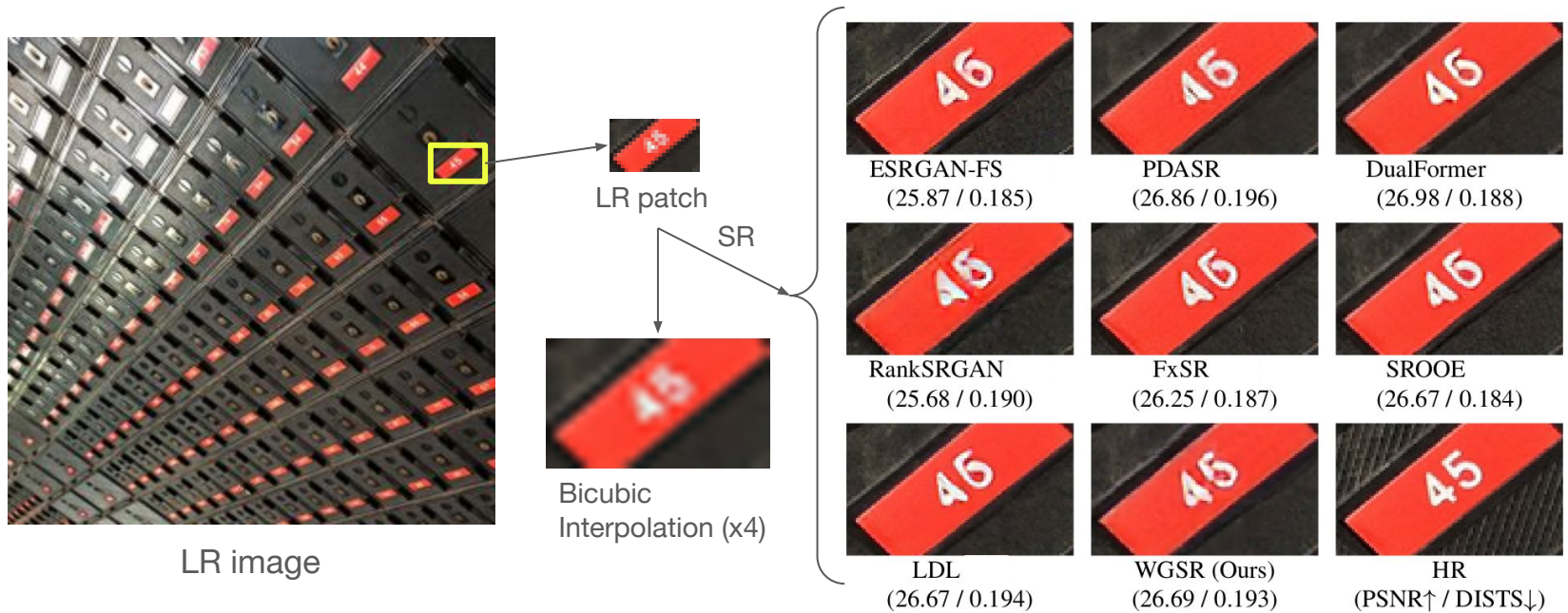
Zafer Dogan

College of Engineering and KUIS AI Center, Koc University

Project Page : <https://github.com/mandalinadagi/WGSR/>



Problem Statement



while trying to recover high-frequency image details, generative methods hallucinate → **causes artifacts**

optimizing for PSNR, DISTSD and other **quantitative scores alone does not prevent such hallucination**

Fundamental question: Can a model learn to distinguish genuine image details from artifacts?

Motivation & Contributions

We propose a novel **GAN-SR framework** that **uses wavelet-domain losses** to suppress hallucinations and artifacts for a better perception-distortion (PD) trade-off.



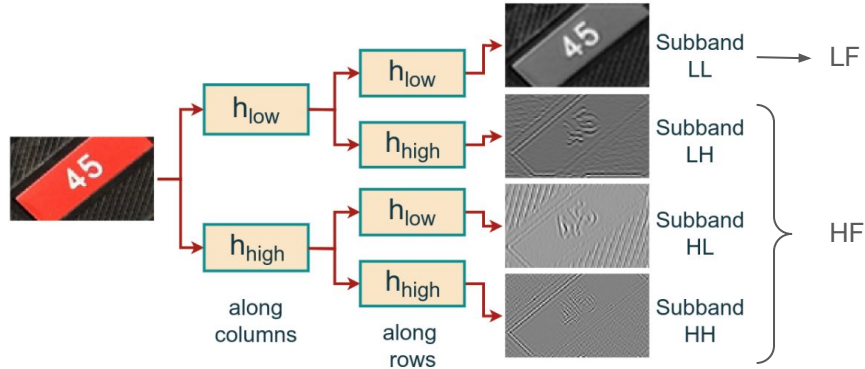
without wavelet loss

with wavelet loss

Our main contributions:

