

# DiDiCM: Discrete Diffusion Classification Modeling

Advancing Image Classification with Discrete Diffusion Classification Modeling  
CVPR (Oral)



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## Image Classification under Uncertainty

- **Standard classifiers assume a perfect world:** each image maps to a single clean target.
- **In reality, data may be corrupted:** blur, occlusion, and ambiguity might distort this assumption; The true target distribution can shift.
- **With limited data at hand:** This effect becomes even more pronounced.

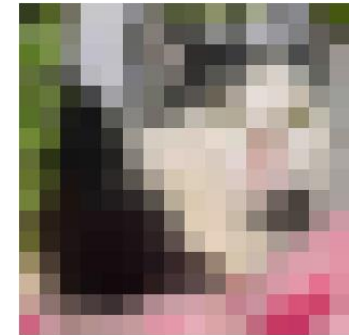


$$\mathbf{x}, c \sim \mathbb{P}(\mathbf{x}, c)$$

Training Target

one-hot ( $c = \text{Cat}$ )

Corruption



$$\mathbf{y} \sim \mathbb{P}(\mathbf{y}|\mathbf{x})$$

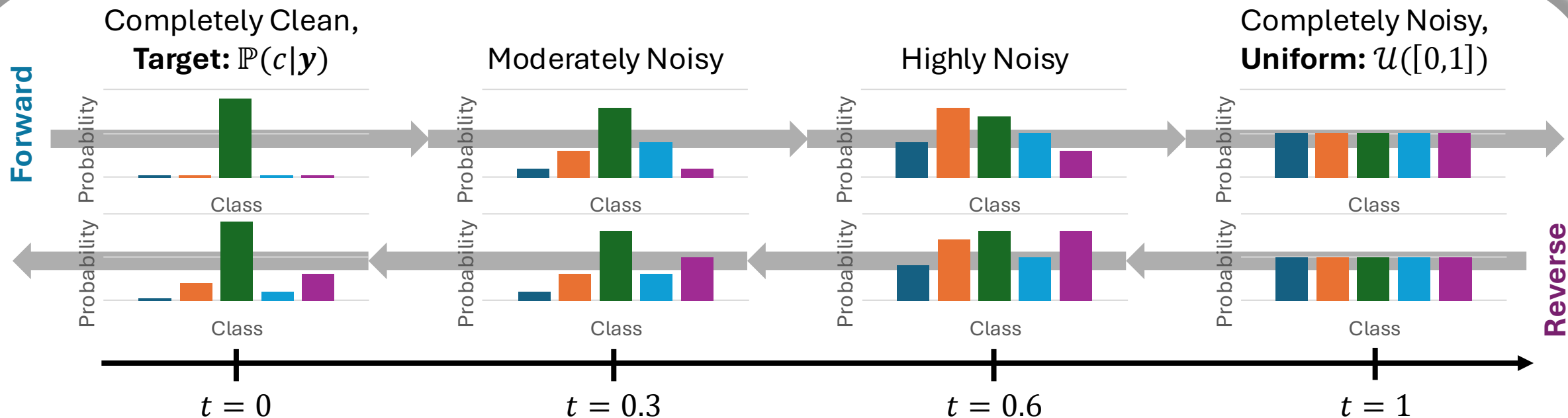
Effective Target

$\mathbb{P}(c = \text{Cat} | \mathbf{y})$

**Key Question:** Can classification model uncertainty as a generative process over labels?



# Core Idea: Diffuse Class Probabilities



- **Core Idea:** Apply continuous-time discrete diffusion process in the class probability space.
- **Benefit:** The model can express multiple plausible classes during denoising rather than committing immediately to one label.



## II Method

# Continuous-Time Markov Chain over Class Prob.

### Forward Process

$$\frac{\delta q(c_t|\mathbf{y})}{\delta t} = R_t \cdot q(c_t|\mathbf{y})$$

- **Mechanism:** Linear ODE with uniform transition rate matrix.
- **Solution:** Closed-form solution via analytical derivation.
- **Outcome:** Increases entropy until distribution is uniform.

### Reverse Process

$$\frac{\delta p(c_t|\mathbf{y})}{\delta t} = \bar{R}_t^\theta \cdot p(c_t|\mathbf{y})$$

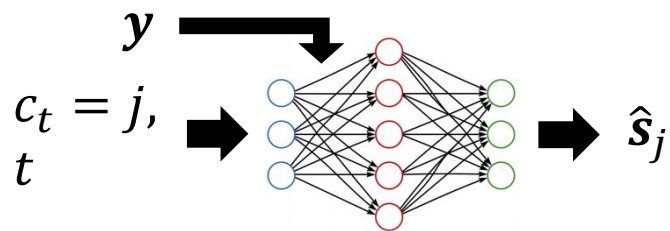
- **Mechanism:** Linear ODE with learned reversal transition rate matrix.
- **Solution:** Approximated via Euler simulation.
- **Outcome:** Restores signal from noise conditioned on the input image.

