

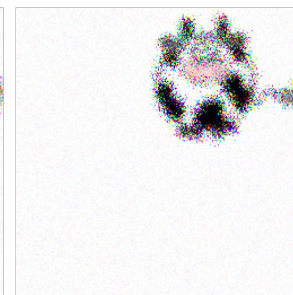
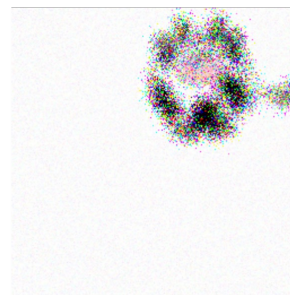
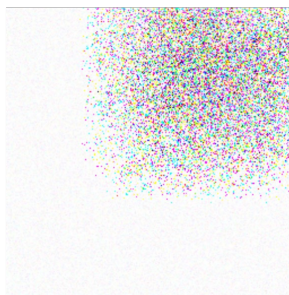
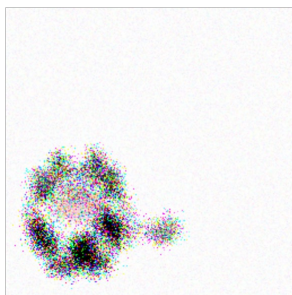
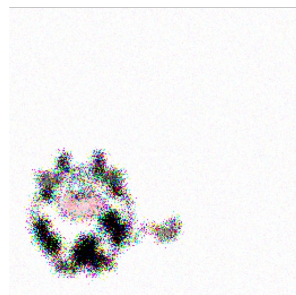
# Locally Orderless Images for Optimization in Differentiable Rendering

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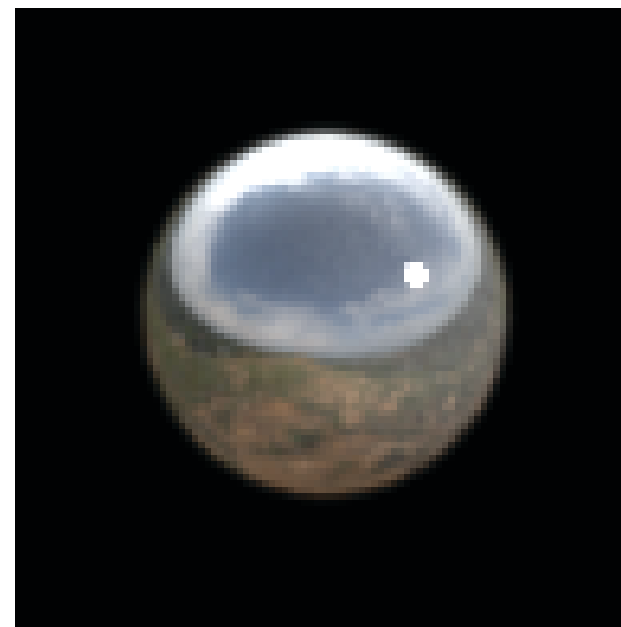