1. **Wavelet-domain fidelity loss** sensitive to scale and orientation of local structures
2. **Wavelet-domain discriminator** for adversarial training to control HF artifacts
3. Wavelet-loss guided training with DISTS perceptual loss (instead of LPIPS) significantly improves fidelity

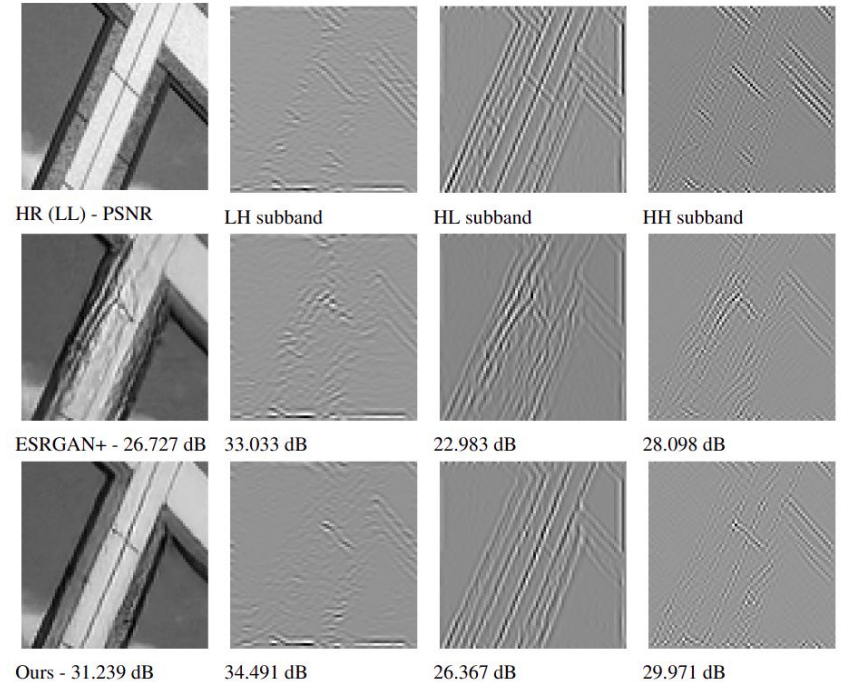
Rationale for using Wavelet-Domain Losses



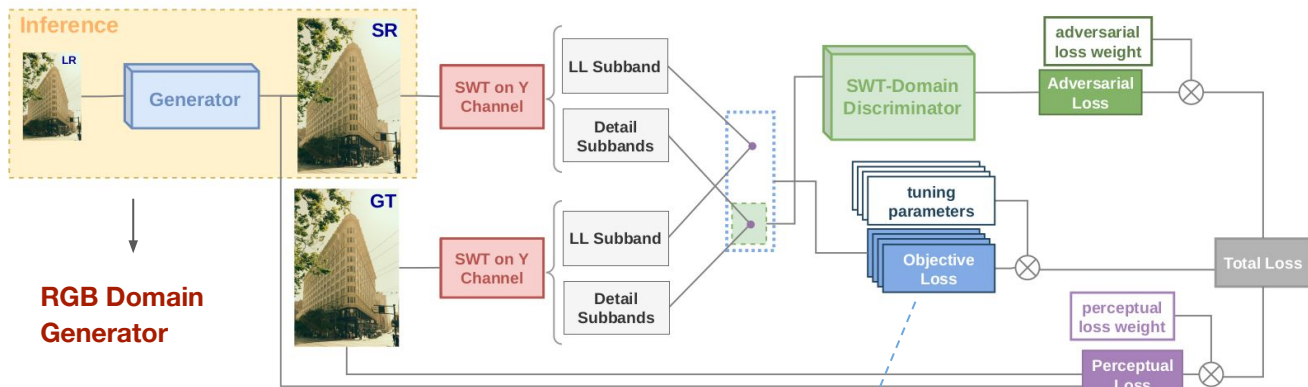
Stationary Wavelet Transform (SWT):
translation-invariant image decomposition \rightarrow low-frequency (LL) and several high-frequency (LH, HL, HH) subbands

LL subband has significant effect on fidelity of SR results

HF contents aligned with LL subband need to be reconstructed to achieve photorealistic images



