





STPro: Spatial and Temporal Progressive Learning for Weakly Supervised Spatio-temporal Video Grounding



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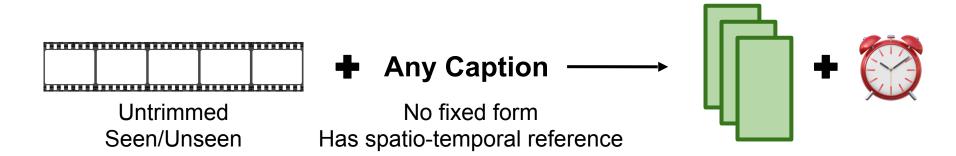
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What is Open-World Free-form Grounding?





The *man in red* clothes *puts* the hat to his left hand, then *pulls* the womans hand and *kisses*, then *puts* the hat to his right hand.



Qualitative Samples



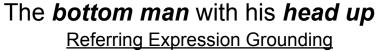
Query: A **dog** with a rope **walks** in front of a **man in white**.

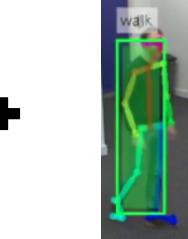


Query: The man in brown clothes pours the contents of the bag into his hand, and then takes out a piece of paper from the bag and opens it.









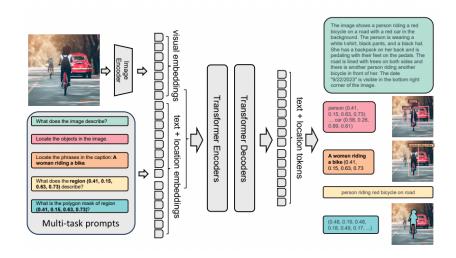
The **walking** man Action Recognition

Which VLMs to start from?



Multi-modal LLMs (MLLMs)?

Florence-2 [CVPR'24] (Microsoft)



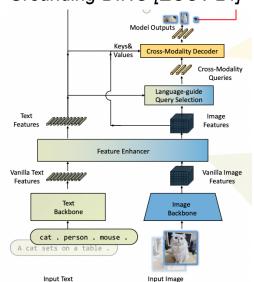
Bounding-Box V

Confidence X



Task-specific VLMs?

Grounding-DINO [ECCV'24]



Bounding-Box V



Confidence V





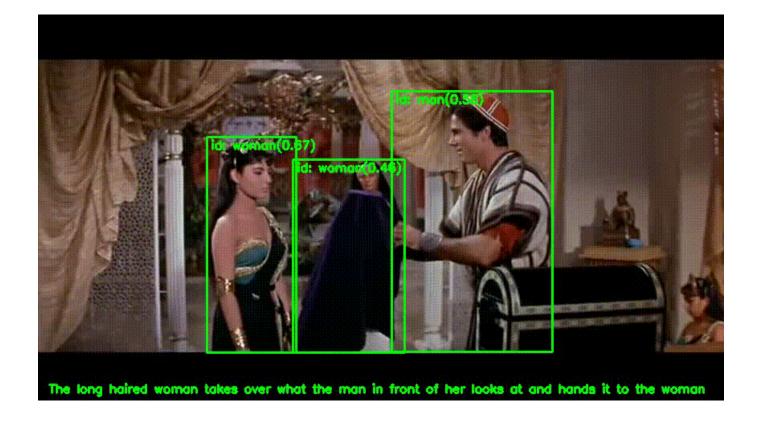




Multimodal DETR are robust at detection w



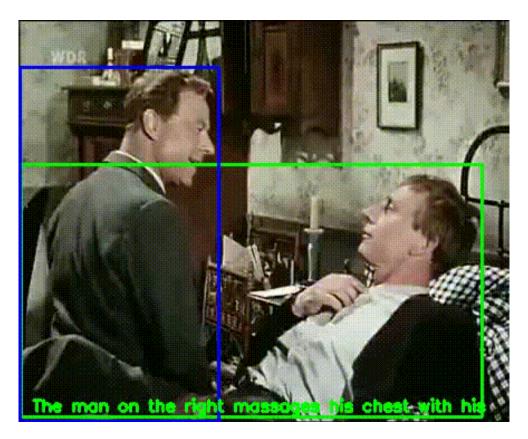








Fails at exact query grounding







Methods	HCSTVG-v1			VidSTG		
	mvIoU	vIoU@0.3	vIoU@0.5	mvIoU	vIoU@0.3	vIoU@0.5
AWGU [CVPR19]	8.2	4.5	0.8	8.8	7.4	3.0
Vis-CTX [CVPR19]	9.8	6.8	1.0	9.0	7.3	3.1
WINNER [CVPR23]	14.2	17.2	6.1	10.9	13.0	6.4
W-GDINO [ECCV24]	9.0	11.6	4.6	10.2	12.6	7.3

Proof: Trivial adaptation fails. VLMs are not designed for dense video tasks.

What's limiting W-GDINO's Performance?

Actor's entire presence grounded, instead of specified temporal boundary



The **man in red** clothes **puts** the hat to his left hand, then **pulls** the womans hand and **kisses**, then **puts** the hat to his right hand.