Initial



Light

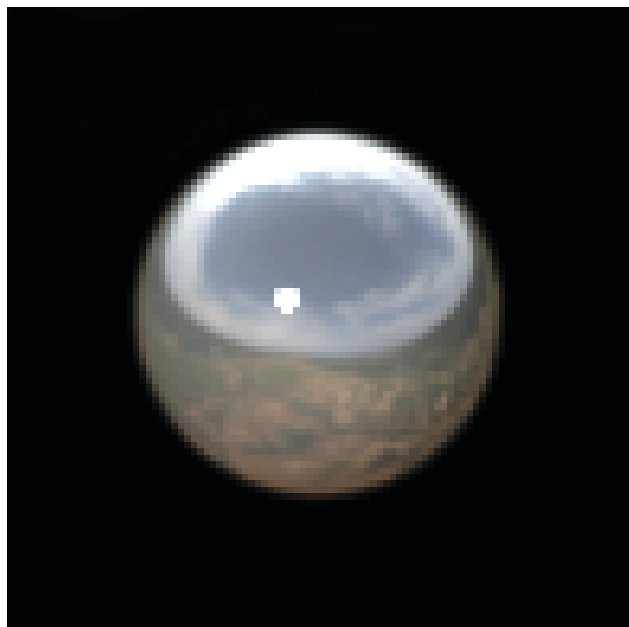
Target



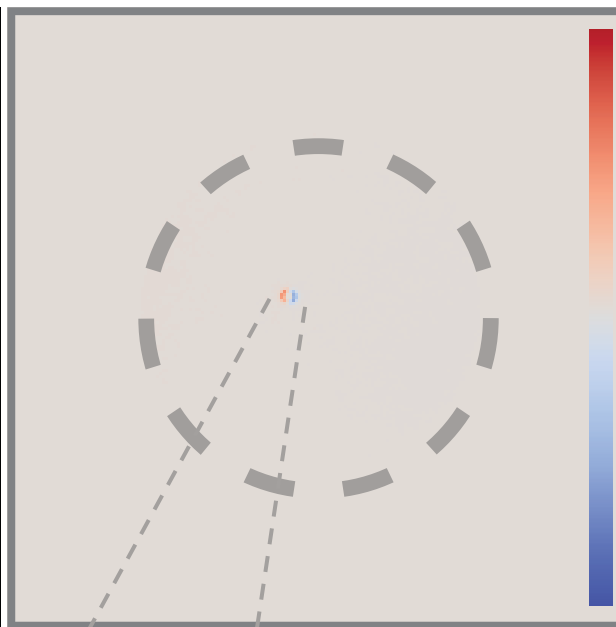
Light



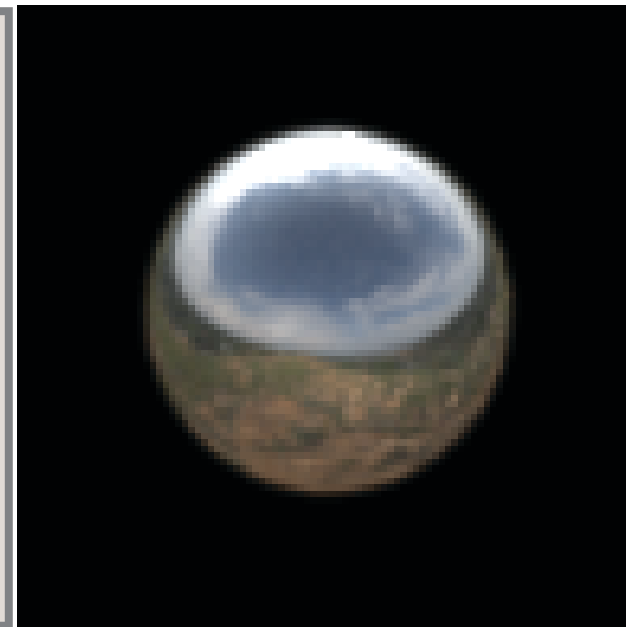
Initial



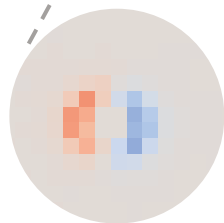
Gradient Map



Local Minimum

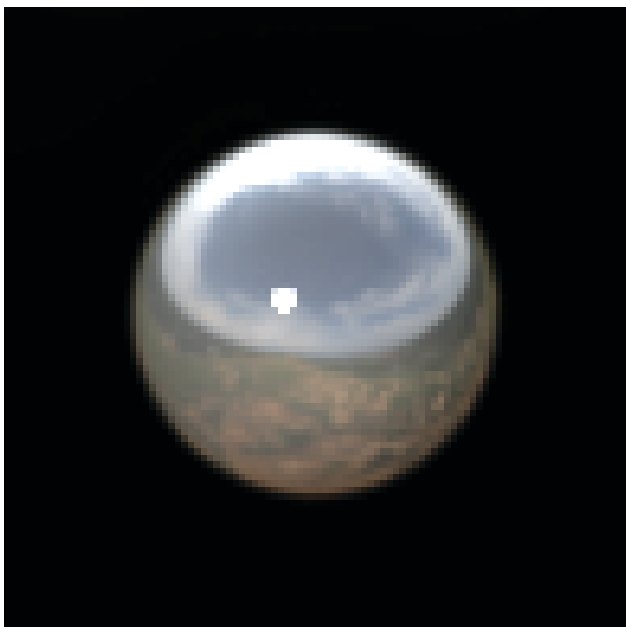


