



# Learning to Produce Semi-dense Correspondences for Visual Localization

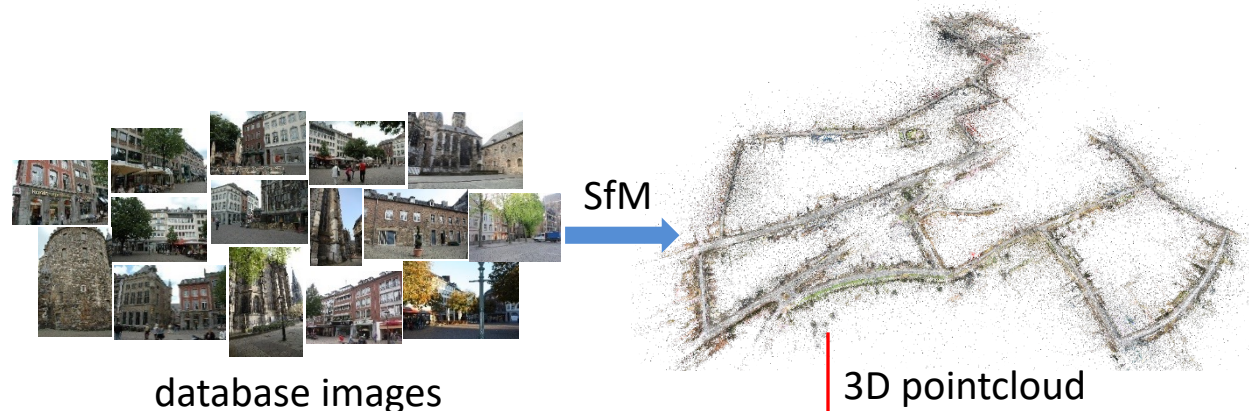
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## Visual Localization

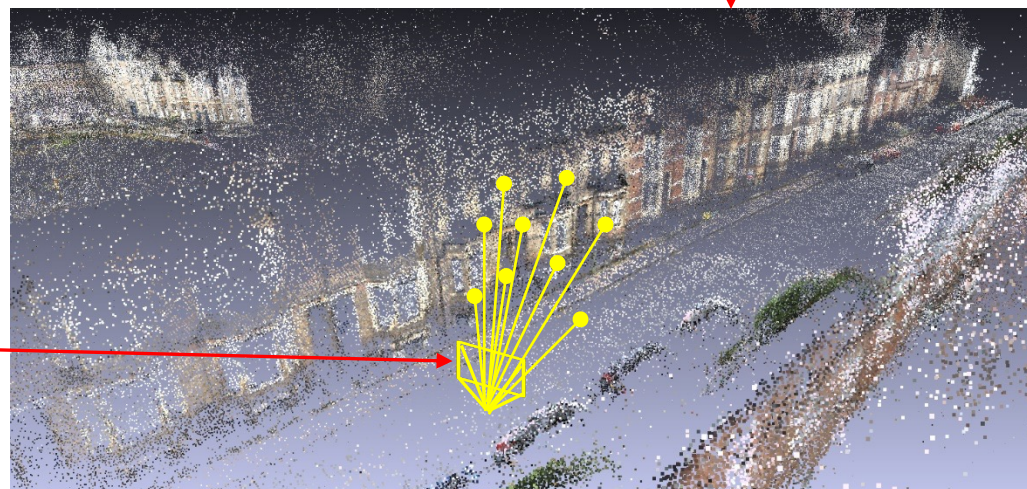
Estimate camera poses from input images and a known 3D representation of a scene

Most common approach: **2D-3D Feature Matching (FM)**

- establish correspondences between 2D image pixels and 3D scene coordinates
- find camera poses using a RANSAC-based PnP algorithm