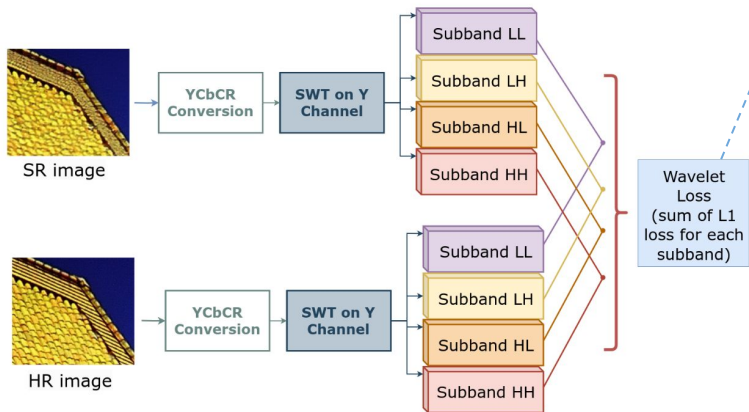
WGSR: Wavelet-Loss Guided SR Framework



SWT Domain Discriminator:

Discriminator tasked to learn how “real” (i.e. aligned with LL) are the generated HF details

HF SWT subbands are sparse → simplifies the discriminator’s task



$$L_G = L_{SWT} + \lambda_{adv} \cdot L_{adv,G} + \lambda_{perc} \cdot L_{perc}$$

$$L_{SWT} = \mathbb{E} \left[\sum_j \lambda_j \|SWT(G(x))_j - SWT(y)_j\|_1 \right]$$

$$L_{adv,G} = -\mathbb{E} [\log(1 - D(SWT(y)_*))] - \mathbb{E} [\log D(SWT(G(x))_*)]$$

$$L_D = -\mathbb{E} [\log D(SWT(y)_*)] - \mathbb{E} [\log(1 - D(SWT(G(x))_*))]$$

Quantitative Comparison

WGSR improves perceptual quality and reconstruction accuracy, yields best perceptual scores for NIQE, NRQM, and PI

Benchmark	Metric	ESRGAN-FS [12]	ESRGAN+ [50]	SPSR [40]	RankSRGAN [67]	SRFlow-DA [23]	LDL [31]	FxSR [47]	PDASR [71]	DualFormer [38]	SROOE [48]	WGSR (1-lvl)	WGSR (2-lvl)
Dataset		DF2K	DIV2K	DIV2K	DIV2K	DF2K	DIV2K	DIV2K	DIV2K	DIV2K	DF2K	DIV2K	DIV2K
BSD100	PSNR ↑	25.389	24.653	25.546	25.043	26.335	26.142	26.179	26.879	<u>26.527</u>	26.364	26.471	26.372
	SSIM ↑	0.658	0.614	0.659	0.639	0.684	0.682	0.685	0.703	0.691	0.693	<u>0.696</u>	0.684
	LPIPS ↓	0.166	0.211	0.161	0.183	0.191	0.163	<u>0.157</u>	0.187	0.158	0.153	0.187	0.174
	LPIPS-VGG ↓	0.269	0.313	0.263	0.285	0.286	0.244	0.253	0.272	<u>0.242</u>	0.241	0.283	0.282
	DISTS ↓	0.119	0.151	<u>0.118</u>	0.129	0.145	<u>0.118</u>	<u>0.118</u>	0.136	0.119	0.116	0.137	0.132
	NIQE ↓	3.386	3.675	3.261	2.903	3.603	3.383	3.386	3.902	3.957	3.684	3.428	<u>3.243</u>
	NRQM ↑	8.706	8.702	8.703	8.791	8.561	8.623	8.680	8.608	8.617	8.644	<u>8.792</u>	8.793
	PI ↓	2.402	2.531	2.335	2.086	2.631	2.473	2.422	2.779	2.796	2.576	2.053	<u>2.065</u>
LR-PSNR ↑	39.910	41.530	40.990	37.510	49.920	43.690	49.260	<u>49.830</u>	42.306	49.610	49.046	48.915	
Urban100	PSNR ↑	24.556	23.235	24.795	24.121	25.632	25.491	25.668	26.279	25.686	<u>25.939</u>	25.779	25.606
	SSIM ↑	0.743	0.707	0.747	0.719	0.763	0.767	0.772	0.785	0.773	0.779	<u>0.781</u>	0.777
	LPIPS ↓	0.124	0.143	0.119	0.143	0.129	<u>0.110</u>	0.109	0.123	0.115	0.108	0.135	0.135
	LPIPS-VGG ↓	0.222	0.248	0.216	0.249	0.241	0.197	0.204	0.223	0.200	<u>0.199</u>	0.243	0.243
	DISTS ↓	0.090	0.104	<u>0.085</u>	0.106	0.115	0.082	0.087	0.102	<u>0.085</u>	<u>0.085</u>	0.108	0.101
	NIQE ↓	3.803	3.639	3.686	3.712	4.361	3.777	3.801	4.012	4.148	3.906	<u>3.526</u>	3.326
	NRQM ↑	6.652	6.571	6.631	6.756	6.479	6.582	6.608	6.540	6.518	6.552	<u>6.827</u>	7.406
	PI ↓	3.590	3.562	3.549	3.278	3.918	3.617	3.603	3.750	3.831	3.695	<u>3.266</u>	3.112
LR-PSNR ↑	40.170	39.200	40.420	36.390	<u>49.790</u>	44.570	48.310	50.900	41.367	48.570	48.250	48.125	
DIV2K	PSNR ↑	28.073	26.770	28.190	27.196	28.954	28.959	29.022	<u>29.707</u>	29.250	29.312	29.188	29.857
	SSIM ↑	0.770	0.743	0.772	0.740	0.789	0.795	0.798	<u>0.810</u>	0.802	0.803	0.804	0.820
	LPIPS ↓	0.116	0.133	0.110	0.145	0.123	<u>0.101</u>	0.103	0.123	0.097	0.103	0.104	0.111
	LPIPS-VGG ↓	0.226	0.242	0.218	0.250	0.253	0.199	0.212	0.237	0.202	<u>0.200</u>	0.210	0.213
	DISTS ↓	0.058	0.067	0.055	0.067	0.075	0.053	0.057	0.076	0.056	<u>0.054</u>	<u>0.054</u>	0.056
	NIQE ↓	2.953	2.911	2.952	2.576	3.828	2.966	3.064	3.439	3.237	3.464	<u>2.888</u>	2.943
	NRQM ↑	6.724	6.721	6.694	<u>6.828</u>	6.519	6.610	6.671	6.560	6.611	6.543	6.870	6.452
	PI ↓	3.137	3.126	3.158	2.891	3.650	3.213	3.231	3.462	3.340	3.516	<u>3.107</u>	3.602
LR-PSNR ↑	42.915	38.407	42.565	37.758	50.151	45.900	50.514	51.690	<u>51.088</u>	42.950	49.057	49.076	