Light

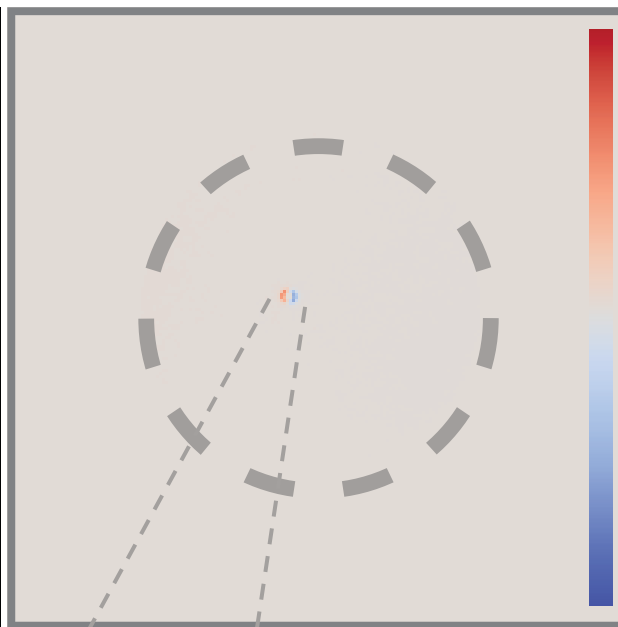


Sparse

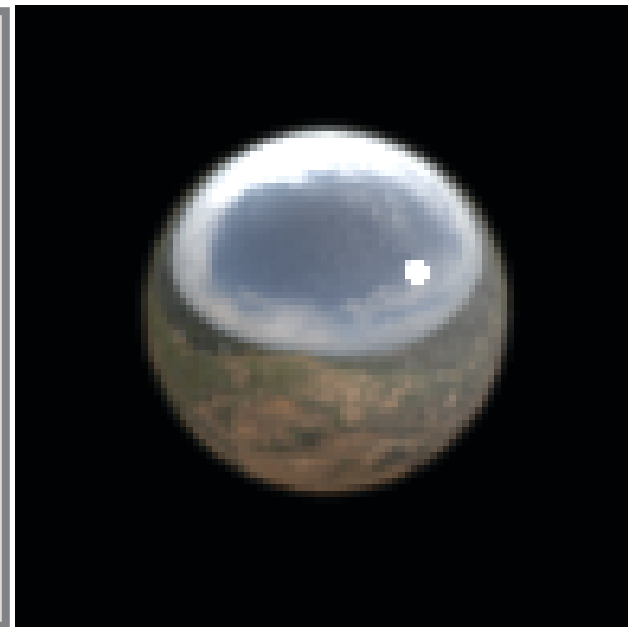
Initial



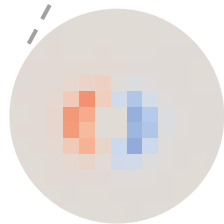
Gradient Map



Ours



Light



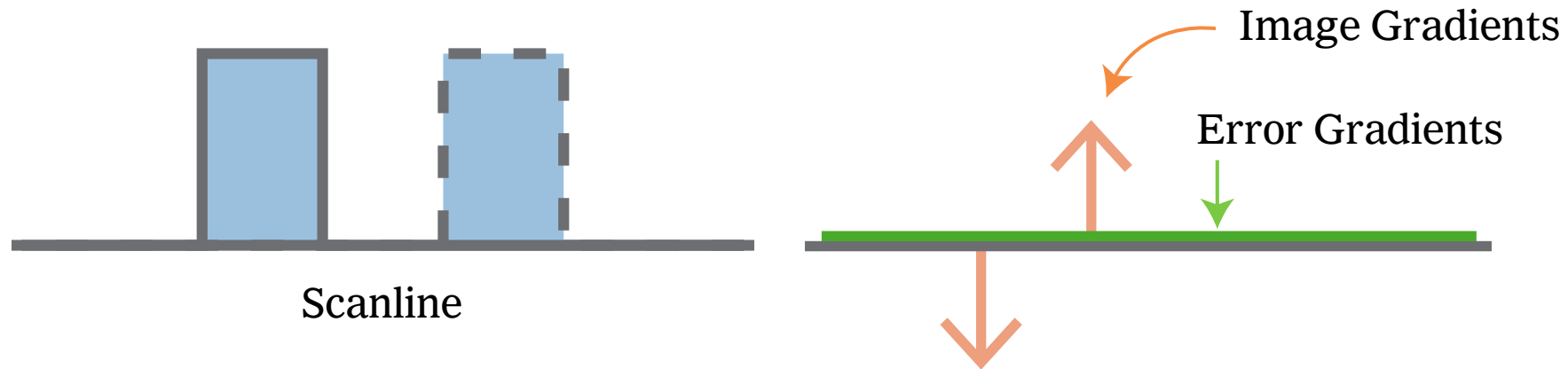
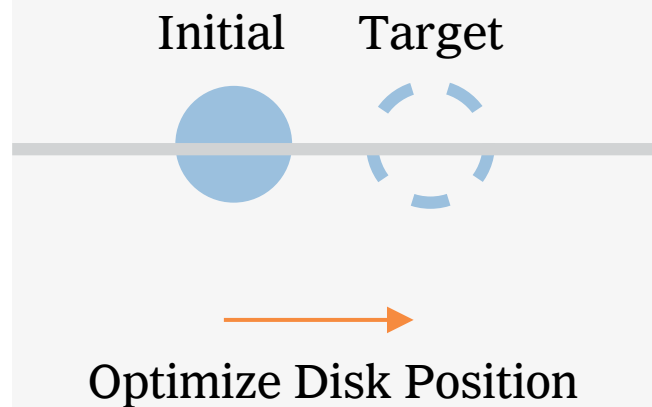
Sparse