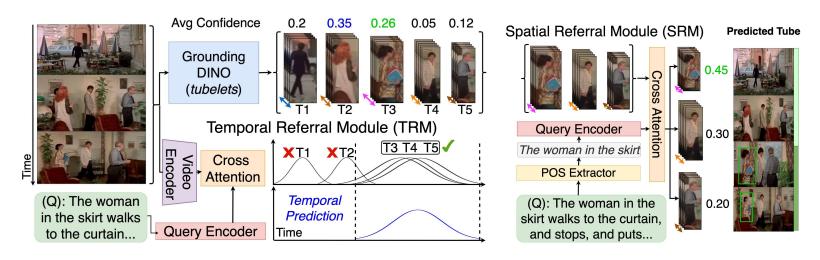
Confidence score changes vastly within tubelets due to challenging scenes



The man in black suit follows the man, chases him and run towards the car



Weakly-Supervised Adaptation of DETR





Why weakly supervised? 9

Weakly Supervised



Less Bias (Models)

Easy to Scale (large datasets)

Fully Supervised



More Bias (Models)

Hard to Scale (large datasets)





Methods	VidSTG-Declarative			HCSTVG-1		
	m_vIoU	vIoU@0.3	vIoU@0.5	m_vIoU	vIoU@0.3	vIoU@0.5
AWGU [5]	9.0	7.9	3.1	8.2	4.5	0.8
Vis-CTX [33]	9.3	7.3	3.3	9.8	6.8	1.0
WINNER [18]	11.6	14.1	7.4	14.2	17.2	6.1
W-GDINO [24]	10.6	13.0	7.8	9.0	11.6	4.5
SRM + TRM	15.52	19.39	12.69	14.81	21.81	10.26

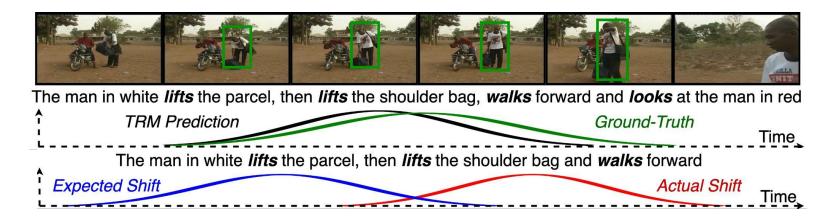
Some improvement! But, we're still far away from what's achievable!

Dataset	m_tIoU	m_vIoU	vIoU@0.5	m_tIoU	m_vIoU	vIoU@0.5	
	Detection			Post-Tracking			
HCSTVG-v1	92.1	69.3	86.2	83.6	65.0	76.3	
HCSTVG-v2	95.1	68.8	87.0	81.5	60.0	68.0	
VidSTG-D	83.8	52.7	60.9	72.5	45.4	50.6	
VidSTG-I	83.7	48.8	54.7	72.7	41.6	44.6	

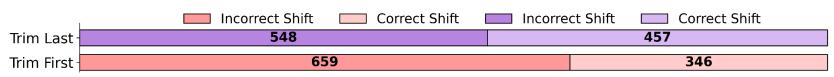
So, what's limiting TRG? Where does it fail and why?



Lacks Action Composition Understanding!



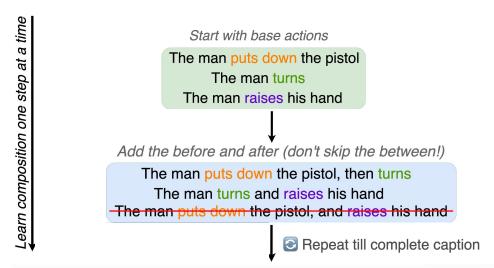
Not just some samples! We see consistent failure.



CVPR//ashville houelds, 2005

Solution? Sub-Action Curriculum

- Aim: Teach the model individual actions and how they stack
- Why: Compositional understanding enables new-scenario generalization

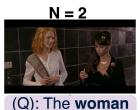


(Q):The man puts down the pistol, then turns and raises his hand



Deterioration of SRM On Dense Scenes

Decreasing ability to ground class and attribute 3 of actors Increasing







in white clothes...





Class Attribute X

vellow coat...





ClassX

(Q): The woman with **brown** hair

- Attribute X
- SRM Prediction 📕 Ground-Truth

- Challenge: As actors increase, SRM fails to ground the right class and attribute.
- Importance: Independent class and attribute understanding leads to better new-scenario generalization.

Solution? Spatial Curriculum



Soft-Label Filtering (SLF) - Let SRM focus on attribute. Imply class



Congestion Guided Sampling (CGS) - Eliminate background distraction

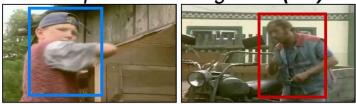
Curriculum

High pairwise average tloU(0.8)



Differentiate actors in the same background

Low pairwise average tloU(0.1)



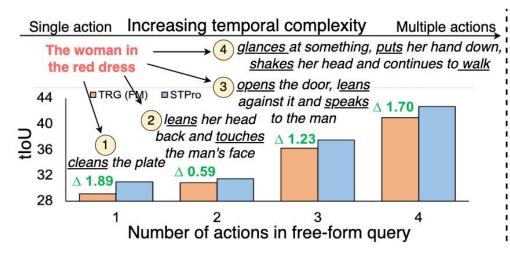
Differentiate actors with varied backgrounds

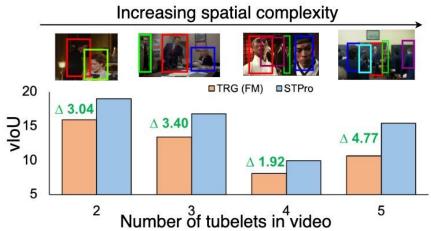


Do The **Curriculums** Really Help? (9)



Significant performance improvements on more complex spatial and temporal scenes!





Summary



- Contributions:
 - Novel simple adaptation of VLMs on dense multimodal videos.
 - First work to make VLMs spatio-temporal contextual aware via curriculum learning.
- Scalable to large-scale datasets (minimal computation)





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