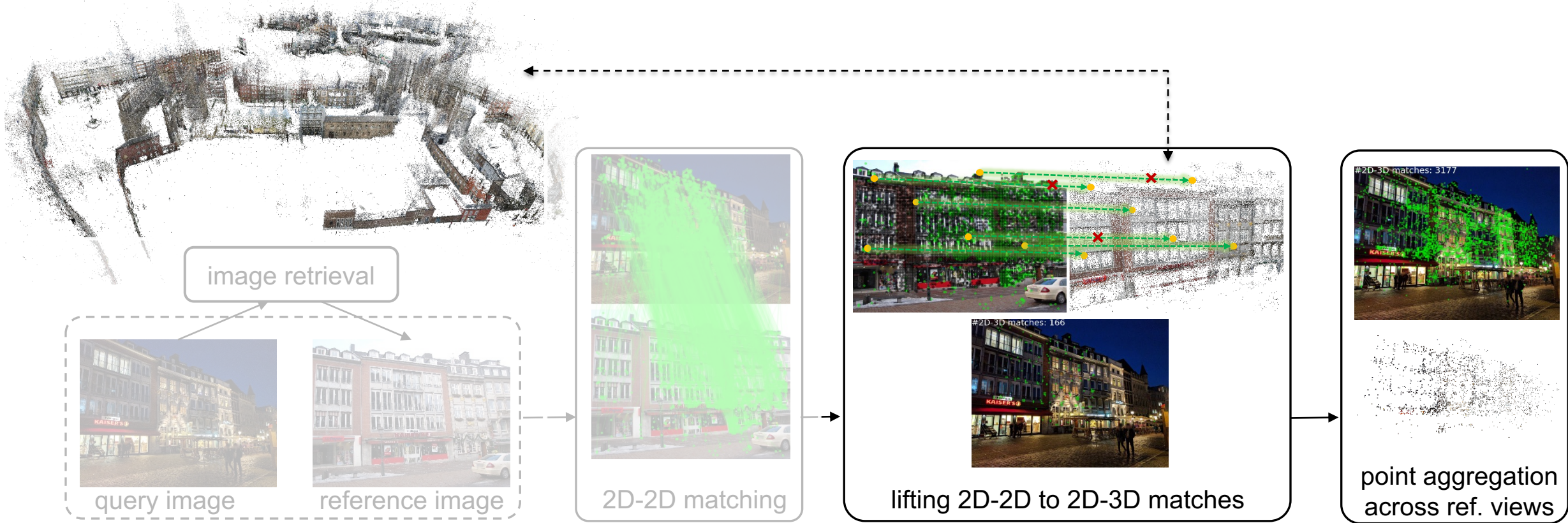


query image



## Existing Challenges of FM-based methods

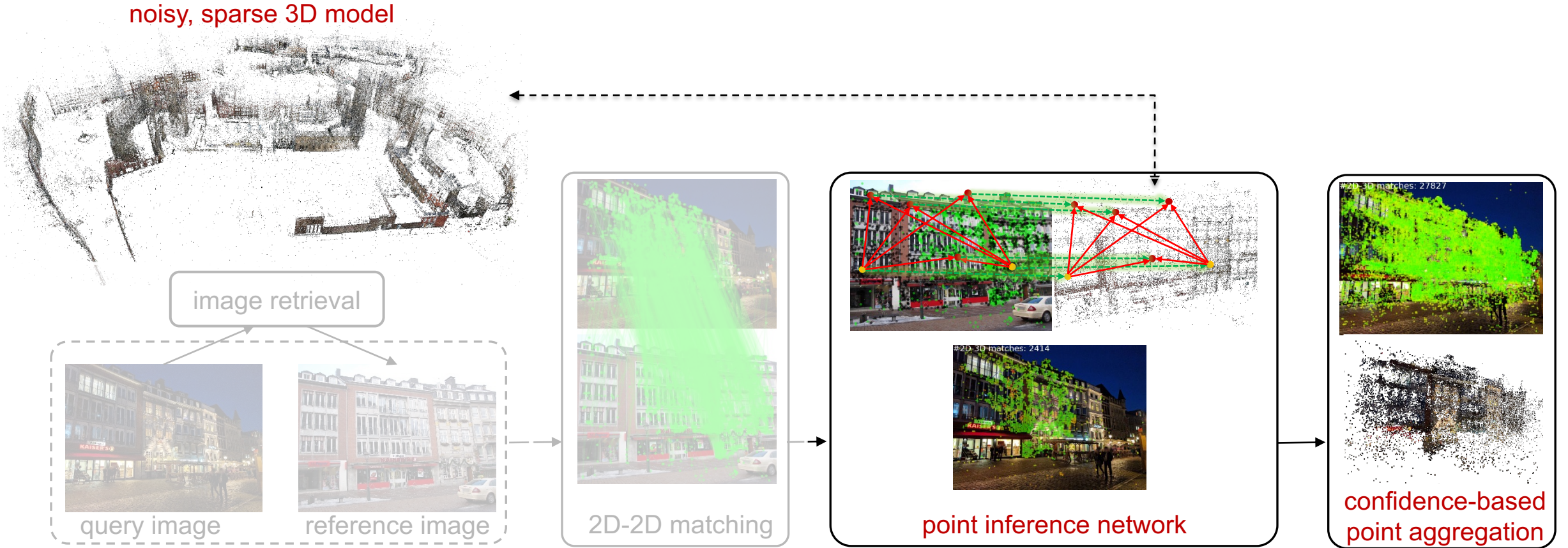
a robust FM-based 3D model built from SfM



### Existing SOTA pipeline, HLoc

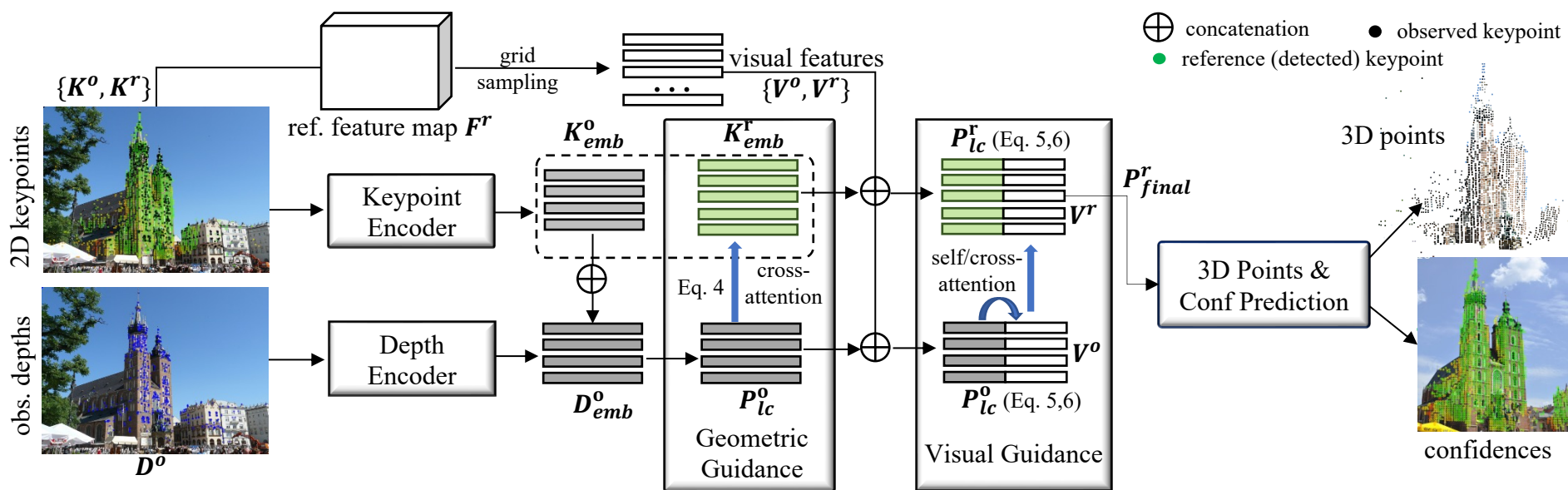
# Motivation

## Our approach



DeViLoc

## Point Inference Network (PIN)



## Confidence-based Point Aggregation

$$p_j^{agg} = \frac{\sum_{i,n} \mathbf{I}(Q_s(k_i^n) = k_j) c_i^n p_i^n}{\sum_{i,n} \mathbf{I}(Q_s(k_i^n) = k_j) c_i^n}$$