# Locally Orderless Images

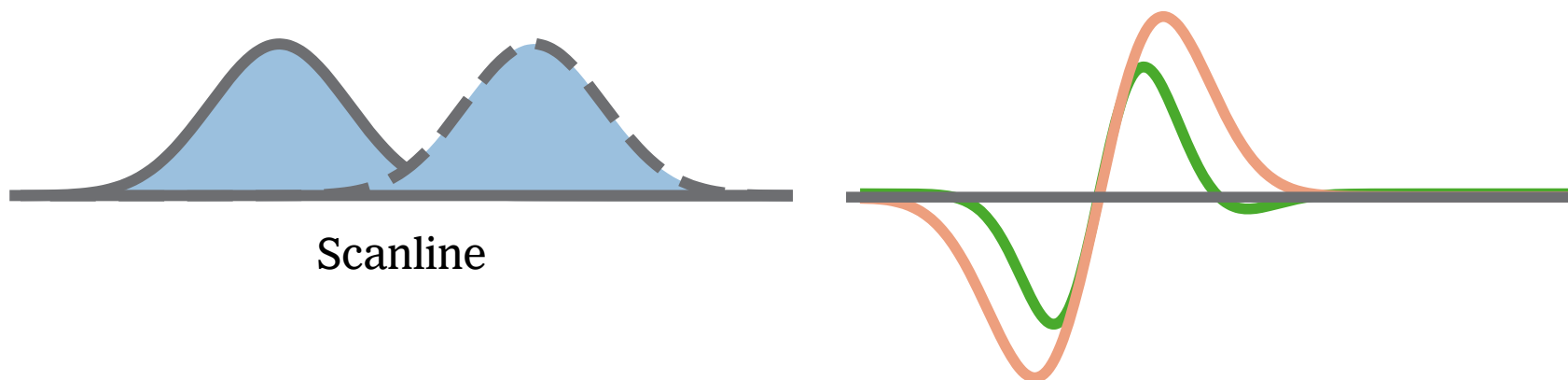
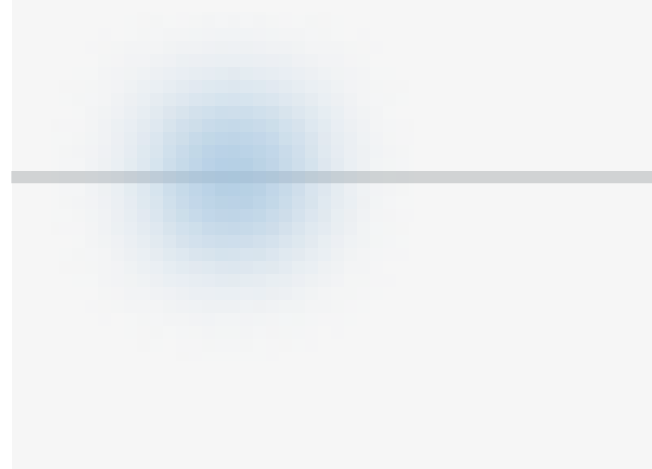


Koenderink and Doorn, The Structure of Locally Orderless Images, IJCV 1999  
Griffin, Scale-Imprecision Space, Image and Vision Computing 1997