**Classification becomes reverse-time denoising in a K-class simplex.**

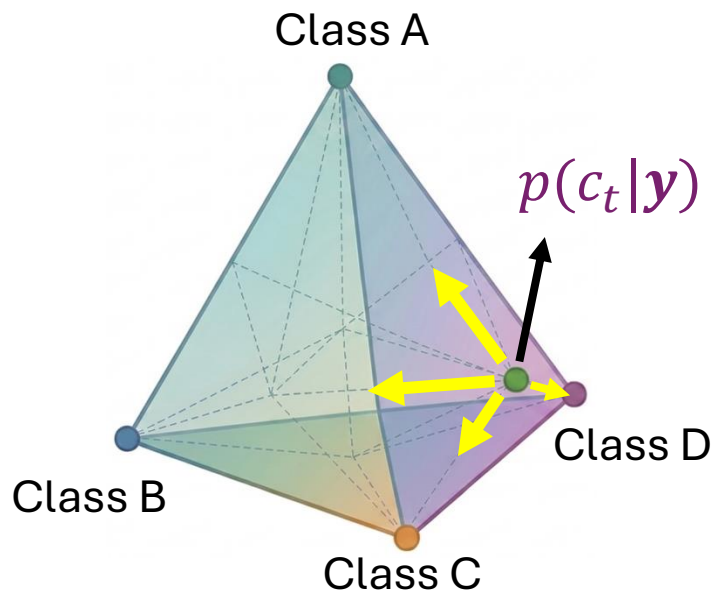


# The Model Learns the Concrete Score

- Our model takes a noisy label as input alongside the image: it learns how the label distribution transitions across classes.



- This is driven by the **Concrete Score**: a generalization of the continuous score function from Score Matching.



⇒ Predicting the **Concrete Score**

$$[\hat{s}_j]_i \approx \frac{q(c_t = i | y)}{q(c_t = j | y)}$$

*Meng, et al. "Concrete score matching: Generalized score matching for discrete data". (2022)*

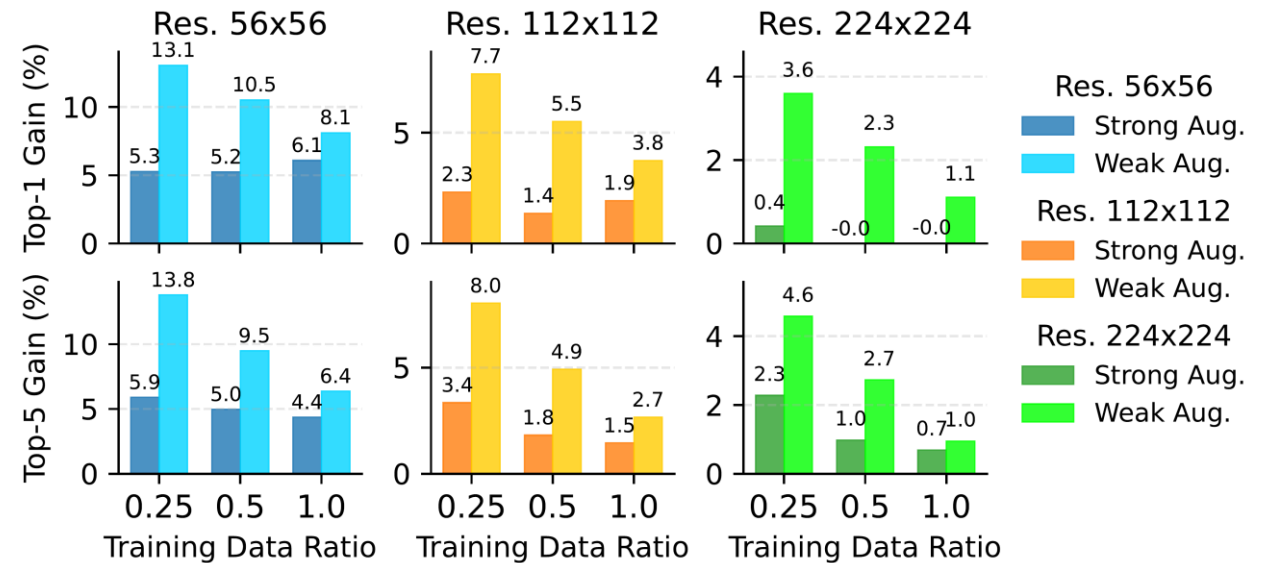
*Lou, et al. "Discrete diffusion modeling by estimating the ratios of the data distribution". (2023)*



## III Experiments

# Stronger Behavior as Uncertainty Increases

- **In high uncertainty:** DiDiCM surpasses conventional classifiers, exceeding SOTA top-5 accuracy.
- **In low uncertainty:** DiDiCM matches SOTA top-1 accuracy while still surpassing SOTA top-5 accuracy.
- **A clear trend emerges: the harder the setting, the larger the gap;** Illustrating robustness where classifiers struggle most.



**Main comparison: DiDiCM vs. ResNet50** using state-of-the-art training policy.

# Thank you

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DiDiCM  
→

Generative  
Classification  
 $p_{\theta}(c|y)$

Talk with me: [omerb01@gmail.com](mailto:omerb01@gmail.com)

Codebase: <https://github.com/omerb01/didicm>