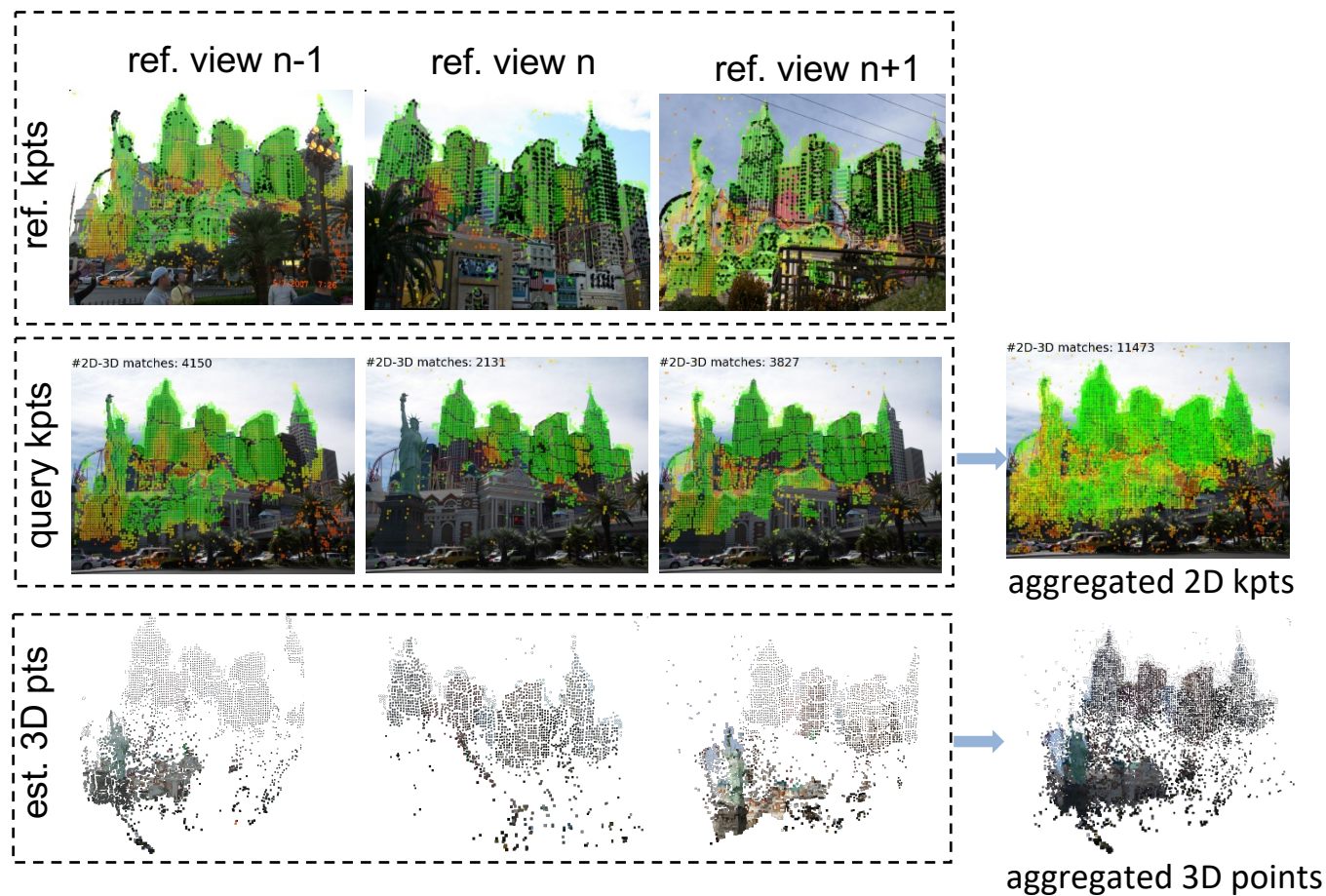
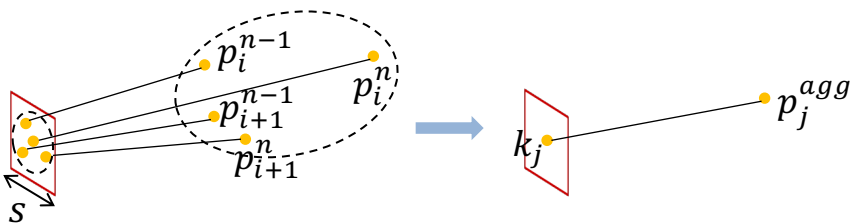
$p_j^{agg}$ : merged 3D point for keypoint  $k_j$