Visual Comparison

WGSR reconstructs genuine image details with high reconstruction accuracy including the regions with regular patterns and areas containing fine details


 ESRGAN-FS
 (24.76 / 0.130)

 SPSR
 (22.28 / 0.175)

 SRFlow-DA
 (27.88 / 0.126)

 FxSR
 (26.28 / 0.140)

 SROOE
 (27.39 / 0.120)

 WGSR (Ours)
 (27.99 / 0.115)

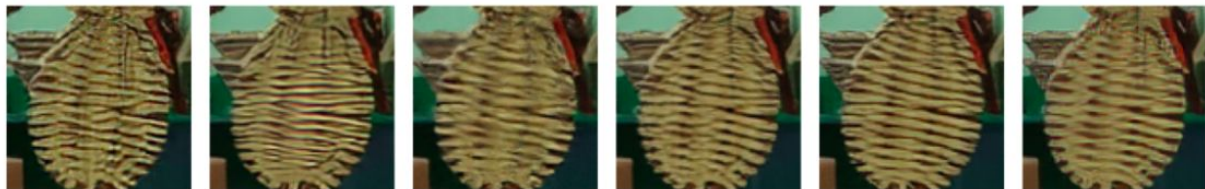
 ESRGAN+
 (20.79 / 0.179)

 RankSRGAN
 (24.66 / 0.175)

 LDL
 (24.91 / 0.133)

 PDASR
 (27.77 / 0.120)

 DualFormer
 (26.08 / 0.118)

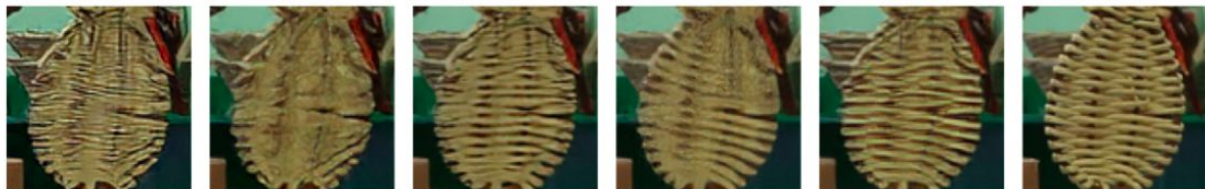
 HR (img-820)
 (PSNR / DIST5[2])