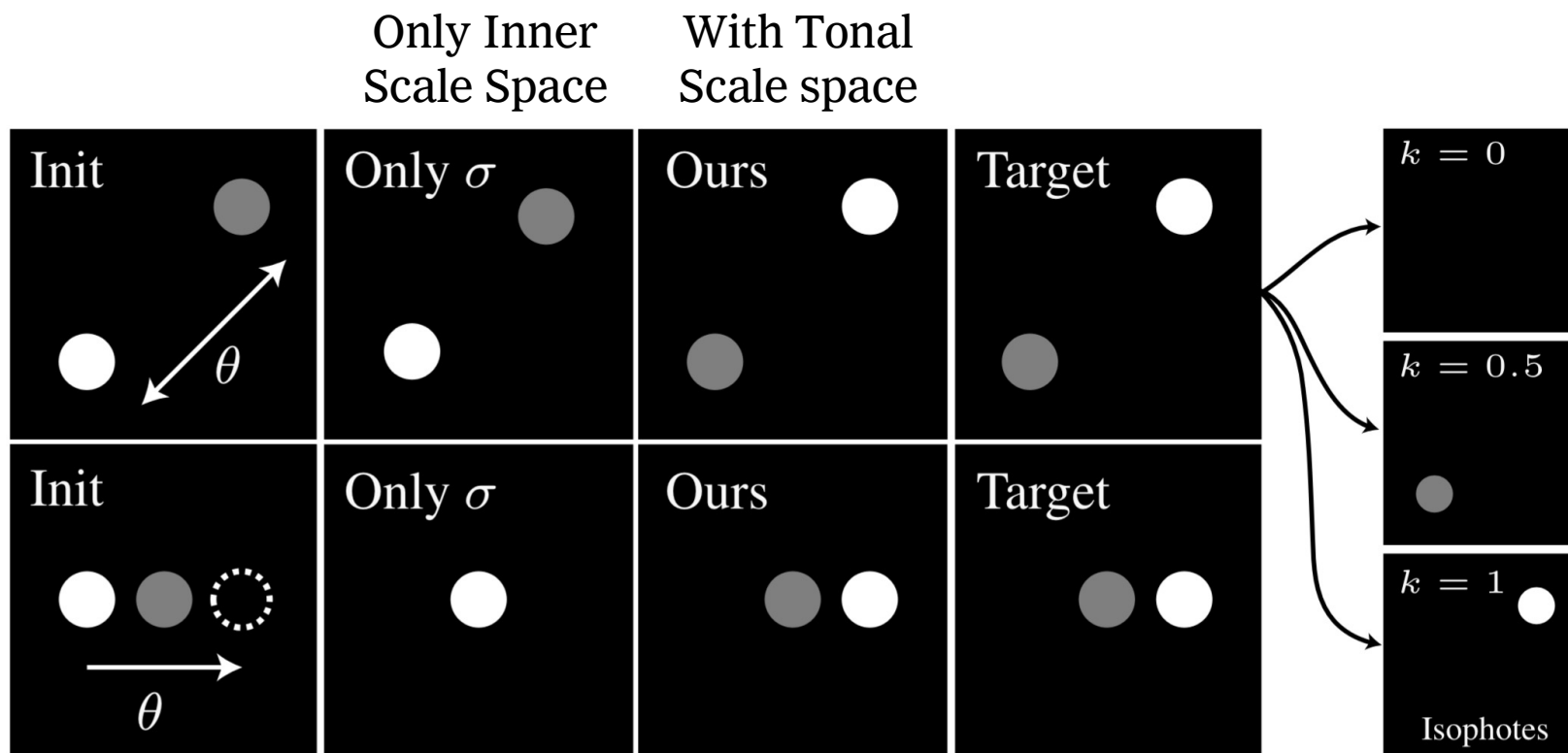
## Standard



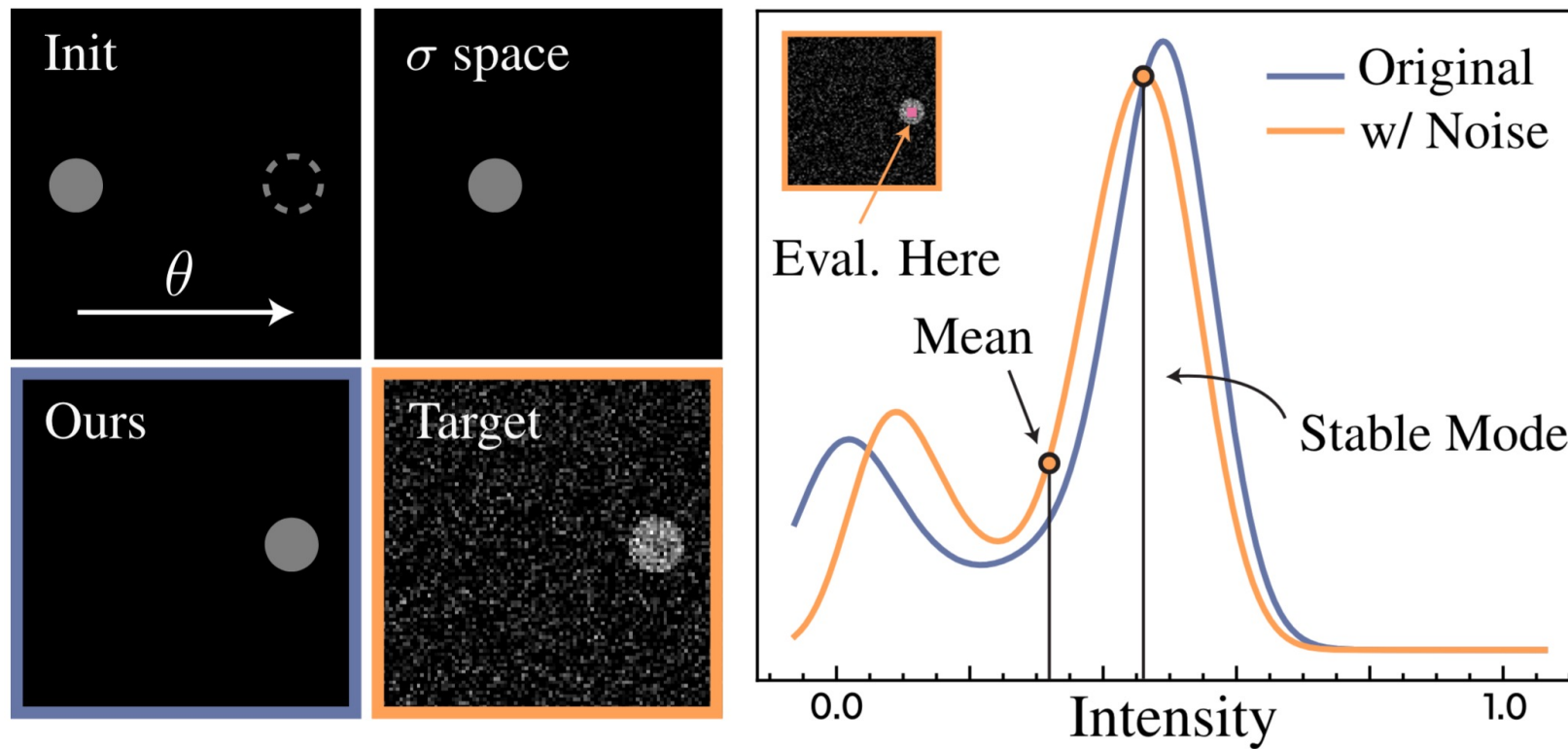
## w/ Inner Scale