$Q_s(k_i^n) = \text{round}\left(\frac{k_i^n}{s}\right) * s$ : quantization function

$k_i^n$ : keypoint  $i$  associated with reference image  $n$

$p_i^n$ : 3D point  $i$  corresponding to keypoint  $k_i^n$

$c_i^n$ : confidence value for 3D point  $p_i^n$



## Challenging benchmarks

	Methods	Aachen Day-Night		RobotCar-Seasons		Extended CMU-Seasons		
		Day	Night	Day-all	Night-all	Urban	Suburban	Park
D	ESAC [7]	42.6 / 59.6 / 75.5	6.1 / 10.2 / 18.4	-	-	-	-	-
S	AS [48]	85.3 / 92.2 / 97.9	39.8 / 49.0 / 64.3	50.9 / 80.2 / 96.6	6.9 / 15.6 / 31.7	81.0 / 87.3 / 92.4	62.6 / 70.9 / 81.0	45.5 / 51.6 / 62.0
	D2Net [20]	84.8 / 92.6 / 97.5	84.7 / 90.8 / 96.9	54.5 / 80.0 / 95.3	20.4 / 40.1 / 55.0	94.0 / 97.7 / 99.1	93.0 / 95.7 / 98.3	89.2 / 93.2 / 95.0
	S2DNet [23]	84.5 / 90.3 / 95.3	74.5 / 82.7 / 94.9	53.9 / 80.6 / 95.8	14.5 / 40.2 / 69.7	-	-	-
	HLoc[SP] [18, 42]	80.5 / 87.4 / 94.2	68.4 / 77.6 / 88.8	53.1 / 79.1 / 95.5	7.2 / 17.4 / 34.4	89.5 / 94.2 / 97.9	76.5 / 82.7 / 92.7	57.4 / 64.4 / 80.4
	PixLoc [44]	64.3 / 69.3 / 77.4	51.0 / 55.1 / 67.3	52.7 / 77.5 / 93.9	12.0 / 20.7 / 45.4	88.3 / 90.4 / 93.7	79.6 / 81.1 / 85.2	61.0 / 62.5 / 69.4
	HLoc[SP+SG]	<b>89.6 / 95.4 / 98.8</b>	<b>86.7 / 93.9 / 100.</b>	<b>56.9 / 81.7 / 98.1</b>	<b>33.3 / 65.9 / 88.8</b>	<b>95.5 / 98.6 / 99.3</b>	90.9 / 94.2 / 97.1	85.7 / 89.0 / 91.6
	LBR [65]	88.3 / <b>95.6 / 98.8</b>	84.7 / <b>93.9 / 100.</b>	<b>56.7 / 81.7 / 98.2</b>	24.9 / 62.3 / 86.1	-	-	-
	HLoc+PixLoc	84.7 / 94.2 / <b>98.8</b>	81.6 / <b>93.9 / 100.</b>	<b>56.9 / 82.0 / 98.1</b>	<b>34.9 / 67.7 / 89.5</b>	<b>96.9 / 98.9 / 99.3</b>	<b>93.3 / 95.4 / 97.1</b>	87.0 / 89.5 / 91.6
	HLoc[TopicFM][24]	<b>88.8 / 94.7 / 97.9</b>	<b>86.7 / 92.9 / 100.</b>	-	-	-	-	-
SD	NeuMap [58]	80.8 / 90.9 / 95.6	48.0 / 67.3 / 87.8	-	-	-	-	-
	DeViLoc (Ours)	87.4 / 94.8 / <b>98.2</b>	<b>87.8 / 93.9 / 100.</b>	<b>56.9 / 81.8 / 98.0</b>	31.3 / <b>68.9 / 92.4</b>	<b>95.7 / 98.4 / 99.2</b>	<b>97.1 / 98.3 / 99.4</b>	<b>92.1 / 95.1 / 96.3</b>