 ESRGAN-FS
 (18.91 / 0.211)

 SPSR
 (18.65 / 0.233)

 SRFlow-DA
 (20.54 / 0.186)

 FxSR
 (20.96 / 0.178)

 SROOE
 (20.47 / 0.201)

 WGSR (Ours)
 (21.60 / 0.171)

 ESRGAN+
 (17.83 / 0.246)

 RankSRGAN
 (20.00 / 0.294)

 LDL
 (20.16 / 0.202)

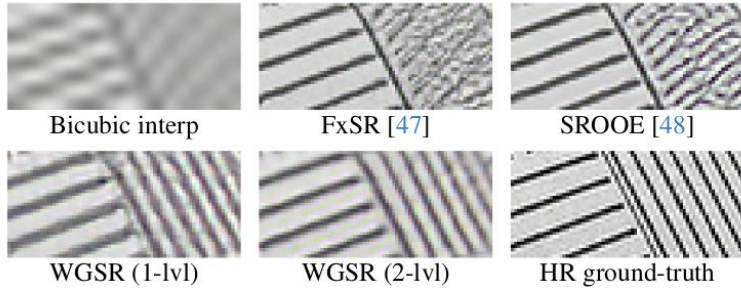
 PDASR
 (21.99 / 0.215)

 DualFormer
 (20.15 / 0.203)

 HR (img-837)
 (PSNR / DIST5[2])

Parameters of Wavelet Loss

Wavelet Decomposition Level



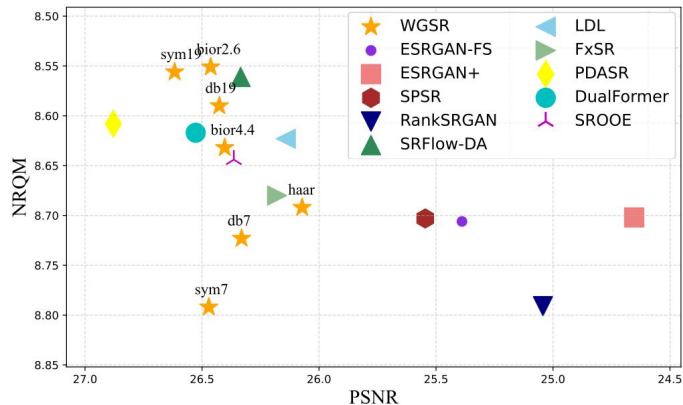
number of SWT levels used depends on scale and orientation of structures in LR images

SOTA GAN SR methods FxSR and SROOE unable to recover correct structure

WGSR 1-level recovers correct orientation of lines but some visible aliasing remains

WGSR 2-level recovers genuine details and structures when level-2 (mid) HF subbands are penalized more in fidelity losses

Choice of Wavelet Family



PD trade-off performance varies according to choice of wavelet family

best objective quality → Symlet “sym19” filter

the best perceptual quality → Daubechies “db7” filter

best trade-off point on the PSNR-NRQM plane → Symlet “sym7” filter

Ablation Study

#	l_1	$L_{adv,G}$	L_{perc}	PSNR \uparrow	PI \downarrow
0	RGB	RGB	LPIPS	24.506	2.543
1	RGB	RGB	DISTS	24.812	2.502
2	SWT	RGB	DISTS	25.622	2.501
3	RGB	SWT	DISTS	24.746	2.443
4	SWT	SWT	LPIPS	<u>25.859</u>	2.466
5	SWT	SWT	DISTS	26.331	<u>2.453</u>

DISTS instead of LPIPS improves 0.3 dB objective performance and 1.6% perceptual performance

SWT fidelity loss improves objective performance by 1 dB

Increasing weight of adversarial loss increases perceptual quality

Selection of weights leads to different PD trade-off points

Proposed combination of losses (#5) achieves +2 dB PSNR gain and better PI score compared to baseline (#0)

Conclusions

Propose a novel training methodology for GAN-based SR models → weighted combinations of wavelet losses

Characterization of HF details vs. artifacts better learned by Y-channel wavelet loss functions compared to RGB or Fourier losses

SWT-domain discriminator allows better control of optimization landscape to suppress artifacts

WGSR outperforms existing GAN-SR methods **quantitatively and qualitatively, provides better PD trade-off performance**

Extensible: Any off-the-shelf GAN-SR model can be plugged into the proposed framework to benefit from wavelet-loss guidance

THANK YOU

<https://github.com/KUIS-AI-Tekalp-Research-Group/image-super-resolution>