Space



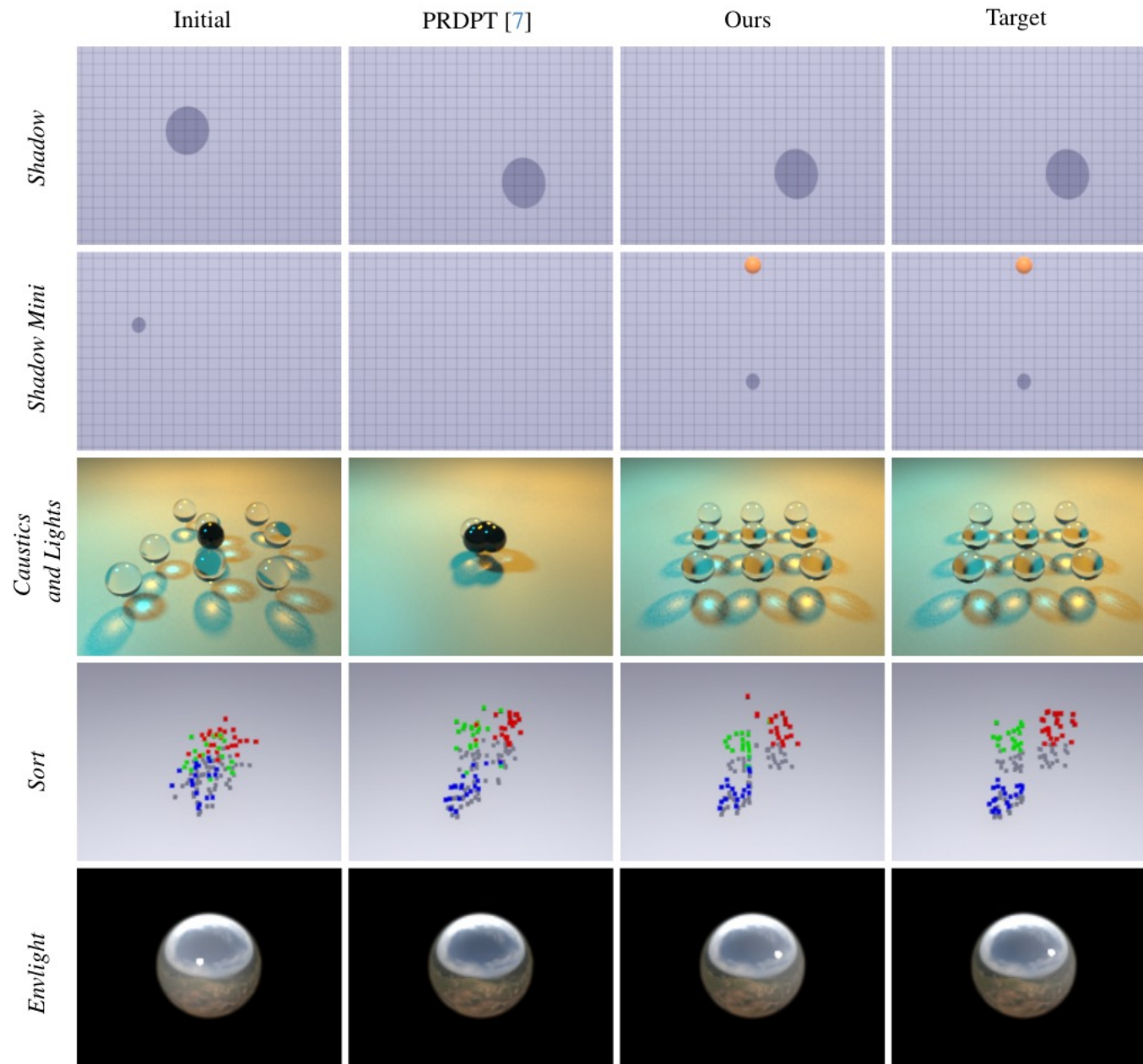
Key Takeaway: Scale-space matching extends gradient support.