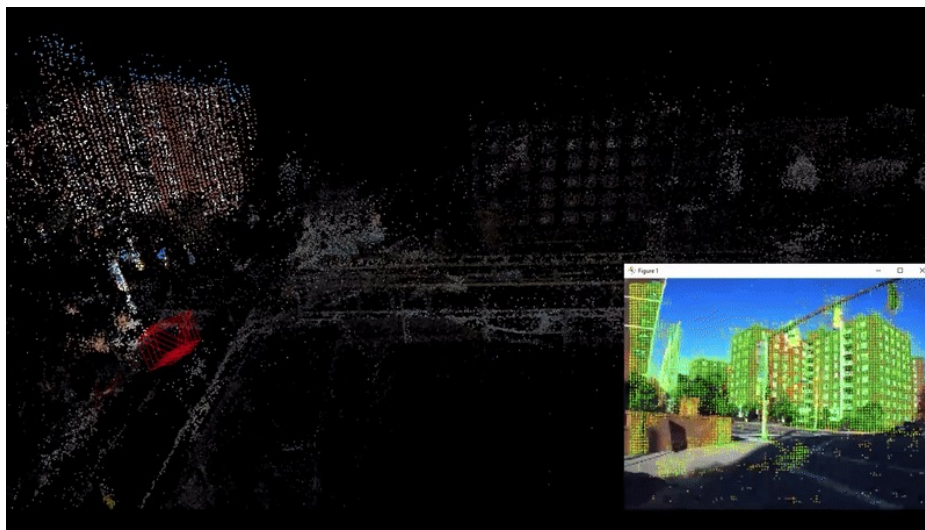
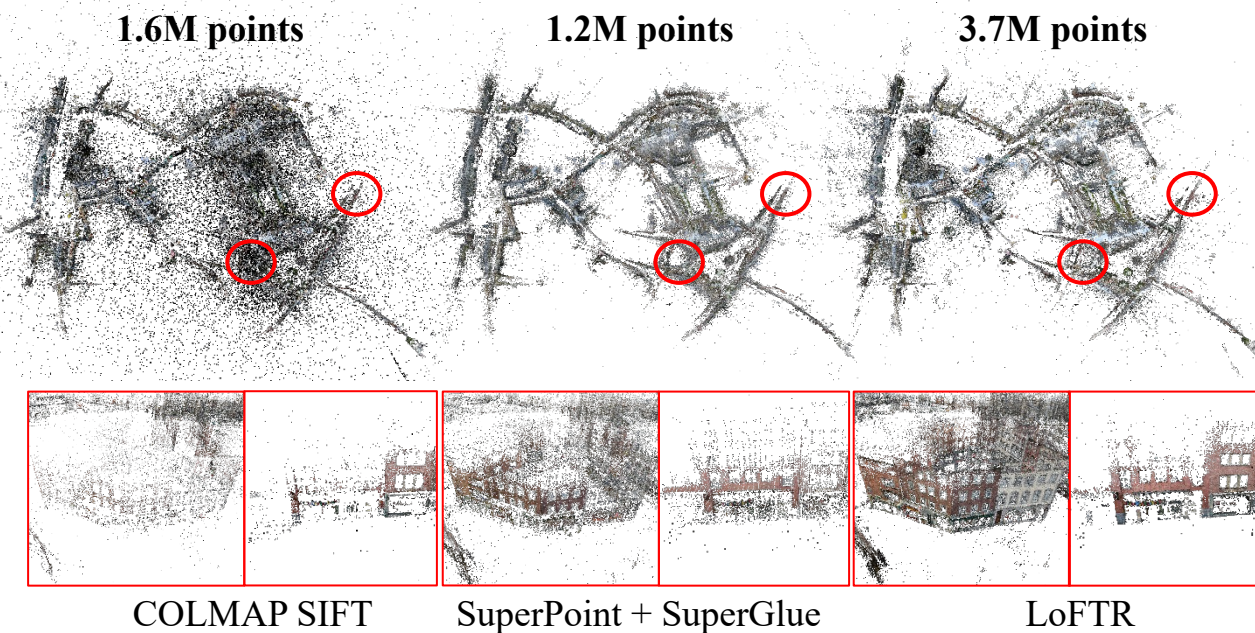