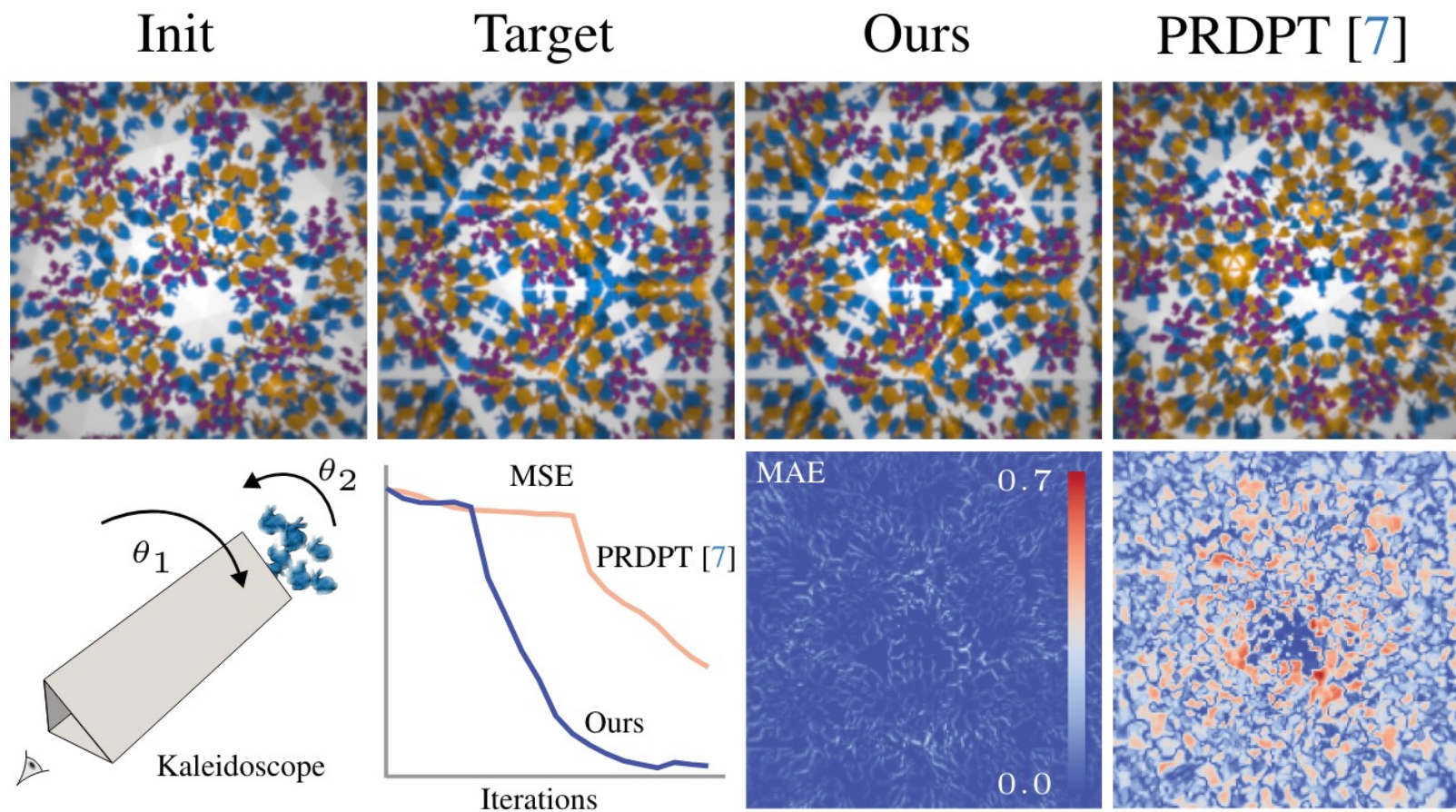
Key Takeaway: LOIs induce tonal separation.



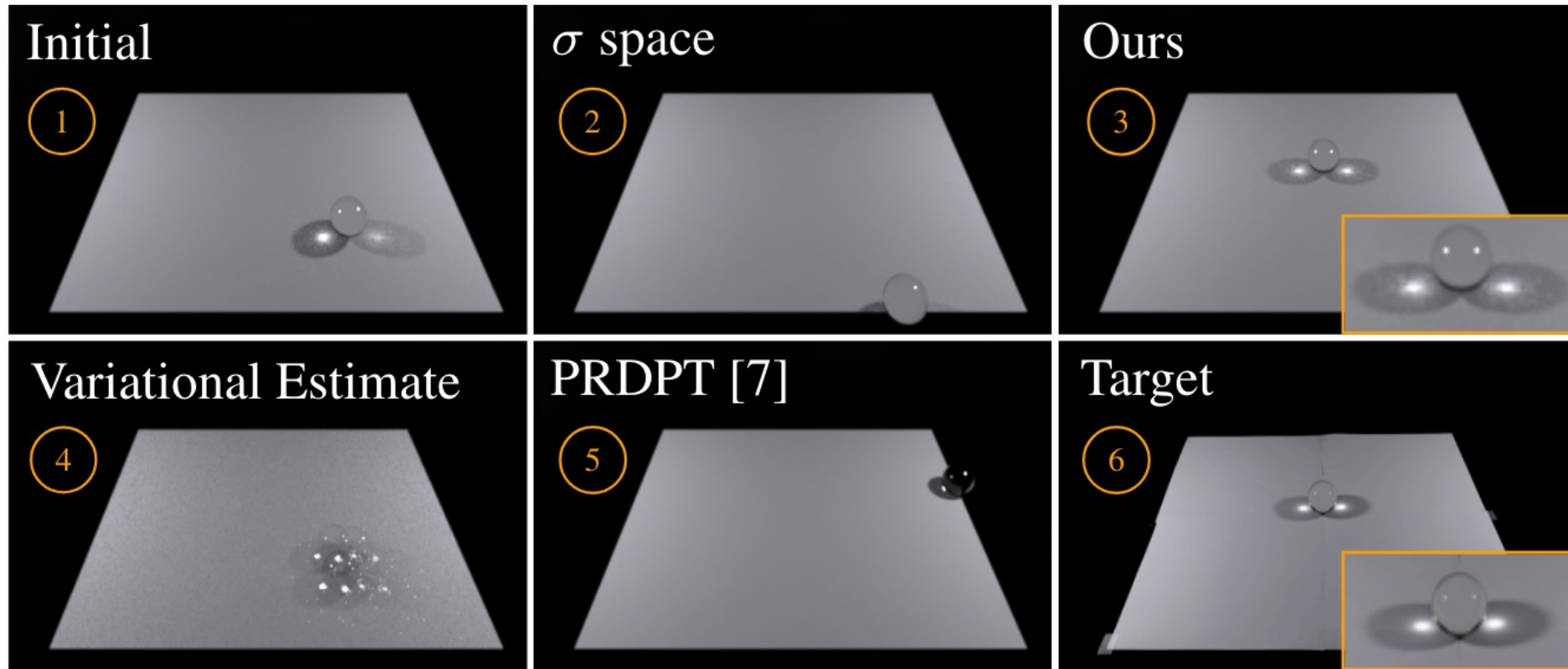
Key Takeaway: Extent scale-space matching is more robust in presence of noise.



Key Takeaway: We show results on a variety of inverse rendering problems.



Key Takeaway: Our method is compatible with variational optimization.



Key Takeaway: Our method is robust in presence of sensor noise and calibration errors.

# Project Page

<https://ishit.github.io/loir/>