Illustration of pose estimation on CMU-Seasons

## Robustness with noisy/sparse 3D pointcloud inputs



Models	Day	Night
	(0.25m, 2°) / (0.5m, 5°) / (5.0m, 10°)	
DeViLoc[half-SIFT]	87.5 / 94.1 / 97.9	86.7 / 92.9 / 100.
DeViLoc[SIFT]	87.4 / 94.8 / 98.2	87.8 / 93.9 / 100.
DeViLoc[SP+SG]	87.3 / 95.3 / 98.3	88.8 / 92.9 / 100.
DeViLoc[LoFTR]	87.9 / 94.7 / 98.2	88.8 / 92.9 / 100.



# Experiments

## Qualitative Results

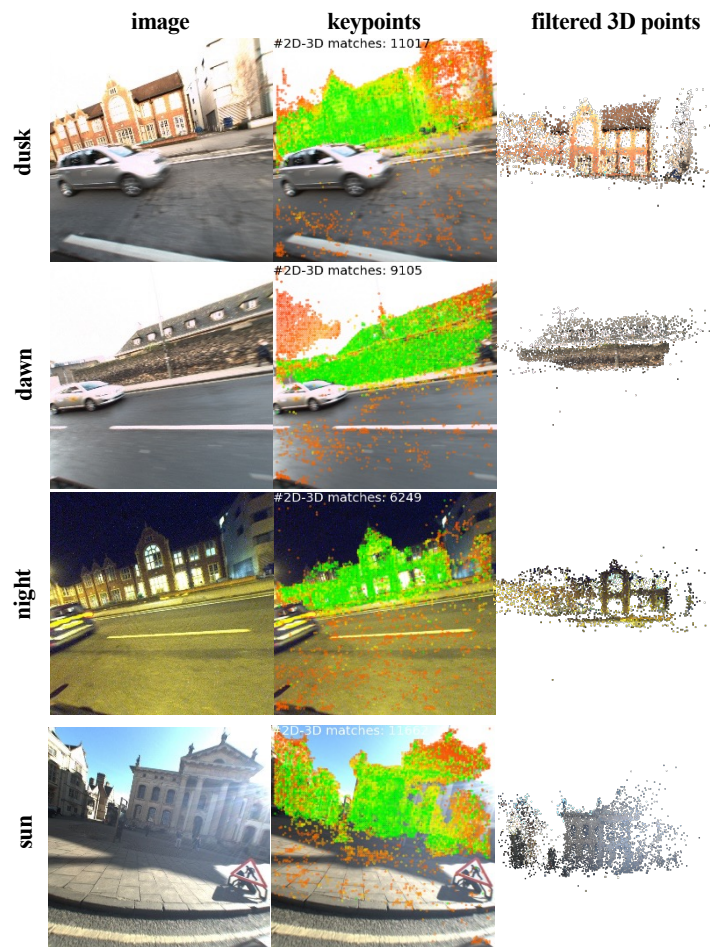
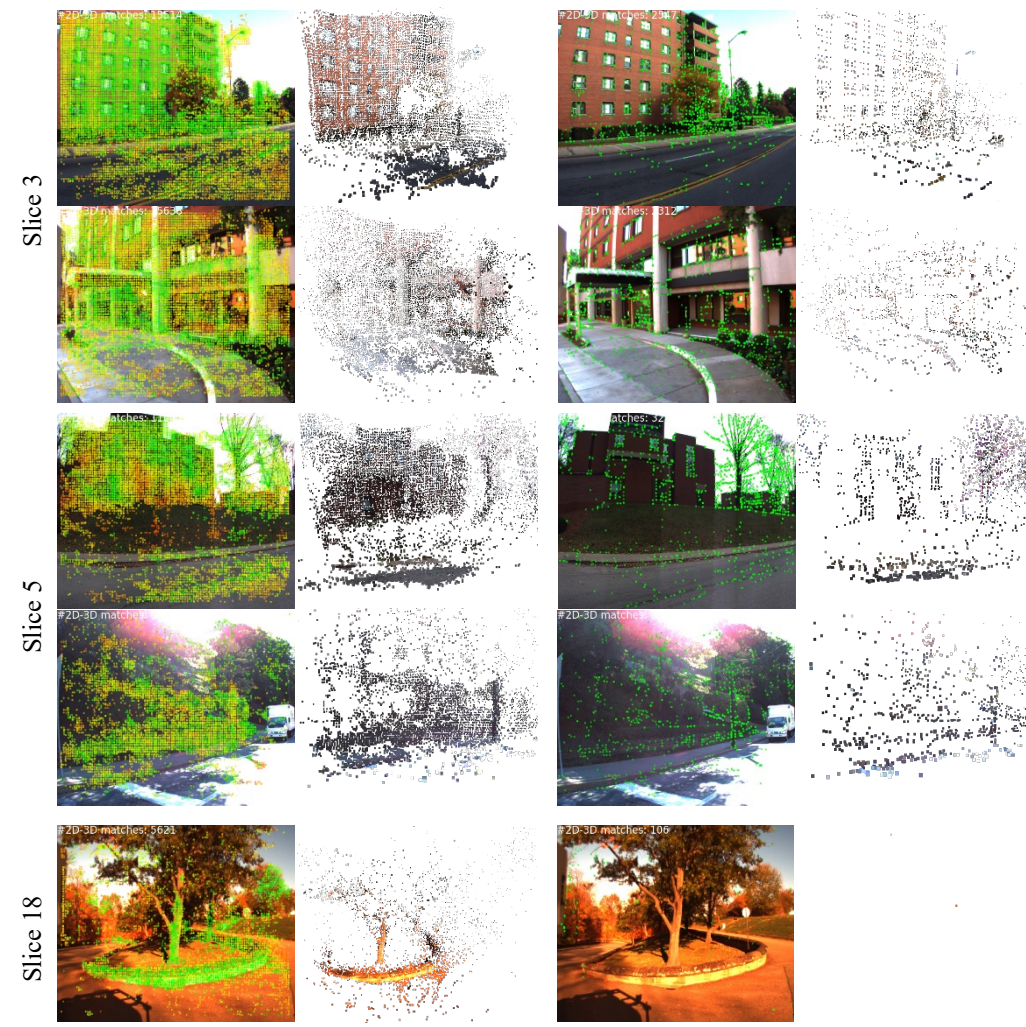


illustration 1



illustration 2

RobotCar dataset



DeViLoc

HLoc[SP+SG]

CMU dataset

Thanks for listening!